The Calligra Sheets Handbook

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Abstract

Calligra Sheets is a full featured spreadsheet program.
Chapter 1

Introduction

This handbook is dedicated to the memory of Visicalc.

IMPORTANT
Please check http://docs.kde.org for updated versions of this document.

Calligra Sheets is a full featured spreadsheet program. It is part of the Calligra productivity suite for KDE.
Other Calligra applications include Calligra Words, (word processing), Calligra Stage (slide presentation creator) among others.

You might care to visit http://www.kde.org for more information about KDE in general, or the Calligra web site at http://www.calligra.org
Chapter 2

Calligra Sheets Basics

Pamela Robert

**NOTE**

Like the rest of KDE, Calligra Sheets is highly configurable, which can cause problems for readers trying to compare the text in a document such as this with what they see on the version of Calligra Sheets running on their desktop. To cut down on some of the possibilities for confusion, it is suggested that when you first start to use Calligra Sheets you set the default options in all pages of the Calligra Sheets configuration dialog (obtained by selecting Settings → Configure Sheets...).

2.1 Spreadsheets for Beginners

This section attempts to explain by example what a spreadsheet program such as Calligra Sheets actually does, and why it is such a useful tool in any situation where you have to deal with numbers. If you have already used a spreadsheet program you may wish to skip to the next section.

The first thing to do is to start up Calligra Sheets. You can do this by left clicking on a Calligra Sheets icon if there is one on your desktop or panel, or you can select Office → Calligra Sheets from the K menu.
When it has started you will be given the choice of opening a recent document, creating a new document from a template (with templates categories) or opening an existing document. Select the **General** category on the left and choose the **Blank Worksheet** template. Then click the **Use This Template** button.

Looking at Calligra Sheets once it has started up, you will see a sheet of empty rectangular cells arranged in numbered rows and lettered columns. This is where you enter data or formula, text or charts.

Now, enter the text and values shown in the first 5 rows of the above screenshot into the same cells of your spreadsheet. Ignore what is in row 7 for the moment. To enter anything into a cell first select the cell by left clicking inside it, then type whatever you want, then press **Enter** or use the arrow keys to move the selection point to another cell.

What we have entered so far could be a simple budget for the next two months, listing how much we think we will be spending for Food, Shelter, Clothing and any Other expenditure. Now select cell B7 (column B, row 7), type in `=B2+B3+B4+B5` and press **Enter**. Because it begins with a `=` symbol Calligra Sheets sees this as a formula, something it has to calculate, in this case by adding together the values in the 4 cells B2 to B5, and what is shown in the cell B7 is the result of that calculation.

You could enter a similar formula into cell C7, except that in this case it would have to be `=C2+C3+C4+C5`, but there is an easier way which is to Copy cell B7 and Paste it into C7. Calligra Sheets will automatically adjust the cell references from B.. to C.. when the Paste is done.

At this point you may think that Calligra Sheets is doing no more than you could manage with pencil, paper and a calculator, and you could be right, but remember that this is a very small example of a spreadsheet, doing simple calculations on only a few numbers. For any reasonably amount of values or data using a spreadsheet to do the calculations is much quicker and more accurate than doing them manually.

Also, a spreadsheet lets you play the `What if?` game. Because each formula is automatically recalculated whenever any of the values it refers to are changed, you can quickly see what happens if you alter any of them. Using our example you can see the effect of reducing the amount spent on food in December by just entering a new value into cell C2. If you had a spreadsheet that modelled the greenhouse effect accurately you could perhaps see the effect of a 50 percent reduction in the amount of methane released into the atmosphere.
2.2 Selecting Cells

You can select a single cell or a rectangular area of cells in the spreadsheet. The selected cell(s) are displayed with a thick black border.

You can select a single cell in one of the following ways:

- left click on it
- enter the cell reference (for example B5) into the cell reference box at the left end of the Cell Editor tool options and press Enter
- use the Go → Goto Cell... menu option

You can also steer your way around with the arrow keys. Pressing the Enter key will move the current selection one position up, down, left or right depending on the setting in the Interface page of Calligra Sheets’s configuration dialog box.

If you hold the Shift key down while using the arrow keys the selection will move to the start or end of the block of occupied cells.

To select an area of contiguous cells drag the mouse cursor across the desired area with the left button held down, or enter the references of the top left and bottom right cells separated by a colon into the Cell Editor cell reference box (for example B7:C14) and press Enter, or enter these cell references in a similar format into the dialog box brought up by Go → Goto Cell....

You can also select an area of cells by selecting the cell in one corner of the wanted area then holding the Shift key down while using the left mouse button to select the cell in the opposite corner.

To select non-contiguous cells, click on the first cell you want to select then hold the Ctrl key and select the other cells.

To select a complete row or column of cells left click on the row number at the left of the worksheet or on the column letters at the top. To select adjacent rows or columns drag the mouse pointer over the appropriate row numbers or column letters with the left button held down.

To select non-contiguous rows or columns of cells, click on the first row number or column letter then hold the Ctrl key and select the other rows or columns of cells.

2.3 Entering Data

Entering data into a cell can be as simple as selecting the cell, typing your data, then pressing Enter or moving the selection to another cell with one of the arrow keys. Depending on how you enter the data, Calligra Sheets will interpret it as a number, date, time or text:

- Numbers are entered in the obvious way: 123, -123, 456.7 or in scientific notation −1.2E-5.
- Dates should be entered in your ‘System’ format, as defined in the System Settings in Locale → Country/Region & Language → Date & Time tab. If, for example, you are using the DD/MM/YYYY form you should enter 30/03/2012 for 30th March 2012. Leading zeroes can be omitted from the day and month fields and only the last one or two digits of the year need to be entered if the date is in the current century, for example 9/1/9 for 9th January 2009.
- Times should also be entered using the ‘System’ format. For example if you are using a 12 hour clock then enter times in HH:MIN am/pm or HH:MIN:SS am/pm format such as 9:42 am or 10:30:52 pm.
- Calligra Sheets defines any input data as ‘text’ if it cannot recognize the data as being a number, date or time.
The Calligra Sheets Handbook

NOTE
By default, Calligra Sheets right justifies numbers, dates and times within a cell and left justifies anything else. This can be a useful guide to whether you have entered a date or time in the correct format. But remember that how items are displayed can be changed by altering the cell format.

The main text entry box in the Cell Editor tool options provides an easy way of editing the contents of a selected cell. Press Enter or left click on the green tick mark when you are happy with what you have entered, or click on the red cross to cancel your edits.

2.3.1 Generic Cell Format

Calligra Sheets uses the ‘Generic’ cell format as default. As long as this format is used, Calligra Sheets autodetects the actual data type depending on the current cell data. For example if you enter some text into a cell and later enter a number into the same cell, Calligra Sheets automatically interprets the new data as a number. If you want to define the type of data yourself, you can explicitly set it in the cell format. You can change the format back to ‘Generic’ at any time.

2.4 Copy, Cut and Paste

At first glance, Calligra Sheets’s Cut, Copy and Paste appear to be similar to these functions in other KDE applications. Having selected a cell or cells, you can choose Copy or Cut from the Edit menu or from the drop down menu you get by holding the right mouse button down on a selected cell. You can also use the shortcuts Ctrl+C or Ctrl+X, then move the selection to the target cell and choose Paste or press Ctrl+V. However there are some subtleties associated with these functions in Calligra Sheets and these are discussed below.

If a cell contains a formula then the formula itself is copied rather than the displayed result, and if the formula contains a reference to another cell, then that reference is changed by the Cut or Copy and Paste operation to point to the cell that is in the same relative position as in the original cell. For example if cell A2 contains the formula =B3 and is copied to C4, cell C4 will contain =D5.

This may seem to be a rather strange way of doing a copy, but 99 percent of the time it is exactly what is wanted (if it is not then see the section about absolute cell references). For example in the simple shopping list shown below, cell D2 should contain =B2 * C2, D3 should be =B3 * C3, D4 should be =B4 * C4 and so on. Instead of having to enter a different formula in each cell, you can just enter the first formula into D2 and then copy it into the cells below, letting Calligra Sheets adjust the cell references to suit.
2.4.1 Copying and Pasting Cell Areas

In the above example D2 can be copied into all three cells D3 to D5 at once by just copying D2 then selecting the complete cell area D3:D5 before doing the paste.

A rectangular area of cells can be cut or copied in one operation by selecting the area before doing the cut or copy. Then select the top left corner cell of the area you want to paste into before doing the paste.

If you cut or copy a rectangular area of cells, say B2:C3, and paste it into a larger area such as A10:D13 the original pattern of cells will be repeated to fill the target area.

Calligra Sheets also provides a ‘Drag and Copy’ method for copying cells down into other cells immediately below or to the right of the original cell(s). To use this method select the cell(s) to be copied then position the mouse pointer over the small black square at the bottom right corner of the selected cell(s) so the cursor changes to a double headed arrow. Then hold the left mouse button down while you drag the selected cell(s) as far as you wish. Note that cell references in formulae are incremented according to the relative position change. Absolute references are not changed.

2.4.2 Other Paste Modes

A cell may contain text, a value, or a formula, and may also contain special font, border or background formatting information. Calligra Sheets has special versions of Paste that let you handle these items in different ways.

Edit → Special Paste... brings up the Special Paste dialog box. By selecting the appropriate item from the left part of this dialog you can choose to paste Everything, just Text, the cell Format, any Comment in the cell(s) or Everything without border. The items in the right part of this dialog box allow you to do simple arithmetic on an area of cells.

Paste with Insertion... inserts the copied cell(s) into the sheet by moving the cells that would otherwise be overwritten a suitable number of rows of columns down or to the right. It can also be used to insert complete copied row(s) or column(s) into the worksheet.
2.5 Insert and Delete

Use the Del key or Edit → Clear → Contents to remove the text, value or formula from selected cell(s), row(s) or column(s) without affecting anything else.

To delete everything in the selected cell(s), row(s) or column(s), including comments and special formatting, choose the All option from the Edit → Clear menu or from the pop up menu you get when you right click on a selection.

To remove selected row(s) or column(s) completely, use the Delete Rows or Delete Columns options from the right mouse button pop up menu.

If you select a cell or cells and choose Remove Cells... from the right mouse button pop up menu, you can then choose whether other cells in the worksheet will be moved up or to the left to fill in the space left by the cell(s) you have chosen to remove.

If you want to insert new, blank, row(s) or column(s) into the sheet, select row(s) or column(s) where you wish the new row(s) or column(s) to be placed and choose the Insert Rows, Insert Columns option from the right mouse button pop up menu.

You can insert new cells into the worksheet by selecting the area where you want them to appear then choosing the Insert Cells... option from the right mouse button pop up menu. You will then be asked whether the existing cell(s) in the selected area should be moved down or to the right to make room for the new ones.

2.6 Simple Sums

If the first character in a cell is an equals sign (=) Calligra Sheets will take the cell contents to be a formula which is to be calculated. The result of the calculation will be displayed in the cell rather than the formula itself. For example, enter =2+3 into a cell and it should display 5.

More usefully, a formula can contain references to other cells, so that =B4+A3 will calculate the sum of the values in cells B4 and A3, and this calculation will be updated whenever cells B4 or A3 are changed.

As well as addition, a formula can make use of the - symbol for subtraction, * for multiplication, and / to perform division. The round bracket symbols ( and ) can also be used as in normal algebra, so you could enter more complex formulae such as =((B10 + C3) *5 - F11) / 2

Cells containing a formula will be marked with a small blue triangle at the bottom left corner if the Show formula indicator check box in the Format → Sheet → Sheet Properties dialog is checked.

Calligra Sheets also includes a large number of built-in functions for applications such as statistical, trigonometrical and financial calculations. Their use will be examined in more depth in a later section of this manual, but if you are interested at this stage choose Function... from the Insert menu and take a look through the Function dialog box that will be displayed.

For the time being, however, the SUM function may be of interest as it calculates the sum of all values in a specified area of cells. For example =SUM(B4:C10) calculates the sum of all values in the cell area B4 to C10.

If Calligra Sheets displays #VALUE! when you have entered your formula this usually means that it cannot understand what you have entered, but if the row of symbols ends with a small red arrow this just means that the cell is not wide enough to display the complete result, in which case you should either make the cell(s) wider or change their format so that the result does fit properly.
2.6.1 Recalculation

If the Automatic recalculation box in the Format → Sheet → Sheet Properties dialog box is checked, Calligra Sheets will recalculate the values of cells whenever anything that affects them is changed in the sheet.

When Automatic recalculation is not checked for the current sheet, you can instruct Calligra Sheets to perform a recalculation at any time by using the Recalculate Sheet or Recalculate Document option in the Tools menu or their shortcuts Shift+F9 or F9.

2.7 Sorting Data

In the simple example shown below, the data consist of the names and countries of a number of mountains together with their height above sea level. Calligra Sheets can sort data such as this in different ways.

We may want the data sorted so that the names are in alphabetical order. To do this select the area containing the data (A2:C7 in this case) and choose Sort... from the Data menu. This opens the Sort dialog box.

Sorting is done alphanumerically, and the default is case sensitive, numbers coming before uppercase letters which come before lowercase letters, so that cells containing the entries Cat, bar, 77 and Bat would be sorted into the following order: 77 Bat Cat bar.

In the Direction area of this dialog box select to sort in rows or columns. If you check the First row contains column headers or First column contains row headers box data in the first row or column will not be included in the sort operation.

The rows or columns are sorted in the specified order, which can be changed using the Move Up and Move Down buttons. Using the example in the above screenshot, choosing column B as the first key and column C as the second would sort the data by country and, for each country, by height.

Uncheck the option Case Sensitive to get a sort not depending on capitalization and switch the sort order between Ascending and Descending by clicking on the cells in the column Sort Order.
The Details extension of the dialog allows you to sort using the order of items in a custom list such as January, February... instead of alphanumerically. The cell format is moved with the cell content, if you select Copy cell formatting (Borders, Colors, Text Style).

2.8 The Status bar Summary Calculator

The left hand end of the Status bar by default shows a summary of the values in the selected cell(s). According to the setting of the Function shown in status bar combo box in the Interface page of Calligra Sheets’s configuration dialog the summary can be:

None
   No summary calculation is performed.

Average
   The value displayed is the average of the values in the selected cells.

Count
   The value displayed is the number of cells containing numeric values.

CountA
   The value displayed is the number of non empty cells.

Max
   The value displayed is the maximum of the values in the selected cells.

Min
   The value displayed is the minimum of the values in the selected cells.

Sum
   The value displayed is the sum of the values in the selected cells.

The method of calculation can also be changed by right clicking on the summary calculation result area of the Status bar and choosing an item from the pop up menu.

2.9 Saving your Work

Calligra Sheets saves the complete document, which may include more than one worksheet, as a single document file.

If you have created a new document, or want to save an existing one under a different name, use File → Save As.... This will bring up KDE’s common Save Document As dialog box. Choose the folder where you want to save the document and enter a suitable file name into the Name text box. Calligra Sheets documents are normally automatically saved with a .ods extension, you do not need to add this to the filename but do make sure that the Filter selection is set to OpenDocument SpreadSheet.

To save your document without changing its name, just use File → Save.

You can also save a Calligra Sheets document in a foreign format selecting the format from the Filter: combo box.

When you save a modified version of an existing document Calligra Sheets will keep the previous version as a backup file, adding a ~ to the end of the filename.

Calligra Sheets can provide some protection against losing your work because of a computer crash or because you have closed Calligra Sheets without saving the current document. It does
this by automatically saving the latest version of the document you are working on every few minutes using a modified file name. The autosaved version is normally removed when you next save your document, so that it will only exist if it is more up to date than the version that was saved manually. When you open a document Calligra Sheets checks to see if an autosaved version exists, and if it finds one it will offer to open that instead.

Autosaved documents are saved with a file name of the form .yourfilename.autosave (note the leading period), so that spread1.ods would be autosaved as .spread1.ods.autosave. The autosave feature is user configurable in the settings dialog.

2.9.1 Templates

If you are going to be creating a lot of similar documents you can save yourself time and trouble by first creating a template and then using that as the basis for the individual documents.

To do this first create a document containing the common elements, then save it as a template by choosing File → Create Template From Document. Doing this opens the Create Template dialog box. Enter a name for your new template into the Name: text box and press OK. The next time you start a new document by choosing File → New or when you next start Calligra Sheets the startup dialog window will give you the option of creating the new document from your template.

The Create Template dialog box also lets you choose a different picture to be displayed above the template name in the startup dialog window, and lets you save your templates under different group names, which will appear as different pages in the dialog.

Templates are stored as .kst files under ~/.kde/share/apps/tables/templates/.

2.10 Printing a Spreadsheet

Printing a spreadsheet is basically done by selecting File → Print... which brings up KDE’s common Print dialog box where you can choose, among other options, the printer to be used, the number of copies and whether all or only selected pages are to be printed.

By default Calligra Sheets will print all items in the current worksheet, but you can restrict this by first selecting the area that you want to be printed then choosing Define Print Range from the Format → Print Range sub menu.

Calligra Sheets will print as many pages as are necessary to include all items in the current worksheet. You can quickly see how a worksheet will be split into separate pages for printing by checking the View → Page Borders box. The boundaries of each printed page will then be marked by colored lines in the worksheet.

For a more detailed view of what is to be sent to the printer, including anything you have asked to be included in the page headers and footers (see below), choose File → Print Preview....

To improve the appearance of the printed output , you can change the fonts, colors, borders and sizes of the cells in the worksheet, see the Spreadsheet Formatting section for more details about how to do this.

You can also use the Page Layout dialog box, invoked by selecting Format → Page Layout..., to change the orientation of the printed pages, the paper size (this should be suitable for your printer) and the size of the page borders.

The Sheet provides more options. The Print settings section lets you select whether or not to print the grid, comment indicators and formula indicators, objects and charts. The Repetitions on each page section allows you to repeat selected column(s) or row(s) on each printed page. In the section Scaling you can set a scalefactor or the page limits for the print.
Chapter 3

Spreadsheet Formatting

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3.1 Cell Format

To change the format and appearance of selected cell(s), row(s) or column(s) use the Cell Format... option from the Format menu or from the right mouse button popup menu.

This will bring up the Cell Format dialog box which has several tabbed pages:
3.1.1 Data Formats and Representation

The **Data Format** page of the **Cell Format** dialog box lets you control how the values of cells are displayed.

The top part of this page lets you select the format to be used when displaying numeric values, dates or times. A **Preview** pane allows you to see the effect of the new format.

You can set the same data format for a row or a column by selecting the row or column and calling the **Cell Format** dialog with the right mouse button.

**NOTE**

You can increase the precision decimal for any number in **Generic, Number, Percent, Money** or **Scientific** formats using the **Increase precision** icon in the **Format** toolbar:

You can decrease the precision decimal for any number in **Generic, Number, Percent, Money** or **Scientific** formats using the **Decrease precision** icon in the **Format** toolbar:

**Generic**

This is the default format and Calligra Sheets autodetects the actual data type depending on the current cell data. By default, Calligra Sheets right justifies numbers, dates and times within a cell and left justifies anything else.

If the **Generic** format does not suit you, you can change to a specific format among the choices below.

**Number**

The number notation uses the notation you globally choose in System Settings in **Locale → Country/Region & Language → Numbers**. Numbers are right justified by default.
Percent

When you have a number in the current cell and you switch the cell format from Generic to Percent, the current cell number will be multiplied by 100.

For example if you enter 2 and set the cell format to Percent, the number will then be 200%. Switching back to Generic cell format will bring it back to 2.

You can also use the Percent icon in the Format Toolbar:

Money

The Money format converts your number into money notation using the settings globally fixed in System Settings in Locale → Country/Region & Language → Money. The currency symbol will be displayed and the precision will be the one set in System Settings.

You can also use the Money Format icon in the Format toolbar to set the cell formatting to look like your current currency:

Scientific

The Scientific format changes your number using the scientific notation. For example, 0.0012 will be changed to 1.2E-03. Going back using Generic cell format will display 0.0012 again. The Generic cell data format does not keep scientific notation so if you want this notation, you have to specify it using this menu item.

Fraction

The Fraction format changes your number into a fraction. For example, 0.1 can be changed to 1/8, 2/16, 1/10, etc. You define the type of fraction by choosing it in the field on the right. If the exact fraction is not possible in the fraction mode you choose, the nearest closest match is chosen. For example: when we have 1.5 as number, we choose Fraction and Sixteenths 1/16 the text displayed into cell is “1 8/16” which is an exact fraction. If you have 1.4 as number in your cell and you choose Fraction and Sixteenths 1/16 then the cell will display “1 6/16” which is the nearest closest Sixteenth fraction.

Date

To enter a date, you should enter it in one of the formats set in System Settings in Locale → Country/Region & Language → Date & Time. There are two formats set here: the date format and the short date format.

A random natural number NN will be transformed in the date from 30st December 1899 (which is 0) with the number of days NN added. For example if you have a cell with 100 and you choose Date format, “1900-04-09” will be displayed in the cell which is 100 days after 30st December 1899. This starting date is two days early as it was a bug in Lotus 123 and then it stayed that way in Excel in order to keep compatibility. Few people will need to calculate from 1st January 1900 anyway and adding 9 days to 1st November 2000 for example will give you 10th November 2000 so all normal calculations on dates are correct.

NOTE

When a cell is in the Date format, you can drag this cell down as you do with numbers and the next cells will also get dates, each date being increased by one day.

Time

This formats your cell content as a time. To enter a time, you should enter it in the Time format set in System Settings in Locale → Country/Region & Language → Date & Time. In the Cell Format dialog box you can set how the time should be displayed by choosing one of the available time format options. The default format is the system format set in System Settings. When the number in the cell does not make sense as a time, Calligra Sheets will display 00:00 in the global format you have in System Settings.
Date and Time

This formats your cell content as date and time. To enter a date and a time, you should enter it in the **Time format** set in System Settings in **Locale → Country/Region & Language → Date & Time**. In the **Cell Format** dialog box you can set how the date and time should be displayed by choosing one of the available date and time format options. The default format is the system format set in System Settings. When the number in the cell does not make sense as a date and time, Calligra Sheets will display 00:00 in the global format you have in System Settings.

Text

This formats your cell content as text. This can be useful if you want a number treated as text instead as a number, for example for a ZIP code. Setting a number as text format will left justify it. When numbers are formatted as text, they cannot be used in calculations or formulas. It also change the way the cell is justified.

Custom

Does not work yet. To be enabled in the next release.

The lower part of the **Data Format** page lets you add a **Prefix**: such as a $ symbol at the start of each item or a **Postfix**: such as $HK to the end. You can also control how many digits are displayed after the decimal point for numeric values, whether positive values are displayed with a leading + sign and whether negative values are shown in red.

3.1.2 Fonts and Text Settings

The **Font** page lets you select the font family, **Style**: **Size**: **Weight**: and **Color**: for the current cell, including some additional options like underlined or striked out text. The lower part of the page gives a **Preview** of the selected text format.

The default font is set for all cells in the **Format → Style Manager** menu with the currently used style.
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Style:
Choose the style for your font for the currently selected cells. When you select several cells with different styles, the displayed style is set to **Varying (No Change)** and leaving it that way will keep all your current style settings for each cell. Changing to **Roman** for example will change all the selected cells style text to **Roman**.

Size:
Choose the size for your font for the currently selected cells. When you select several cells with different sizes, the displayed size is set to **(no number written)** and leaving it that way will keep all your current size settings for each cell. Changing to **14** for example will change all the selected cells font size to **14**.

Weight:
Choose the weight for your font for the currently selected cells. When you select several cells with different font weight, the displayed weight is set to **Varying (No Change)** and leaving it that way will keep all your current weight settings for each cell. Changing to **Bold** for example will change all the selected cells font weight to **Bold**.

Color:
Choose the color for the currently selected cells’ text. Clicking on the color bar will bring you the standard KDE **Select Color** dialog where you will be able to choose the new color.

Underline
Underlines the currently selected cells’ text if checked. This is not checked per default.

Strike out
This will strike out the currently selected cells’ text if this is checked. This is not checked per default.

3.1.3 Text Position and Rotation

From the **Position** page you can control the position of text within a cell by making suitable selections in the **Horizontal** and **Vertical** areas or by setting the **Indent** value. You can also choose to have the text appear vertically rather than horizontally, or even at an angle.
Horizontal
Set the content position horizontally in the cell. **Standard** is default and is set from the data format you choose. **Left** means the content will be displayed on the left of the cell. **Center** means the content will be in the center horizontally in the cell. **Right** means the content of the cell will be displayed on the right of the cell.

Vertical
Set the content position vertically in the cell. **Top** means the content will be displayed on top of the cell. **Middle** means the content will be in the middle vertically in the cell. **Bottom** means the content of the cell will be displayed at the bottom of the cell.

Text Option
This is only available when the rotation is 0. **Wrap text** wraps the text so it fits in the previous cell size. If this is not checked, the text will stay on one line. **Vertical text** puts your text vertically.

Rotation
Your text will appear oriented in the angle you set here. Positive values will move it counter-clockwise and negative values will move it clockwise.

Merge Cells
When checked, this has the same effect as **Format → Merge Cells**. You need to have at least two consecutive cells selected. Those consecutive cells are then merged into a bigger one. When a merged cell is selected and when you uncheck this, then all cells come back to their original size as before the merging. It has the same effect as **Format → Dissociate Cells**.

Indent
Set the amount of indent that will be used in the cell when you choose the **Increase Indent/Decrease Indent** actions from the toolbar. These actions are not enabled by default in the toolbar.

Size of Cell
You set here the size of the cell, either a custom width and height or choose the default width and height.
3.1.4 Cell Border

The **Border** page lets you set the appearance of the cell borders. If you have selected more than one cell you can apply different styles to the borders between the cells and that surrounding the selected area.

First select the pattern and color from the **Pattern** section of the **Border** page then apply that to different parts of the border by clicking on the appropriate button in the **Border** section, or on one of the **Preselect** buttons. The left hand button in the **Preselect** section will clear any previously applied border(s). Note that you can also add a diagonal strike-through line to the cell(s).
3.1.5  Cell Background

The cell background pattern and color can be selected from the Background page. Simply choose a desired Pattern, then select the pattern Color and the Background color. At the bottom of this page you can see a Preview of the configured cell background.

3.1.6  Cell Protection
You can change the way the content of a cell is protected in the **Cell Protection** page.

All cells are protected by default (that means cell content cannot be changed) and for the cell protection to be active you also need to protect the sheet using the **Tools → Protect Sheet...** menu and to provide a password. You can also hide the cell formula in order to protect the way you calculate the formula. This also needs to enable sheet protection to work. You can hide the cell content with **Hide all** and again this needs sheet protection. You can learn more about all these settings in the **Advanced Calligra Sheets chapter, Protection section.**

**Hide all**

This hides the cell content and works only when the sheet is protected which means that changing the **Hide all** attribute of a cell has no effect unless the sheet is protected. Whether the cell itself is protected or not does not matter.

When **Hide all** is selected, **Protected** and **Hide formula** are disabled as when the sheet is protected **Hide all** hides the cell content and the formula and thus masks and protects the cell content.

**Protected**

If checked, the cell content will be protected. This is the default behaviour. You need to protect the whole sheet using the **Tools → Protect Sheet...** menu for this individual cell protection to work. When a cell is protected, its content cannot be changed.

**Hide formula**

When this is checked, the cell is still visible. However, its contents do not appear in the **Formula** bar. Hiding formula is only working for cells that contain formulae so the user cannot view the formula. And the sheet must be protected for this to work.

**Do not print text**

If you check **Do not print text** then the text in the cell will not be printed. This is unchecked per default which means that the cell text will always be printed by default.

### 3.2 Conditional Cell Attributes

You can make the appearance of a cell change according to the value it contains, useful perhaps if you are using Calligra Sheets to keep track of your household expenses and want to highlight any item greater than, say, one thousand dollars.

To do this select the cell(s) then choose **Conditional Styles...** from the **Format** menu. This will bring up the **Conditional Styles** dialog box where you can make the font type and color of a cell change when the value meets one or more conditions. Note that the second and third conditions only apply if the previous condition(s) are not met.

Use **Clear → Conditional Styles** from the **Edit** menu to clear any conditional attributes from selected cells.

### 3.3 Changing Cell Sizes

The **Position** page in the **Cell Format** dialog lets you alter the size of the selected cell(s). Note that changing the height of a single cell will change the height for all cells in that row, similarly changing the width will affect the entire column.

You can also select the row(s) or column(s) to be changed then select **Resize Row...** or **Resize Column...** from the right mouse button pop up menu or from the **Format → Row** or **Format → Column** menu.
If you move the mouse cursor so that its tip is over the line between two of the row numbers at the left of Calligra Sheets’s window the cursor will change to show two parallel lines each with a short arrow headed line coming from it. When the cursor is in this state you can hold the left mouse button down and drag the border between the two rows, changing the height of the upper row. A similar technique can be used to change the width of a column.

To set the row height or column width to the minimum needed to display the contents, select the whole row or column, and click with the right mouse button on the row or column label. In the menu which appears, select Adjust Row or Adjust Column. The row or column will resize to the minimum necessary. You can also select a single cell or range of cells, and click Adjust Row & Column from either the right mouse button popup menu or the Format menu.

You can make a number of adjacent rows or columns the same size by selecting them then choosing Format → Row → Equalize Row or Format → Column → Equalize Column.

### 3.4 Merging Cells

It is often convenient to have one cell that spreads across two or more columns or down more than one row. This can be done by merging two or more cells into one. Select the cells to be merged than choose Format → Merge Cells.

To reverse this process, select the merged cell then choose Dissociate Cells from the Format menu.

### 3.5 Hiding Rows and Columns

A finished spreadsheet can often be made to look more attractive by hiding the cells containing intermediate calculations so that only the important data input and result areas are shown.

In Calligra Sheets you can hide selected rows or columns by using the Hide Rows and Hide Columns options from the Format → Row, Format → Column or right mouse button menus. Hidden rows and columns are not displayed on the screen or included in a print out.

Hiding cells in this way also makes them slightly less prone to accidental change.

To un-hide a row or column select Row → Show Rows... or Column → Show Columns... from the Format menu. In the dialog box which appears, you can select any number of rows to show.

### 3.6 Sheet properties

You can access the current sheet properties either by right clicking on the sheet tab and choosing Sheet Properties or by using the Format → Sheet → Sheet Properties menu. Please note that you can only access the Sheet Properties when the document or the sheet is not protected.

You can set different properties that will be valid in the current sheet. Clicking on OK will validate your changes and Defaults will bring back the default settings.
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**Layout direction:**
Let you choose the sheet orientation. Default is that the first column of the sheet is on the left. If you choose **Right to Left**, then the first column will be on the right and the others added from right to left.

**Hide zero**
If this box is checked any cell containing the value zero will appear blank.

**Automatic recalculation**
This setting controls whether formulae are recalculated automatically when the value of any cell they refer to changes.

**Show column as numbers**
If this box is checked the column headings will show as numbers rather than as letters. Letters are default.

**Use LC mode**
If this box is checked the cell reference shown at the left end of the Formula Bar will be displayed in LC mode (i.e. L2C3) rather than in its normal form B3. This does not seem to be of much use at the moment.

**Convert first letter to uppercase**
Check this box and the first letter of any text you type in will automatically be converted to uppercase.

**Show grid**
If checked the grid (the cell limits) will be shown. This is default. If you uncheck it, the grid will be hidden.

**Show page borders**
If you check this option, the page borders will be drawn on your current sheet. Per default the page borders are not displayed. It is useful to see the page borders if you want to print your sheet.
Show formula
If this box is checked Calligra Sheets will display the actual formulae in cells rather than the results.

Show formula indicator
If this box is checked Calligra Sheets will display a small blue triangle at the bottom left corner of cells containing formulae. This is useful if you want to protect cells with formulae.

Show comment indicator
If this box is checked cells containing comments will be marked by a small red triangle at the top right corner.
Chapter 4

Advanced Calligra Sheets

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4.1 Series

When constructing a spreadsheet you often need to include a series of values, such as 10, 11, 12..., in a row or column. There are several ways you can do this in Calligra Sheets.

For a simple short series such as 5, 6, 7, 8... the ‘Drag and Copy ’ method is the simplest. Enter the starting value into the starting cell and the next value of the series into an adjacent cell. Then select both cells and move the mouse pointer so that it is over the small square at the bottom right corner; the cursor will change to a diagonal double headed arrow. Then hold the left mouse button down while you drag the cells down or across as needed.

The step size is calculated as the difference between the two starting values that you have entered. For example if you enter 4 into cell A1 and 3.5 into A2 then select both cells and Drag and Copy them down, the step size will be the value in A2 minus the value in A1, -0.5 in this case so you will get the series 4, 3.5, 3, 2.5, 2...

The ‘Drag and Copy’ method will even cope with series where the step value is not a constant value but is itself a series. So that if you start with 1, 3, 4, 6 Drag and Copy will extend it to 1, 3, 4, 6, 7, 9, 10, 12..., the step value in this example being the series 2, 1, 2, 1...

Calligra Sheets also recognizes some special ‘series’ such as the days of the week. Try entering Friday into a cell (note the capitalization) then Drag and Copy it down. To see what special series are available, and perhaps create your own, select Tools → Custom Lists...

If you select a cell and choose Series... from the Insert menu you will see the Series dialog box. This is useful for creating series that are too long to be conveniently constructed using the Drag and Copy method, or for creating geometric series such as 1, 1.5, 2.25, 3.375... where the step value, 1.5 in this case, is used as a multiplier.

If the type of series that you want is too complicated for any of the previous methods, consider using a formula and Drag and Copying that. For example to create a series with the values 2, 4, 16, 256... enter 2 into A1, =A1*A1 into A2, and Drag and Copy cell A2 down.

4.2 Formulae

4.2.1 Built in Functions

Calligra Sheets has a huge range of built in mathematical and other functions that can be used in a formula cell. They can be seen and accessed by selecting a cell then choosing Function... from
the **Insert** menu. This brings up the **Function** dialog box.

Select the function you want to use from the listbox at the left of the dialog box. The **Help** tab page will then display a description, the return type, Syntax, Parameters, and Examples for this function. In addition this page provides often links to Related Functions. Then press the button with the down arrow key symbol on it to paste it into the text edit box at the bottom of the dialog.

The **Parameters** tab page will then be displayed to let you enter the parameter(s) for the function you have just chosen. If you want to enter an actual value for a parameter, just type it into the appropriate text box in the **Parameters** page. To enter a cell reference rather than a value, left click on the appropriate text box in the **Parameters** page; then left click on the target cell in the spreadsheet.

Instead of using the **Parameters** page, cell references such as **B6** can be entered by typing them directly into the edit box at the bottom of the **Function** dialog. If a function has more than one parameter separate them with a semi-colon (**;**).

Pressing the **OK** button will insert the function into the current cell and close the **Function** dialog.

You can of course do without the **Function** dialog and simply type the complete expression into the main text entry box in the **Cell Editor** tool options. Function names are not case sensitive. Do not forget that all expressions must start with an **=** symbol.

### 4.2.2 Logical Comparisons

Logical functions such as **IF()**, **AND()**, **OR()** take parameters which have the logical (boolean) values True or False. This type of value can be produced by other logical functions such as **ISEVEN()** or by the comparison of values in spreadsheet cells using the comparison expressions given in the following table.

<table>
<thead>
<tr>
<th>Expression</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>==</td>
<td>Is equal to</td>
<td>A2==B3 is True if the value in A2 is equal to the value in B3</td>
</tr>
<tr>
<td>!=</td>
<td>Is not equal to</td>
<td>A2 != B3 is True if the value in A2 is not equal to the value in B3</td>
</tr>
<tr>
<td>&lt;&gt;</td>
<td>Is not equal to</td>
<td>Same as A2 != B3</td>
</tr>
<tr>
<td>&lt;</td>
<td>Is less than</td>
<td>A2 &lt; B3 is True if the value in A2 is less than the value in B3</td>
</tr>
<tr>
<td>&lt;=</td>
<td>Is less than or equal to</td>
<td>A2 &lt;= B3 is True if the value in A2 is less than or equal to the value in B3</td>
</tr>
<tr>
<td>&gt;</td>
<td>Is greater than</td>
<td>A2 &gt; B3 is True if the value in A2 is greater than the value in B3</td>
</tr>
<tr>
<td>&gt;=</td>
<td>Is greater than or equal to</td>
<td>A2 &gt;= B3 is True if the value in A2 is greater than or equal to the value in B3</td>
</tr>
</tbody>
</table>

Thus if you enter **=IF(B3>B1; “BIGGER”; “”)** into a cell it will display BIGGER if the value in B3 is greater than that in B1, otherwise the cell will show nothing.
4.2.3 Absolute Cell References

If a formula contains a cell reference that reference will normally be changed when the cell is copied to another part of the worksheet. To prevent this behavior put a $ symbol before the column letter, row number or both.

- If A1 contains the formula =D5 then on copying the cell to B2 it will become =E6 (the normal behavior).
- If A1 contains the formula =$D5 then on copying the cell to B2 it will become =D6 (column letter not changed).
- If A1 contains the formula =D$5 then on copying the cell to B2 it will become =E5 (row number not changed).
- If A1 contains the formula =$D$5 then on copying the cell to B2 it will remain as =D5 (neither the column letter nor the row number are changed).

When you are entering or editing a cell reference in a formula the shortcut key F4 can be used to step through these four possibilities.

Named cells can be used in a similar way to include a unchanging cell reference in a formula.

4.3 Arithmetic using Special Paste

Sometimes you may want to add a single value to a number of cells, or subtract a value from them, or multiply or divide them all by a single value. The Special Paste... option lets you do this quickly and easily.

First, enter the modifier value into any spare cell on your spreadsheet and Copy it. Then select the area of cells you want to change, choose Special Paste... from the Edit or the context menu and select Addition, Subtraction, Multiplication or Division from the Operation section of the dialog box.

You can also apply different modifier values to different rows or columns of the target area by copying an area containing the wanted modifiers before selecting the target area and doing Special Paste... For example, if you enter 5 into cell A1, 10 into B1, select both cells and do a Copy then Special Paste... Addition into cells A10 to D15, 5 will be added to A10:A15 and C10:C15, and 10 to B10:B15 and D10:D15.

Note that a modifier value can be a formula as well as a simple numeric value. If it is a formula then Calligra Sheets will adjust the cell references as for a normal Paste operation.

4.4 Array Formulas

Calligra Sheets allows you to use formulas whose result is a matrix or a range of values. Normally, only the first value is displayed in a cell. If you would like to display the entire matrix, simply use Ctrl-Alt-Enter when editing a formula, and it will be converted into an array formula, occupying neighboring cells as needed.

Cells that are a part of an array formula are locked for editing.
4.5 Goal Seeking

Calligra Sheets can be used to solve algebraic expressions such as $x + x^2 = 4$ or *For what value of $x$ does $x + x$ squared equal 4?*

For this example you could enter $=A2+A2*A2$ into $A1$ then either try different values in $A2$ until the result in $A1$ is as close as you wish to 4 or, preferably, use Calligra Sheets’s *Goal Seek* feature which automatically adjusts the value in one cell to try to make the value in another cell as close as possible to a target value.

It is invoked by selecting *Goal Seek*... from the *Data* menu. This brings up a dialog box in which you should enter the reference of the target value cell ($A1$ in this case) into the *Set cell*: box, the target value itself (4) into the *To value*: box and the reference of the cell that is to be changed ($A2$) into the *By changing cell*: box. Note that you need to have entered some initial value into the cell that is to be changed before starting *Goal Seek*.

Pressing the *OK* button will start the calculation. When it finishes and if it has found a solution press the *OK* button to accept the result or *Cancel* to keep the original value.

4.6 Pivot Tables

Calligra Sheets can be used to construct *pivot tables* using the data of the current table.

This feature can be invoked by selecting *Pivot*... from the *Data* menu. Below is an example of pivot table generation.

Supposing we have the following data.

We want to create a pivot table of our choice and requirement. So we choose *Data* $\rightarrow$ *Pivot*.... The dialog box that will appear allows user to select the source of data. The data can be taken from the current worksheet or from an external source like a database or ODS file.
Here is the dialog box which allows the user to customize the pivot table. The column labels in the source data are converted to labels which serve as the working fields. The labels can be dragged and dropped into one of three areas (Rows, Columns or Values) to generate the pivot table. You can reset your choices using Reset DnD button.

In our example, Name is dragged to Rows, Category to Columns, Score to Values. User defined functions like sum, average, max, min, count, etc. can be selected from the Select Option list.

The Add Filter button can be used to open filter dialog box to filter the desired data. Using this box you can define multiple filters based on the column label and the relationship between them (And or Or). This would allow extreme freedom to customize the output.

Total Rows and Total Columns: checking these allow automatic totalling of corresponding rows and columns in the pivot table.
4.7 Using more than one Worksheet

When you start a new, empty, document with Calligra Sheets it will create a number of blank worksheets. The number of sheets it creates is determined by the selected template.

Insert → Sheet will add another sheet to the document.

You can also switch between worksheets by using the Ctrl+PgDown to move to the next sheet, Ctrl+PgUp to move to the previous one.

Worksheets are given the default names of Sheet1, Sheet2... You can give a sheet a different name by right clicking on the tab and selecting Rename Sheet...

To remove a sheet from the document use the Remove Sheet option in the context menu that pops up when you right click on the tab for the sheet you want to remove.

Other entries in the Format → Sheet submenu allow you to show or hide a sheet in much the same way as rows and columns can be hidden.

If you want a formula in one sheet to refer to a cell in another sheet, the cell reference must start with the sheet name followed by an exclamation mark (!). For example if you enter =Sheet2!A2 into a cell in Sheet 1, that cell will take the value from A2 of Sheet2. Note that sheet names are case sensitive.

4.7.1 Consolidating Data

You may have constructed a document containing several worksheets containing similar data but for, say, different months of the year, and wish to have summary sheet containing the consolidated (e.g., sum or average) values of the corresponding data items in the other sheets.

This task can be made slightly easier by using the Consolidate... item from the Data menu.

Selecting this option brings up the Consolidate dialog box.

For each of the source sheets, enter a reference to the desired data area in the Reference: box. Press Add to transfer it to the Entered references: box. The reference should include the name of the sheet containing the source data, such as January!A1:A10, and can be entered automatically by selecting the area in the appropriate sheet.

After entering the references for all of the source data sheets select the cell in the target sheet where you want the top left corner of the consolidated results to appear. Then choose the appropriate function from the Function: combo box and press the OK button.

If you click the Details » in the dialog and check the Copy data box the values resulting from the consolidation will be placed into the target cells rather than the formulae to calculate them.

4.8 Inserting a Chart

You can insert a chart into a sheet to give a graphical view of your data.

First enable Add Shape docker using the Settings → Dockers menu item.

Then select the area of cells containing the data and choose Chart in the Add Shape. Drag the cursor across the sheet while holding the left mouse button down to define the area where you want the chart to appear, there is no need to be too accurate at this stage as the chart size can easily be changed at any time. When you release the mouse button a Chart Options dialog box will appear.

The data area is already prefilled with the selected cell range. Select the first row and column as labels, check Data set in rows and click the OK button. The Dialog will vanish and you will see the chart embedded into the worksheet.
Now select **Chart Editing Tool** from the **Tools** docker and edit the chart properties like chart type, labels and axis in the **Chart editing**.

To move, resize or even delete the embedded chart switch to the **Basic shape manipulation** tool and click anywhere within the chart area. It should now appear with a green border and with a small yellow square at each corner and in the middle of each edge.

If you move the cursor over any of the squares it should change to a double headed arrow. You can resize the chart by dragging one of these squares with the left mouse button pressed. To delete the chart right click on one of the squares and select **Delete**.

To move the chart move the cursor into the chart. The cursor should then change to a cross, press the left mouse button and you will be able to drag the chart to where you want it to be.

To restore the chart to its normal appearance simply click anywhere outside of the chart area.

To change the format of the chart itself left click twice within the chart area. The chart **Chart editing** should appear in the docker. You can then use these tools to change the chart.

### 4.9 Inserting External Data

You can insert data from a text file or from the clipboard into a worksheet by first selecting the cell where you want the top left item of the inserted data to appear, then choosing **From Text File...** or **From Clipboard...** from the **Insert → External Data** sub menu.

In both cases Calligra Sheets will assume that the data is in CSV form and will open a dialog box allowing you to control how the data is extracted from the file or clipboard and placed into the worksheet cells.

If support for it has been included in your system, Calligra Sheets can also insert data from a SQL database into a worksheet. This is done by using the **Insert → External Data → From Database...** option.
4.10 Link Cells

A spreadsheet cell can be linked to an action so that left clicking on the cell will, for example, open your browser. To make a cell act in this way select it and choose Insert → Link.... This will bring up the Insert Link dialog box, which lets you choose between four types of link:

- An Internet link cell will try to open your default browser at the URL entered in the Internet address: text box of the Insert Link dialog when it is clicked. This could be, for example, http://www.calligra.org.
- Clicking on a cell containing a Mail link will open your email composer using the address entered in the Email: text box as the To: address. For example anon@example.com.
- A File link cell holds the path to a file or folder, as entered into the File location: text box, and will try to open that file or folder with a suitable application when clicked on.
- The Cell type of link cell holds a Calligra Sheets cell reference, entered in the Cell or Named Area text box. Left clicking on this type of link cell causes Calligra Sheets’s focus to move to the target cell.

All four types of link cell need some suitable text to be entered into the Text to display field of the Insert Link dialog. This is the text that appears in the cell.

4.11 Validity Checking

Calligra Sheets can automatically check the validity of entered data against a number of criteria, and pop up a message box if the data is invalid.

To enable this feature, select the cell(s) to be monitored and choose Data → Validity.... This will bring up Calligra Sheets’s Validity dialog box which has three tabbed pages.

In the Criteria page select what type of data is to be considered valid from the Allow: combo box list then define the valid range of values by choosing one of the options in the Data: combo box and entering suitable value(s) into one or both of the edit box(es).

When you have done this change to the Error Alert tab. Here you can choose the type of message box (Stop, Warning or Information) that will appear when an invalid value is entered, and define the message box title and message text.

Note that this feature only checks data that you enter into the cell, for a way of checking the results from formulae cells see the Conditional Cell Attributes section of this Handbook.

4.12 Protection

4.12.1 Document Protection

Protecting the document means that without the password a user cannot add or delete sheets. Document protection does not protect cells.

Select Tools → Protect Document... A dialog appears asking you for a password. The Password: strength meter indicates if your password is secure enough. The longer the indicator is, the more secure your password.
That password will then be required to unprotect the document.

When a document is protected, you may not:

- Rename a sheet
- Insert a sheet
- Remove a sheet
- Hide a sheet
- Show a sheet
- See the sheet properties
- Merge or dissociate cells
4.12.2 Sheet protection

Protecting a sheet means protecting the contents of all protected cells and objects on a sheet. Individual cells or a selection of cells can be unprotected within a protected sheet, see next section.

To protect a sheet, select Tools → Protect Sheet.... A dialog appears asking you for a password. The Password strength meter indicates if your password is secure enough. The longer the indicator is, the more secure will be your password.

That password will then be required to unprotect the sheet.

When a sheet is protected, you may not:

- Insert any object or chart
- Format any cell
- Insert a row or a column
- Edit and change cell content
- Change any content in the sheet

NOTE
Protecting a sheet is especially useful for preventing accidental erasure of formulae.

4.12.3 Cell or selected cells protection

WARNING
Cell protection is active for all cells by default and is effective when you enable sheet protection. So if you keep the default and if you protect the sheet, all cells will be protected.

If you want only certain cells to be protected, this default protection must be turned off for all other cells. For example you might want most cells to accept user input so you will uncheck Protected for those and choose to keep protected cells that should stay unchanged (such as titles). So you need 3 steps in order to protect only some cells: unprotect all the cells, select the cells to protect and protect them and then protect the whole sheet.

To unprotect all the cells:

- Select the entire spreadsheet with the mouse.
- In the menubar, select Format → Cell Format....
- In the dialog that appears, go to the Cell Protection tab.
- Check Hide all and uncheck Protected to remove the protection on all cells. The cells are now all unprotected.

To protect a range of selected cells or a selection of non-contiguous cells:

- Highlight the range of cells that are to be protected or use the Ctrl key to select non-contiguous cells.
- When all of the desired cells are selected, go to the Format → Cell Format... menu.
In the dialog that appears, go to the Cell Protection tab.

Click on the box next to Protected then click on OK.

Once the cells are marked for protection, the protection option must be enabled at the sheet level, that means you must protect the entire sheet for the cell to be effectively protected:

Select Tools → Protect Sheet....

In the dialog that appears, provide a safe password, then confirm it by typing it again. Click on OK.

Protected cells in a protected sheet cannot be edited without unprotecting the whole sheet, and any sheet changes are disabled. For example, no one can insert rows or columns, change column width, or create embedded charts.

**4.12.4 Hide cell formula**

You might want to hide your formulae so other people cannot see them. By default, every cell is protected and not hidden. But it is important to remember that these attributes have no effect unless the sheet itself is protected.

To hide cell formulae, select the appropriate cell or range of cells or non-contiguous cells with Ctrl and then choose the Format → Cell Format... menu. In the Cell format dialog, click the Cell Protection tab and select Hide formula. After you protect the sheet, the results of the formulae will be visible, but the formulae will not.

You have now to protect the sheet: choose Tools → Protect Sheet... to display the Protect Sheet dialog box. Enter a safe password twice to prevent others from unprotecting the sheet.

When Hide formula is enabled and Protected is disabled, the formula is hidden after protecting the sheet but the cell content can be changed.

When Hide formula and Protected are enabled, the formula is hidden after protecting the sheet and the cell content cannot be changed.
Keep in mind that it is very easy to break the password for a protected sheet so if you are looking for real security, this is not the best solution.

4.12.5 Hide all in the cell

You can hide both the formula and the content of the cell by choosing *Hide all* in the Cell Protection tab in the *Format → Cell Format...* menu. In the screenshot below, the cell itself is not protected (*Protected* is unchecked) thus the cell content can be changed.

Here the cell itself is protected so it cannot be overwritten.

4.13 Other Features

4.13.1 Named Cells and Areas

You can give a name such as *foo* to a cell or to any area of a sheet by selecting the cell or area then selecting *Area Name...* from the right mouse button menu. This will bring up the *Area Name* dialog box where you can enter any name you wish.

You can also name a cell or area by selecting it then typing the name into the small text box at the left end of the Formula toolbar, overwriting the cell reference that normally appears here.

If you enter a name that has already been used into this text box Calligra Sheets’s selection will change to show the named cell(s).

The *Data → Named Areas...* option will give you a list of existing names and let you change Calligra Sheets’s focus to any of them or let you remove a name.

Named cells are particularly useful in formulae as an alternative to *absolute cell references* as the names can be used in place of normal cell references and do not change when the cell containing the formula is copied. When a name is used in this way it should be enclosed in single quotation marks.
For example, if cell A1 has been given the name `fred` then you can enter a formula such as `='fred' + 2` into another cell which would always give the result of adding 2 to the value in A1 no matter where the formula cell was copied to.

Note that cell and area names are treated as being in lowercase.

### 4.13.2 Cell Comments

A cell can contain a text comment that can be viewed when working on the spreadsheet but which is not printed and not normally seen.

To add a comment select the cell and choose Comment... from the right mouse button menu or from the Insert menu and type your comment into the resulting Cell Comment dialog box.

To see the comment hover the mouse pointer over the cell. The comment will appear as if it were a Tooltip.

If you check the Show comment indicator box of the Sheet Properties dialog, those cells containing comments will be highlighted by a small red triangle in the top right corner.

To open this dialog, click with the right mouse button onto the sheet tab at the bottom of the main window and select Sheet Properties from the popup menu. Or select it from the Format → Sheet menu.

To remove a comment from a cell, select Remove Comment from the right mouse button menu or choose Edit → Clear → Comment.
Chapter 5

Configuring Calligra Sheets Shortcuts and Toolbars

Pamela Robert

5.1 Shortcuts

To change the shortcut key arrangements used by Calligra Sheets select Settings → Configure Shortcuts... . This will launch a dialog box as shown below.

Search through the list box to find the action you want to add or change the shortcut keys for and select it by left clicking on the name. By entering the name of the action in the search bar at the top you can quickly find the desired action. You will then be able to change the shortcut by selecting the None, Default or Custom radio button.

You can now simply press the key combination you want to act as the shortcut, for example Ctrl+Shift+S.
5.2 Toolbars

Calligra Sheets has six toolbars: File, Edit, Navigation, Format, Font and Color/Border. each of which may or may not be shown depending on the choices made in the Settings menu.

If the toolbars are unlocked, you can choose whether a toolbar appears at the Top, Left, Right or Bottom of Calligra Sheets’s window by right clicking on the toolbar, which brings up the Toolbar Menu, and making a selection from the Orientation sub menu. This Toolbar Menu also has sub menus for choosing whether the toolbar displays icons, text or both, and the size of the icons.

Another way of moving a toolbar is by positioning the mouse pointer over the two vertical bars at the left end of each toolbar and holding the left mouse button down while you drag the toolbar to the wanted position. When you drag the toolbar in this way you can release the mouse button when it is some distance from any of Calligra Sheets’s window sides, and then you will get a floating toolbar, which is not locked to any particular part of Calligra Sheets’s window and can in fact be moved outside of the window. To put a floating toolbar back into one of the traditional positions right click on its titlebar to bring up the Toolbar Menu then choose one of the options in the Orientation sub menu.

Selecting Configure Toolbars... from the Settings menu will bring up a dialog box which lets you add buttons to or remove them from Calligra Sheets’s toolbars.

To use this Configure Toolbars dialog box first select a toolbar from the Toolbar: combo box. The right hand Current actions: window will then show the buttons currently present on the toolbar. You can remove a button by selecting it in this window then pressing the left arrow button, or move it around by pressing the up and down arrow buttons. To add a new button to the toolbar select it in the Available actions: list then press the right arrow button.
Chapter 6

The Calligra Sheets Configuration Dialog Box

Pamela Robert

Selecting **Settings → Configure Calligra Sheets...** opens a dialog box with several pages, selected with the icons at the left of the dialog box, which allow you to change many aspects of Calligra Sheets’s operation.

6.1 **Interface**

![Configuration Dialog Box](image)

**Cursor movement after pressing Enter:**

Select whether pressing the **Enter** key will move the cursor **Down**, **Up**, **Right**, **Left**, **Down**, **First Column** or **None** as determined by the setting in this drop down selection box.
Function shown in the status bar:
This drop down selection box can be used to choose the calculation performed by the Statusbar Summary function.

Unit:
Choose the default unit that will be used in your sheets.

Indentation step:
Set the amount of indent that will be used in the cell when you choose the Increase Indent/Decrease Indent actions from the toolbar. These actions are not enabled by default in the toolbar.

Capture all navigation keys while editing
Captures all navigation keys, i.e. the arrow keys, page up/down, tabulator and backward tabulator key, while editing a cell with the embedded editor. The embedded editor is the one appearing directly in the cell. If captured, these keys are used for navigating in the editor. Otherwise, they are used for cell navigation.

The Colors section lets you choose the color of the sheet grid. If you do not want the grid to appear at all, uncheck the Show grid box in the Format → Sheet → Sheet Properties dialog. This section also lets you select the color of the lines used to indicate the printed page borders when the Page Borders box in the View menu is checked.

Select Custom from the current color to display the standard KDE Select Color dialog.

Grid
Click here to change the grid color i.e. the color of the borders of each cell.

Page border
When the View → Show Page Borders menu item is checked, the page borders are displayed. Click here to choose another color for the borders than the default red.

6.2 Open/Save
Number of entries in Recent Files list:
Controls the maximum number of filenames that are shown when you select File → Open Recent.

Autosave interval:
Here you can select the time between autosaves, or disable this feature altogether by choosing No autosave (by selecting the minimum value).

Create backup file:
Check this box if you want some backup files created. This is checked per default.

6.3 Plugins

Check a plugin in the list to enable it. Display the About dialog by clicking the info button at the right side of the list item.
6.4 Spelling

This page lets you configure the behavior of Calligra Sheets’s spell checker. For more information please refer to the Spell Checker documentation.

6.5 Author

Choose an author profile for your document.
You can add a new profile or delete the current profile using the buttons to the right of the profiles drop-down list.
Chapter 7

Command Reference

Pamela Robert

7.1 The File Menu

File → New (Ctrl+N)
Create a new document.

File → Open... (Ctrl+O)
Open an existing document.

File → Open Recent
Open an existing document by selecting it from a combo box of recently used files.

File → Save (Ctrl+S)
Save the document.

File → Save As...
Save and change the current document to a new name or format. If you want to keep the
name and format of the document use Export...

File → Reload
Reloads the document.

File → Import...
Import other documents.
Tables of data are often held in text files with the values in a line being separated by a
comma, space, tab or other character, for example 123, 456, 789, abcd, efgh. Such files are
commonly called ‘CSV’ (Comma Separated Values) files, even though the separating char-
acter may not be a comma.
If you ask Calligra Sheets to open a text file it assumes that the file is in CSV format and
launches a dialog box that allows you to specify the delimiter (separating character) used
by the file, and shows how the data items will be placed into different spreadsheet cells.
Other options in this dialog box let you define the Format of the spreadsheet cells, whether
text quote characters should be removed, and whether the first line(s) of the file should be
ignored.
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File → Export...
Save a document to any supported format. The document does not become the exported file.

File → Mail...
Send the file as an email attachment.

File → Create Template From Document...
Create a Calligra Sheets template based on this document.

File → Print... (Ctrl+P)
Print the document.

File → Print Preview...
View the document as it will be printed.

File → Document Information
View or enter information about the document and author.

File → Close (Ctrl+W)
Close the current document but leave Calligra Sheets running.

File → Quit (Ctrl+Q)
Quit Calligra Sheets.

7.2 The Edit Menu

Edit → Undo (Ctrl+Z)
Undo the last action.

Edit → Redo (Ctrl+Shift+Z)
Redo the last undone action.

Edit → Cut (Ctrl+X)
Put selected item(s) into the clipboard and remove them from the original location. If you then do a Paste the item(s) will be inserted at the new location.

Edit → Copy (Ctrl+C)
Copy selected item(s) to the clipboard.

Edit → Paste (Ctrl+V)
Paste item(s) from the clipboard to the selected cell(s).

Edit → Special Paste...
Special forms of Paste. See the sections Other Paste Modes and Arithmetic using Special Paste for more details.

Edit → Paste with Insertion
Move content of the paste area either to the right or down and paste item(s) from the clipboard to the selected cell(s).

Edit → Fill
Fills up the selected area with the values from the first item-set. All four directions are supported. Note that the term “item-set” describes the first set of values seen in the fill direction. If the fill direction is Left then the first item-set is the last column of the selection.
7.3 The View Menu

View → New View
Open a new instance of Calligra Sheets with the same document.

View → Page Borders
Toggle marking of printed page borders in the sheet with red lines.

View → Zoom
Increase or decrease the magnification used to display the spreadsheet. Range from 33% to 500%.

7.4 The Go Menu

In this menu you find actions to navigate between the sheets of the currently opened spreadsheet and the Goto Cell action to jump to a single cell or to select a range of cells.

7.5 The Insert Menu

Insert → Comment
Add or modify a comment.

Insert → Function...
Insert a mathematical function. See the section Formulae for more details.

Insert → Series...
Insert a series. See the section Series for more details.
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Insert → Link...
Insert a link into the selected cell. See the section Link Cells for more details.

Insert → Special Character...
Insert a special character into the selected cell.

Insert → External Data
Insert data From Database..., From Text File... or From Clipboard.... See the section Inserting External Data for more details.

7.6 The Format Menu

Format → Cell Format... (Alt+Ctrl+F)
Format selected cell(s). See the Spreadsheet Formatting section for more details.

Format → Style Manager
Create, Modify or delete cell format styles.

Format → Style
Apply a style to selected cell(s). To manage styles use Format → Style Manager...

Format → Create Style From Cell...
Create a new style from the format of the selected cell. To manage styles use Format → Style Manager...

Format → AutoFormat...
Autoformat the selected cells: a dialog let you choose between two proposed formats.

Format → Merge Cells
Merge selected cells.

Format → Dissociate Cells
Dissociate (split apart) previously merged cells.

Format → Adjust Row & Column
Set row and column sizes to show selected cell(s) properly.

Format → Row
Resize, equalize, hide or show row(s).

Format → Column
Resize, equalize, hide or show column(s).

Format → Sheet
Hide, show worksheet or configure advanced sheet properties.

Format → Page Layout...
Format printed page layout.

Format → Print Range
Define or reset the print range.
7.7 The Data Menu

**Data → Sort...**
Sort data in selected cells. See the section Sorting Data for more details.

**Data → Text to Columns...**
This option attempts to interpret text in the selected cell(s) as CSV data, placing each item into a different cell in the row.

**Data → Named Areas... (Ctrl+Shift+G)**
Open the Named Areas dialog to select, add, edit and remove named areas. See the section Named Cells and Areas for further details.

**Data → Consolidate...**
Consolidate data. See the section Consolidating Data for more details.

**Data → Subtotals...**
Create different kinds of subtotals to a database.

**Data → Validity...**
Set or modify the error checking criteria and error alert message for selected cell(s). See Validity Checking for more details.

**Data → Goal Seek...**
Open the Goal Seek dialog box. See Goal Seeking for details.

**Data → Pivot...**
Open the Pivot Table configuration dialog. See Pivot Table for details.

7.8 The Tools Menu

**Tools → Spelling...**
Check spelling of words in the worksheet.

**Tools → Custom Lists...**
View or amend the special series of words recognized by Calligra Sheets. These list can be used to insert special series into the worksheet.

**Tools → Protect Sheet...**
Protect the sheet with a password. A dialog pops up prompting you for a password. Unchecking this option will prompt you for the password in order to unprotect the sheet. Protecting a sheet means protecting all cells in the sheet. In a protected sheet, the cells cannot be reformatted or overwritten.

**Tools → Protect Document...**
Protect the whole document with a password. A dialog pops up prompting you for a password. Unchecking this option will prompt you for the password in order to unprotect the document. In a protected document you cannot rename or remove a sheet. Document protection does not mean that each individual sheet is protected.

**Tools → Recalculate Sheet (Shift+F9)**
Recalculate formulae in the current sheet.

**Tools → Recalculate Document (F9)**
Recalculate all sheets.
Tools → Execute Script File...

Execute the chosen external script in Calligra Sheets. Calligra Sheets supports scripting in JavaScript, Python and Ruby. Default examples of the scripts can be found in the Tools → Scripts submenu.

Tools → Scripts

Here you can execute the script to export or import data in various formats, save your Calligra Sheets log into file, use Orca speech for accessibility, debug Python and Ruby scripts or add functions to display stock or weather condition values. You can even use some R functions (RPy module should be installed).

Tools → Script Manager...

Opens the Scripts Manager dialog to execute, load, unload, install, uninstall and get more scripts.

Tools → Function Optimizer...

Opens the Function Optimizer dialog where you can choose an objective function cell, optimization target (Maximize, Minimize or enter the Value) and a set of decision parameter cells.

7.9 The Settings Menu

Settings → Toolbars Shown

Show or hide the toolbars: File, Edit, Navigation, Font, Format and Color/Border.

Settings → Status Bar

Show or hide the Status Bar. The Status Bar shows additional information for selected items and instant calculations of the selected cells.

Settings → Tab Bar

Show or hide the Tab Bar. All Sheets of the current Document can be accessed through the Tab Bar.

Settings → Configure Shortcuts...

Configure the keyboard shortcuts used by Calligra Sheets. See the section on configuring shortcuts for more details.

Settings → Configure Toolbars...

Configure the toolbars. The section on configuring toolbars has more information.

Settings → Themes

Choose the color theme for Calligra Sheets window. You can choose one of the predefined color schemes or select Configuration... to open System Settings color selection module.

Settings → Active Author Profile

Configure the author profile for the current document. You can choose one of the profiles defined using Calligra Sheets configuration window, Default Author Profile as defined by System Settings data or blank Anonymous profile which can ensure your privacy.

Settings → Configure Notifications...

Configure Calligra Sheets notification system. There are no actions that you can be notified in the current version of Calligra Sheets.

Settings → Configure Calligra Sheets...

General Calligra Sheets configuration. See the section on Calligra Sheets configuration for more details.
7.10 The Help Menu

Help → Calligra Sheets Handbook (F1)
Invokes the KDE Help system starting at the Calligra Sheets help pages. (this document).

Help → What's This? (Shift+F1)
Changes the mouse cursor to a combination arrow and question mark. Clicking on items within Calligra Sheets will open a help window (if one exists for the particular item) explaining the item’s function.

Help → Report Bug...
Opens the Bug report dialog where you can report a bug or request a ‘wishlist’ feature.

Help → Switch Application Language...
Opens a dialog where you can edit the **Primary language** and **Fallback language** for this application.

Help → About Calligra Sheets
This will display version and author information.

Help → About KDE
This displays the KDE version and other basic information.

7.11 The Right Mouse Button Menu

This section describes the items in the pop up menu obtained by right clicking on a selected cell or cells, row(s) or column(s).

Cell Format... (Ctrl+Alt+F)
Format selected cell(s). See the **Spreadsheet Formatting** section for more details.

Cut (Ctrl+X)
Put selected item(s) into the clipboard. If you then do a **Paste** the item(s) will be moved from the original location to the new one.

Copy (Ctrl+C)
Copy selected item(s) into the clipboard.

Paste (Ctrl+V)
Paste item(s) from the clipboard to the selected cells.

Special Paste...
Special forms of Paste. See the sections **Other Paste Modes** and **Arithmetic using Special Paste** for more details.

Paste with Insertion
Paste from the clipboard to the selected cell(s), moving the previous cell(s) to make room.

All
Delete contents of selected cell(s).

Adjust Row & Column
Change size of row and column to display selected cell(s) completely.
Default
Set default formats for selected cell(s).

Area Name...
Name selected area. See the section Named Areas for more details.

Resize Row...
Change height of selected row.

Adjust Row
Change height of selected row to display cell(s) completely.

Resize Column...
Change width of selected column.

Adjust Column
Change width of selected column to display cell(s) completely.

Insert Cells...
Insert new cell(s) at selected location, moving existing cell(s) to make room.

Delete Cells...
Remove selected cell(s), moving other cell(s) to occupy the space left by the removed cell(s).

Insert Rows
Insert new row(s) above selected row(s).

Delete Rows
Delete selected row(s).

Hide Rows
Hides selected row(s).

Show Rows
Shows selected row(s). In order to show hidden rows you need to select a range of rows that includes the hidden rows.

Insert Columns
Insert new column(s) at left of selected column(s).

Delete Columns
Delete selected column(s).

Hide Columns
Hides selected column(s).

Show Columns
Shows selected column(s). In order to show hidden columns you need to select a range of columns that includes the hidden columns.

Comment...
Add or modify a comment to the selected cell.

Selection List...
Lets you select and paste text from any cell of the current selection of cells into the selected cell.
7.12 Other Shortcuts

This section describes those Calligra Sheets shortcut keys used for operations that do not appear in any of the menus.

Ctrl+H
Toggle the display of the dockers.

**Ctrl+Arrow keys**
If the selected cell is occupied then move the cell cursor to the start or end of the occupied block in the current row or column. If the selected cell is not occupied then move the cell cursor to the start or end of the block of unoccupied cells in the current row or column.

**Ctrl+Shift+Arrow keys**
If the selected cell is occupied then select all occupied cells to the start or end of that block of occupied cells in the current row or column. If the selected cell is not occupied then select all unoccupied cells to the start or end of that block of unoccupied cells in the current row or column.

**Page Down**
Move the cell cursor 10 cells down.

**Page Up**
Move the cell cursor 10 cells up.

**Ctrl+Page Down**
Move to the next sheet.

**Ctrl+Page Up**
Move to the previous sheet.

**F4**
Change cell reference between normal and absolute reference types.
Chapter 8

Functions

Calligra Sheets has a huge range of built in mathematical and other functions that can be used in a formula cell.

8.1 Supported Functions

This chapter holds a brief overview of all supported functions in the following groups:

- Bit Operations
- Conversion
- Database
- Date & Time
- Engineering
- Financial
- Information
- Logical
- Lookup & Reference
- Math
- Statistical
- Text
- Trigonometric

8.1.1 Bit Operations

8.1.1.1 BITAND

The BITAND() function performs a bit-wise AND operation for the two integer parameters.

Return type: Whole number (like 1, 132, 2344)

Syntax

BITAND(value; value)

Parameters

Comment: First number, Type: Whole number (like 1, 132, 2344)
Comment: Second number, Type: Whole number (like 1, 132, 2344)
Examples

BITAND(12;10) returns 8 (because decimal 12 is binary 1100, and decimal 10 is binary 1010; and 1100 "anded" with 1010 is 1000, which is integer 8).

Related Functions

BITOR
BITXOR

8.1.1.2 BITLSHIFT

The BITLSHIFT() function performs a bit-wise left shift operation of the first parameter. The number of bits to shift by is specified by the second parameter. Note that a negative number of bits to left shift by becomes a right shift.

Return type: Whole number (like 1, 132, 2344)

Syntax

BITLSHIFT(value; shift size)

Parameters

Comment: First number, Type: Whole number (like 1, 132, 2344)
Comment: Amount to left shift by, Type: Whole number (like 1, 132, 2344)

Related Functions

BITLSHIFT

8.1.1.3 BITOR

The BITOR() function performs a bit-wise OR operation for the two integer parameters.

Return type: Whole number (like 1, 132, 2344)

Syntax

BITOR(value; value)

Parameters

Comment: First number, Type: Whole number (like 1, 132, 2344)
Comment: Second number, Type: Whole number (like 1, 132, 2344)

Examples

BITOR(12;10) returns 14 (because decimal 12 is binary 1100, and decimal 10 is binary 1010; and 1100 "ored" with 1010 is 1110, which is integer 14).

Related Functions

BITAND
BITXOR
8.1.1.4 BITRSHIFT

The BITRSHIFT() function performs a bit-wise right shift operation of the first parameter. The
number of bits to shift by is specified by the second parameter. Note that a negative number of
bits to right shift by becomes a left shift.

Return type: Whole number (like 1, 132, 2344)

Syntax
BITRSHIFT(value; shift size)

Parameters
Comment: First number, Type: Whole number (like 1, 132, 2344)
Comment: Amount to right shift by, Type: Whole number (like 1, 132, 2344)

Related Functions
BITLSHIFT

8.1.1.5 BITXOR

The BITXOR() function performs a bit-wise exclusive-OR operation for the two integer parameters.

Return type: Whole number (like 1, 132, 2344)

Syntax
BITXOR(value; value)

Parameters
Comment: First number, Type: Whole number (like 1, 132, 2344)
Comment: Second number, Type: Whole number (like 1, 132, 2344)

Examples
BITXOR(12;10) returns 6 (because decimal 12 is binary 1100, and decimal 10 is binary 1010;
and 1100 “xored” with 1010 is 0110, which is integer 6).

Related Functions
BITAND
BITOR

8.1.2 Conversion

8.1.2.1 ARABIC

The ARABIC() function converts a roman numeral into a number.

Return type: Whole number (like 1, 132, 2344)

Syntax
ARABIC(Numeral)

Parameters
Comment: Numeral, Type: Text
Examples
ARABIC(“IV”) returns 4

Examples
ARABIC(“XCIX”) returns 99

Related Functions
ROMAN

8.1.2.2 ASCIITOCHAR
The ASCIITOCHAR() function returns the character for each given ASCII code
Return type: Text

Syntax
ASCIITOCHAR(value)

Parameters
Comment: The ASCII values to convert, Type: Whole number (like 1, 132, 2344)

Examples
ASCIITOCHAR(118) returns “v”

Examples
ASCIITOCHAR(75; 68; 69) returns “KDE”

8.1.2.3 BOOL2INT
The BOOL2INT() function returns an integer value for a given boolean value. This method is intended for using a boolean value in methods which require an integer.
Return type: Whole number (like 1, 132, 2344)

Syntax
BOOL2INT(value)

Parameters
Comment: Bool value to convert, Type: A truth value (TRUE or FALSE)

Examples
BOOL2INT(True) returns 1

Examples
BOOL2INT(False) returns 0

Related Functions
INT2BOOL
8.1.2.4 BOOL2STRING

The BOOL2STRING() function returns a string value for a given boolean value. This method is intended for using a boolean in methods which require a string.

Return type: Text

Syntax

BOOL2STRING(value)

Parameters

Comment: Bool value to convert, Type: A truth value (TRUE or FALSE)

Examples

BOOL2STRING(true) returns "True"

Examples

BOOL2STRING(false) returns "False"

Examples

upper(BOOL2STRING(find("nan","banana"))) returns TRUE

8.1.2.5 CARX

The CARX() function returns the X position corresponding to the position of a point in a polar landmark.

Return type: Double

Syntax

CARX(Radius;Angle)

Parameters

Comment: Radius, Type: Double
Comment: Angle (radians), Type: Double

Examples

CARX(12;1.5707) returns 0.00115592

Examples

CARX(12;0) returns 12

Related Functions

CARY
POLA
POLR

8.1.2.6 CARY

The CARY() function returns the Y position corresponding to the position of a point in a polar landmark.

Return type: Double
Syntax
CARY(Radius;Angle)

Parameters
Comment: Radius, Type: Double
Comment: Angle (radians), Type: Double

Examples
CARY(12;1.5707) returns 12
Examples
CARY(12;0) returns 0

Related Functions
CARX
POLA
POLR

8.1.2.7 CHARTOASCII
The CHARTOASCII() function returns the ASCII code for the given character.
Return type: Whole number (like 1, 132, 2344)

Syntax
CHARTOASCII(value)

Parameters
Comment: A one character string to convert, Type: Text

Examples
CHARTOASCII("v") returns 118
Examples
CHARTOASCII(r) is an error. The character must be in quotes.

8.1.2.8 DECSEX
The DECSEX() function converts a double value to a time value.
Return type: Double

Syntax
DECSEX(double)

Parameters
Comment: Value, Type: Double

Examples
DECSEX(1.6668) returns 1:40
Examples
DECSEX(7.8) returns 7:47
8.1.2.9 INT2BOOL

The INT2BOOL() function returns a boolean value for a given integer number. This method is intended for using an integer in methods which require a boolean. It only accepts 0 or 1. If any other value is given, false is returned.

Return type: A truth value (TRUE or FALSE)

Syntax

INT2BOOL(value)

Parameters

Comment: Integer value to convert, Type: Whole number (like 1, 132, 2344)

Examples

INT2BOOL(1) returns true

Examples

INT2BOOL(0) returns false

Examples

OR(INT2BOOL(1); false) returns true

Related Functions

BOOL2INT

8.1.2.10 NUM2STRING

The NUM2STRING() function returns a string value for a given number. Note that Calligra Sheets can auto-convert numbers to strings if needed, so this function should rarely be needed.

Return type: Text

Syntax

NUM2STRING(value)

Parameters

Comment: Number to convert into string, Type: A floating point value (like 1.3, 0.343, 253)

Examples

NUM2STRING(10) returns “10”

Examples

NUM2STRING(2.05) returns “2.05”

Examples

=find(“101”;NUM2STRING(A1)) (A1 = 2.010102) returns True

Related Functions

STRING
8.1.2.11 POLA

The POLA() function returns the angle (in radians) corresponding to the position of a point in a cartesian landmark.

*Return type:* Double

**Syntax**

POLA(X;Y)

**Parameters**

- Value in X, **Type:** Double
- Value in Y, **Type:** Double

**Examples**

- POLA(12;12) returns 0.78539816
- POLA(12;0) returns 0
- POLA(0;12) returns 1.5707

**Related Functions**

POLR
CARX
CARY

8.1.2.12 POLR

The POLR() function returns the radius corresponding to the position of a point in a cartesian landmark.

*Return type:* Double

**Syntax**

POLR(X;Y)

**Parameters**

- Value in X, **Type:** Double
- Value in Y, **Type:** Double

**Examples**

- POLR(12;12) returns 16.9705
- POLR(12;0) returns 12

**Related Functions**

POLA
CARX
CARY
8.1.2.13 ROMAN

The ROMAN() function returns the number in Roman format. Only positive whole numbers can be converted. The optional Format argument specifies the level of conciseness, and defaults to 0.

Return type: Text

Syntax

ROMAN(Number)

Parameters

Comment: Number, Type: Whole number (like 1, 132, 2344)
Comment: Format, Type: Whole number (like 1, 132, 2344)

Examples

ROMAN(99) returns "XCIX"

Examples

ROMAN(-55) returns "Err"

Related Functions

ARABIC

8.1.2.14 SEXDEC

The SEXDEC() function returns a decimal value. You can also supply a time value.

Return type: Double

Syntax

SEXDEC(time value) or SEXDEC(hours;minutes;seconds)

Parameters

Comment: Hours, Type: Whole number (like 1, 132, 2344)
Comment: Minutes, Type: Whole number (like 1, 132, 2344)
Comment: Seconds, Type: Whole number (like 1, 132, 2344)

Examples

SEXDEC(1;5;7) returns 1.0852778

Examples

DECSEX("8:05") returns 8.08333333

8.1.2.15 STRING

The STRING() function returns a string value for a given number. It is the same as the NUM2STRING function.

Return type: Text

Syntax

Parameters

Comment: Number to convert into string, Type: A floating point value (like 1.3, 0.343, 253 )

Related Functions

NUM2STRING
8.1.3 Database

8.1.3.1 DAVERAGE

Calculates the average in a column of a database specified by a set of conditions for values that are numbers.

Return type: FLOAT

Syntax

DAVERAGE(Database; "Header"; Conditions)

Parameters

Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples

DAVERAGE(A1:C5; "Salary"; A9:A11)

8.1.3.2 DCOUNT

Counts the cells containing numeric values in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax

DCOUNT(Database; "Header"; Conditions)

Parameters

Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples

DCOUNT(A1:C5; "Salary"; A9:A11)

Related Functions

DCOUNTA

8.1.3.3 DCOUNTA

Counts the cells containing numeric or alphanumeric values in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax

DCOUNTA(Database; "Header"; Conditions)

Parameters

Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings
Examples

DCOUNTA(A1:C5; “Salary”; A9:A11)

Related Functions

D_COUNT

8.1.3.4 DGET

Returns a single value from a column of a database specified by a set of conditions. This function returns an error if no value or more than one value exist.

Return type: FLOAT

Syntax

DGET(Database; Header; Conditions)

Parameters

Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples

DGET(A1:C5; “Salary”; A9:A11)

8.1.3.5 DMAX

Returns the largest value in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax

DMAX(Database; Header; Conditions)

Parameters

Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples

DMAX(A1:C5; “Salary”; A9:A11)

Related Functions

DMIN

8.1.3.6 DMIN

Returns the smallest values in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax

DMIN(Database; Header; Conditions)
Parameters
Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples
DMIN(A1:C5; “Salary”; A9:A11)

Related Functions
DMAX

8.1.3.7 DPRODUCT
Returns the product of all numeric values in a column of a database specified by a set of conditions.
Return type: FLOAT

Syntax
DPRODUCT(Database; “Header”; Conditions)

Parameters
Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples
DPRODUCT(A1:C5; “Salary”; A9:A11)

8.1.3.8 DSTDEV
Returns the estimate of the standard deviation of a population based on a sample using all numeric values in a column of a database specified by a set of conditions.
Return type: FLOAT

Syntax
DSTDEV(Database; “Header”; Conditions)

Parameters
Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples
DSTDEV(A1:C5; “Salary”; A9:A11)

Related Functions
DSTDEVP
8.1.3.9 DSTDEVP

Returns the standard deviation of a population based on the entire population using all numeric values in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax
DSTDEVP(Database; "Header"; Conditions)

Parameters
- Comment: Range marking the database, Type: A range of strings
- Comment: String marking the column in the database, Type: Text
- Comment: Range marking the conditions, Type: A range of strings

Examples
DSTDEVP(A1:C5; "Salary"; A9:A11)

Related Functions
DSTDEV

8.1.3.10 DSUM

Sums up the numbers in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax
DSUM(Database; "Header"; Conditions)

Parameters
- Comment: Range marking the database, Type: A range of strings
- Comment: String marking the column in the database, Type: Text
- Comment: Range marking the conditions, Type: A range of strings

Examples
DSUM(A1:C5; "Salary"; A9:A11)

8.1.3.11 DVAR

Returns the estimate of the variance of a population based on a sample using all numeric values in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax
DVAR(Database; "Header"; Conditions)

Parameters
- Comment: Range marking the database, Type: A range of strings
- Comment: String marking the column in the database, Type: Text
- Comment: Range marking the conditions, Type: A range of strings

Examples
DVAR(A1:C5; "Salary"; A9:A11)

Related Functions
DVARP
8.1.3.12  DVARP

Returns the variance of a population based on the entire population using all numeric values in a column of a database specified by a set of conditions.

Return type: FLOAT

Syntax

DVARP(Database; “Header”; Conditions)

Parameters

Comment: Range marking the database, Type: A range of strings
Comment: String marking the column in the database, Type: Text
Comment: Range marking the conditions, Type: A range of strings

Examples

DVARP(A1:C5; “Salary”; A9:A11)

Related Functions

DVAR

8.1.3.13  GETPIVOTDATA

Fetches summary data from a pivot table.

Return type: FLOAT

Syntax

GETPIVOTDATA(Database; “Sales”)

Parameters

Comment: Range containing the pivot table, Type: A range of strings
Comment: Name of the field of which you want the summary data, Type: Text

8.1.4  Date & Time

8.1.4.1  CURRENTDATE

The CURRENTDATE() function returns the current date. It is equivalent to the TODAY function.

Return type: Date

Syntax

CURRENTDATE()

Parameters

Examples

CURRENTDATE() returns “Saturday 13 April 2002”

Related Functions

CURRENTTIME
TODAY
8.1.4.2 CURRENTDATETIME

The CURRENTDATETIME() function returns the current date and time.

*Return type:* Date

**Syntax**

```
CURRENTDATETIME()
```

**Parameters**

**Examples**

CURRENTDATETIME() returns “Saturday 13 April 2002 19:12:01”

8.1.4.3 CURRENTTIME

The CURRENTTIME() function returns the current time formatted with local parameters.

*Return type:* Date

**Syntax**

```
CURRENTTIME()
```

**Parameters**

**Examples**

CURRENTTIME() returns “19:12:01”

8.1.4.4 DATE

The DATE() function returns the date formatted with local parameters.

*Return type:* Text

**Syntax**

```
DATE(year;month;date)
```

**Parameters**

Comment: Year, Type: Whole number (like 1, 132, 2344)
Comment: Month, Type: Whole number (like 1, 132, 2344)
Comment: Day, Type: Whole number (like 1, 132, 2344)

**Examples**

DATE(2000;5;5) returns Friday 05 May 2000

8.1.4.5 DATE2UNIX

DATE2UNIX() function converts a date and time value to unix time.

A unix time is the number of seconds after midnight January 1st, 1970.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

```
DATE2UNIX(date)
```

**Parameters**

Comment: Date, Type: Text

**Examples**

DATE2UNIX("01/01/2000") returns 946,684,800
8.1.4.6 DATEDIF

The DATEDIF() function returns the difference between two dates.
Interval must be one of the following: “m”: month; “d”: days; “y”: complete years; “ym”: month excluding years; “yd”: days excluding years; “md”: days excluding months and years

Return type: Whole number (like 1, 132, 2344)

Syntax

DATEDIF(first date; second date; interval)

Parameters

Comment: First date, Type: Text
Comment: Second date, Type: Text
Comment: interval, Type: Text

Examples

DATEDIF(A1;A2;“d”) A1 is “1st of January 1995” and A2 is “15th of June 1999” returns number of days 1626

Examples

DATEDIF(A1;A2;“m”) A1 is “1st of January 1995” and A2 is “15th of June 1999” returns number of months 53

8.1.4.7 DATEVALUE

The DATEVALUE function returns a number representing the day, i.e the number of days elapsed since December 31, 1899.

Return type: Whole number (like 1, 132, 2344)

Syntax

DATEVALUE(date)

Parameters

Comment: Date, Type: Text

Examples

DATEVALUE(“2/22/2002”) returns 37309

Related Functions

TIMEVALUE

8.1.4.8 DAY

The DAY functions returns the day of a date. If no parameter is specified the current day gets returned.

Return type: Whole number (like 1, 132, 2344)

Syntax

DAY(date)

Parameters

Comment: Date, Type: Text
Example
DAY("2/22/2002") returns 22

Examples
DAY(2323.1285) returns 11

Related Functions
MONTH
YEAR

8.1.4.9 DAYNAME

The DAYNAME() function returns the name of the day of the week (1..7). In some countries the first day of the week is Monday, while in others the first day of the week is Sunday.

Return type: Text

Syntax
DAYNAME(weekday)

Parameters
Comment: Number of day in week (1..7), Type: Whole number (like 1, 132, 2344)

Examples
DAYNAME(1) returns Monday (if the week starts on Monday)

Related Functions
WEEKDAY

8.1.4.10 DAYOFYEAR

The DAYOFYEAR() function returns the number of the day in the year (1...365).

Return type: Whole number (like 1, 132, 2344)

Syntax
DAYOFYEAR(year;month;date)

Parameters
Comment: Year, Type: Whole number (like 1, 132, 2344)
Comment: Month, Type: Whole number (like 1, 132, 2344)
Comment: Day, Type: Whole number (like 1, 132, 2344)

Examples
DAYOFYEAR(2000;12;1) returns 336
DAYOFYEAR(2000;2;29) returns 60
8.1.4.11 DAYS

The DAYS() function returns the difference between two dates in days.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

DAYS(date2; date1)

**Parameters**

*Comment:* First (earlier) date value, *Type:* Text
*Comment:* Second date value, *Type:* Text

**Examples**

DAYS("2002-02-22"; "2002-02-26") returns 4

8.1.4.12 DAYS360

The DAYS360() function returns the number of days from date1 to date2 using a 360-day calendar in which all months are assumed to have 30 days. If method is false (default) the US method will be used, the European otherwise.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

DAYS360(date1; date2; method)

**Parameters**

*Comment:* Date1, *Type:* Text
*Comment:* Date2, *Type:* Text
*Comment:* Method, *Type:* A truth value (TRUE or FALSE)

**Examples**

DAYS360("2/22/2002"; "4/21/2002"; FALSE) returns 59

**Related Functions**

DAYS
MONTHS
WEEKS
YEARS

8.1.4.13 DAYSINMONTH

The function DAYSINMONTH() returns the number of days in the given year and month.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

DAYSINMONTH(year;month)

**Parameters**

*Comment:* Year, *Type:* Whole number (like 1, 132, 2344)
*Comment:* Month, *Type:* Whole number (like 1, 132, 2344)

**Examples**

DAYSINMONTH(2000;2) returns 29
8.1.4.14 DAYSINYEAR
The function DAYSINYEAR() returns the number of days in the given year.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

```plaintext```
DAYSINYEAR(year)
```

**Parameters**

*Comment:* Year, *Type:* Whole number (like 1, 132, 2344)

**Examples**

DAYSINYEAR(2000) returns 366

8.1.4.15 EASTERSUNDAY

The EASTERSUNDAY() function returns the date which corresponds to Easter Sunday in the year given as the parameter.

*Return type:* Date

**Syntax**

```plaintext```
EASTERSUNDAY(year)
```

**Parameters**

*Comment:* Year, *Type:* Whole number (like 1, 132, 2344)

**Examples**


8.1.4.16 EDATE

The EDATE functions returns the date that is specified by a given date and a number of months before or after that date.

*Return type:* Date

**Syntax**

```plaintext```
EDATE(date; months)
```

**Parameters**

*Comment:* Date, *Type:* Text
*Comment:* Months, *Type:* Whole number (like 1, 132, 2344)

**Examples**


**Examples**


**Related Functions**

DATE
EOMONTH
### 8.1.4.17 EOMONTH

The EOMONTH functions returns the last day in the month specified by a date and the number of months from that date.

*Return type:* Date

**Syntax**

\[ \text{EOMONTH}(\text{date}; \text{months}) \]

**Parameters**

- **Date**, *Type:* Text
- **Months**, *Type:* Whole number (like 1, 132, 2344)

**Examples**

- \( \text{EOMONTH}(\text{"2/22/2002"}; 3) \) returns \( \text{"5/31/2002"} \)
- \( \text{EOMONTH}(\text{"3/12/2002"}; -1) \) returns \( \text{"2/28/2002"} \)
- \( \text{EOMONTH}(\text{"3/12/2002"}; 0) \) returns \( \text{"3/31/2002"} \)

**Related Functions**

- EDATE
- MONTH

### 8.1.4.18 HOUR

The HOUR functions returns the hour of a time. If no parameter is specified the current hour gets returned.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

\[ \text{HOUR}(\text{time}) \]

**Parameters**

- **Time**, *Type:* Text

**Examples**

- \( \text{HOUR}(\text{"22:10:12"}) \) returns 22
- \( \text{HOUR}(0.1285) \) returns 3

**Related Functions**

- MINUTE
- SECOND
8.1.4.19  HOURS

The HOURS() function returns the value of the hours in a time expression.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

```
HOURS(time)
```

**Parameters**

- Time, *Type:* Text

**Examples**

HOURS("10:5:2") returns 10

8.1.4.20  ISLEAPYEAR

The function ISLEAPYEAR() returns True if the given year is leap.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

```
ISLEAPYEAR(year)
```

**Parameters**

- Year, *Type:* Whole number (like 1, 132, 2344)

**Examples**

ISLEAPYEAR(2000) returns True

8.1.4.21  ISOWEEKNUM

The ISOWEEKNUM() function returns number of the week which the date falls into. Note that this function is compliant with the ISO8601 standard: a week always begins on a Monday, and ends on a Sunday. The first week of a year is that week which contains the first Thursday of the year.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

```
ISOWEEKNUM(date)
```

**Parameters**

- Date, *Type:* Text

**Examples**

ISOWEEKNUM(A1) returns 51 when A1 is “21st of Dec”.

**Related Functions**

- WEEKNUM
8.1.4.22 MINUTE

The MINUTE function returns the minutes of a time. If no parameter is specified the current minute is returned.
Return type: Whole number (like 1, 132, 2344)

Syntax
MINUTE(time)

Parameters
Comment: Time, Type: Text

Examples
MINUTE(“22:10:12”) returns 10

Examples
MINUTE(0.1234) returns 57

Related Functions
HOUR
SECOND

8.1.4.23 MINUTES

The MINUTES() function returns the value of the minutes in a time expression.
Return type: Whole number (like 1, 132, 2344)

Syntax
MINUTES(time)

Parameters
Comment: Time, Type: Text

Examples
MINUTES(“10:5:2”) returns 5

8.1.4.24 MONTH

The MONTH function returns the month of a date. If no parameter is specified the current month gets returned.
Return type: Whole number (like 1, 132, 2344)

Syntax
MONTH(date)

Parameters
Comment: Date, Type: Text

Examples
MONTH(“2/22/2002”) returns 2

Examples
MONTH(2323.1285) returns 5

Related Functions
DAY
YEAR
8.1.4.25 MONT NNAME
The MONT NNAME() function returns the name of the month (1...12).
Return type: Text

Syntax
MONTHNAME(number)

Parameters
Comment: Number of month (1..12), Type: Whole number (like 1, 132, 2344)

Examples
MONTHNAME(5) returns May

8.1.4.26 MONTHS
The MONTHS() function returns the difference between two dates in months. The third parameter indicates the calculation mode: if the mode is 0, MONTHS() returns the maximal possible number of months between those days. If the mode is 1, it only returns the number of complete months in between.
Return type: Whole number (like 1, 132, 2344)

Syntax
MONTHS(date2; date1; mode)

Parameters
Comment: First (earlier) date value, Type: Text
Comment: Second date value, Type: Text
Comment: Calculation mode, Type: Whole number (like 1, 132, 2344)

Examples
MONTHS(“2002-01-18”; “2002-02-26”; 0) returns 1, because there is 1 month and 8 days in between

Examples
MONTHS(“2002-01-19”; “2002-02-26”; 1) returns 0, because there is not a whole month in between, starting at the first day of the month

8.1.4.27 NETWORKDAY
The NETWORKDAY() function returns the number of working days between startdate and enddate.
Holidays must be one of the following: number = days to add, a single date or an array of dates.
Return type: Whole number (like 1, 132, 2344)

Syntax
NETWORKDAY(start date; end date; holidays)

Parameters
Comment: Start date, Type: Text
Comment: End date, Type: Text
Comment: Holidays, Type: Text
Examples

NETWORKDAY(“01/01/2001”;“01/08/2001”) returns 5 workdays

Examples

NETWORKDAY(“01/01/2001”;“01/08/2001”;2) returns 3 workdays

8.1.4.28 NOW

The NOW() function returns the current date and time. It is identical with CURRENTDATETIME and provided for compatibility with other applications.

Return type: Date

Syntax

NOW()

Parameters

Examples

NOW() returns “Saturday 13 April 2002 19:12:01”

Related Functions

CURRENTTIME
TODAY

8.1.4.29 SECOND

The SECOND functions returns the seconds of a time. If no parameter is specified the current second is returned.

Return type: Whole number (like 1, 132, 2344)

Syntax

SECOND(time)

Parameters

Comment: Time, Type: Text

Examples

SECOND(“22:10:12”) returns 12

Examples

SECOND(0.1234) returns 42

Related Functions

HOUR
MINUTE
8.1.4.30  SECONDS

The SECONDS() function returns the value of the seconds in a time expression.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

```
SECONDS(time)
```

**Parameters**

*Comment:* Time, *Type:* Text

**Examples**

```
SECONDS("10:5:2") returns 2
```

8.1.4.31  TIME

The TIME() function returns the time formatted with local parameters.

*Return type:* Text

**Syntax**

```
TIME(hours;minutes;seconds)
```

**Parameters**

*Comment:* Hours, *Type:* Whole number (like 1, 132, 2344)

*Comment:* Minutes, *Type:* Whole number (like 1, 132, 2344)

*Comment:* Seconds, *Type:* Whole number (like 1, 132, 2344)

**Examples**

```
TIME(10;2;2) returns 10:02:02
```

```
TIME(10;70;0) returns 11:10:0
```

```
TIME(10;-40;0) returns 9:20:0
```

8.1.4.32  TIMEVALUE

The TIMEVALUE() function returns a number (between 0 and 1) representing the time of day.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
TIMEVALUE(time)
```

**Parameters**

*Comment:* Time, *Type:* Text

**Examples**

```
TIMEVALUE("10:05:02") returns 0.42
```

**Related Functions**

DATEVALUE
8.1.4.33  TODAY

The TODAY() function returns the current date.

Return type: Date

Syntax

TODAY()

Parameters

Examples

TODAY() returns “Saturday 13 April 2002”

Related Functions

CURRENTTIME
NOW

8.1.4.34  UNIX2DATE

UNIX2DATE() function converts unix time to a date and time value.

A unix time is the number of seconds after midnight January 1st, 1970.

Return type: Date

Syntax

UNIX2DATE(unixtime)

Parameters

Comment: Unixtime, Type: Whole number (like 1, 132, 2344)

Examples

UNIX2DATE(0) returns 1970-01-01

8.1.4.35  WEEKDAY

The WEEKDAY() function returns the weekday of given date. If the method is 1 (default) WEEKDAY() returns 1 for sunday, 2 for monday,... If the method is 2, monday is 1, tuesday 2, ... and if the method is 3 WEEKDAY() returns 0 for monday, 1 for tuesday,...

Return type: Whole number (like 1, 132, 2344)

Syntax

WEEKDAY(date; method)

Parameters

Comment: Date, Type: Text
Comment: Method (optional), Type: Whole number (like 1, 132, 2344)

Examples

WEEKDAY("2002-02-22"; 2) returns 5

Related Functions

DAYNAME
8.1.4.36  WEEKNUM

The WEEKNUM() function returns the non-ISO week number in which the date falls into.

Return type: Whole number (like 1, 132, 2344)

Syntax

WEEKNUM(date; method)

Parameters

  Comment: Date, Type: Text
  Comment: Method (optional), Type: Whole number (like 1, 132, 2344)

Examples

  WEEKNUM(A1; 1) returns 11 when A1 is “9th of March 2008”. Number of the week in the
  year, with a week beginning on Sunday (1, this is the default if Method is omitted.)

Examples

  WEEKNUM(A1; 2) returns 10 when A1 is “9th of March 2008”. Number of the week in the
  year, with a week beginning on Monday (2)

Related Functions

  ISOWEEKNUM

8.1.4.37  WEEKS

The WEEKS() function returns the difference between two dates in weeks. The third parameter
indicates the calculation mode: if the mode is 0, WEEKS() returns the maximal possible number
of weeks between those days. If the mode is 1, it only returns the number of whole weeks in
between.

Return type: Whole number (like 1, 132, 2344)

Syntax

WEEKS(date2; date1; mode)

Parameters

  Comment: First (earlier) date value, Type: Text
  Comment: Second date value, Type: Text
  Comment: Calculation mode, Type: Whole number (like 1, 132, 2344)

Examples

  WEEKS(“2002-02-18”; “2002-02-26”; 0) returns 1, because there is one week and 1 day in
  between

Examples

  WEEKS(“2002-19-02”; “2002-19-02”; 1) returns 0, because there is not a whole week in be-
  tween, starting at the first day of the week (monday or sunday, depending on your local
  settings)
8.1.4.38 WEEKSINYEAR

The function WEEKSINYEAR() returns the number of weeks in the given year.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

WEEKSINYEAR(year)

**Parameters**

- **Comment:** Year, **Type:** Whole number (like 1, 132, 2344)

**Examples**

WEEKSINYEAR(2000) returns 52

8.1.4.39 WORKDAY

The WORKDAY() function returns the date which is working days from the start date.

Holidays must be one of the following: number = days to add, a single date or an array of dates.

*Return type:* Date

**Syntax**

WORKDAY(start date; days; holidays)

**Parameters**

- **Comment:** Start date, **Type:** Text
- **Comment:** Working days, **Type:** Whole number (like 1, 132, 2344)
- **Comment:** Holidays, **Type:** Text

**Examples**

if B9 is “01/01/2001”, D3 is “01/03/2001”, D4 is “01/04/2001” then WORKDAY(B9;2;D3:D4) returns “Fri Jan 5 2001”

8.1.4.40 YEAR

The YEAR functions returns the year of a date. If no parameter is specified the current year gets returned.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

YEAR(date)

**Parameters**

- **Comment:** Date, **Type:** Text

**Examples**

YEAR(“2/22/2002”) returns 2002

**Examples**

YEAR(2323.1285) returns 1906

**Related Functions**

DAY, MONTH
8.1.4.41 YEARFRAC

The YEARFRAC() function returns the number of full days between start date and end date according to the basis.

Basis must be one of the following: 0 = 30/360 US, 1 = Actual/actual, 2 = Actual/360, 3 = Actual/365, 4 = European 30/360

Return type: Whole number (like 1, 132, 2344)

Syntax
YEARFRAC(start date; end date; basis)

Parameters
Comment: First date, Type: Text  
Comment: Second date, Type: Text  
Comment: interval, Type: Text

8.1.4.42 YEARS

The YEARS() function returns the difference between two dates in years. The third parameter indicates the calculation mode: if the mode is 0, YEARS() returns the maximal possible number of years between those days. If the mode is 1, it only returns whole years, starting at the 1st Jan and ending on the 31st Dec.

Return type: Whole number (like 1, 132, 2344)

Syntax
YEARS(date2; date1; mode)

Parameters
Comment: First (earlier) date value, Type: Text  
Comment: Second date value, Type: Text  
Comment: Calculation mode, Type: Whole number (like 1, 132, 2344)

Examples
YEARS("2001-02-19"; "2002-02-26"; 0) returns 1, because there is one year and 7 days in between

Examples
YEARS("2002-02-19"; "2002-02-26"; 1) returns 0, because there is not a whole year in between, starting at the first day of the year

8.1.5 Engineering

8.1.5.1 BASE

The BASE() function converts a number from base-10 to a string value in a target base from 2 to 36.

Return type: Text

Syntax
BASE(number; base; prec)
Parameters

Comment: Number, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Base, Type: Whole number (like 1, 132, 2344)
Comment: MinLength, Type: Whole number (like 1, 132, 2344)

Examples

BASE(128;8) returns “200”

8.1.5.2 BESSELI

The BESSELI() function returns the modified Bessel function In(x).
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

BESSELI(X;N)

Parameters

Comment: Where the function is evaluated, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Order of the function, Type: Whole number (like 1, 132, 2344)

Examples

BESSELI(0.7;3) returns 0.007367374

Related Functions

BESSELJ
BESSELK
BESSELY

8.1.5.3 BESSELJ

The BESSELJ() function returns the Bessel function.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

BESSELJ(X;N)

Parameters

Comment: Where the function is evaluated, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Order of the function, Type: Whole number (like 1, 132, 2344)

Examples

BESSELJ(0.89;3) returns 0.013974004

Related Functions

BESSELI
BESSELK
BESSELY
8.1.5.4 BESSELK

The BESSELK() function returns the modified Bessel function, which is equivalent to the Bessel function evaluated for purely imaginary arguments.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

BESSELK(X;N)

Parameters

Comment: Where the function is evaluated, Type: A floating point value (like 1.3, 0.343, 253)

Comment: Order of the function, Type: Whole number (like 1, 132, 2344)

Examples

BESSELK(3;9) returns 397.95880

Related Functions

BESSELI
BESSELJ
BESSELY

8.1.5.5 BESSELY

The BESSELY() function returns the Bessel function, which is also called the Weber function or the Neumann function.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

BESSELY(X;N)

Parameters

Comment: Where the function is evaluated, Type: A floating point value (like 1.3, 0.343, 253)

Comment: Order of the function, Type: Whole number (like 1, 132, 2344)

Examples

BESSELY(4;2) equals 0.215903595

Related Functions

BESSELI
BESSELJ
BESSELY

8.1.5.6 BIN2DEC

The BIN2DEC() function returns the value formatted as a decimal number.

Return type: Whole number (like 1, 132, 2344)

Syntax

BIN2DEC(value)
Parameters

Comment: The value to convert, Type: Whole number (like 1, 132, 2344)

Examples

BIN2DEC(“1010”) returns 10

Examples

BIN2DEC(“11111”) returns 31

8.1.5.7 BIN2HEX

The BIN2HEX() function returns the value formatted as a hexadecimal number.

Return type: Text

Syntax

BIN2HEX(value)

Parameters

Comment: The value to convert, Type: Text
Comment: The minimum length of the output, Type: Whole number (like 1, 132, 2344)

Examples

BIN2HEX(”1010”) returns ”a”

Examples

BIN2HEX(”11111”) returns ”1f”

8.1.5.8 BIN2OCT

The BIN2OCT() function returns the value formatted as an octal number.

Return type: Text

Syntax

BIN2OCT(value)

Parameters

Comment: The value to convert, Type: Text
Comment: The minimum length of the output, Type: Whole number (like 1, 132, 2344)

Examples

BIN2OCT(”1010”) returns ”12”

Examples

BIN2OCT(”11111”) returns ”37”
8.1.5.9 COMPLEX

The COMPLEX(real;imag) returns a complex number of form x+yi.

Return type: Text

Syntax
COMPLEX(real;imag)

Parameters
Comment: Real coefficient, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Imaginary coefficient, Type: A floating point value (like 1.3, 0.343, 253 )

Examples
COMPLEX(1.2;3.4) returns “1.2+3.4i”

Examples
COMPLEX(0;-1) returns “-i”

8.1.5.10 CONVERT

The CONVERT() function returns a conversion from one measurement system to another.

Supported mass units: g (gram), sg (pieces), lbm (pound), u (atomic mass), ozm (ounce), stone, ton, grain, pweight (pennyweight), hweight (hundredweight).

Supported distance units: m (meter), in (inch), ft (feet), mi (mile), Nmi (nautical mile), ang (Angstrom), parsec, lightyear.

Supported pressure units: Pa (Pascal), atm (atmosphere), mmHg (mm of Mercury), psi, Torr.

Supported force units: N (Newton), dyn, pound.

Supported energy units: J (Joule), e (erg), c (Thermodynamic calorie), cal (IT calorie), eV (electronvolt), HPh (Horsepower-hour), Wh (Watt-hour), flb (foot-pound), BTU.

Supported power units: W (Watt), HP (horsepower), PS (Pferdestaerke).

Supported magnetism units: T (Tesla), ga (Gauss).

Supported temperature units: C (Celsius), F (Fahrenheit), K (Kelvin).

Supported volume units: l (liter), tsp (teaspoon), tbs (tablespoon), oz (ounce liquid), cup, pt (pint), qt (quart), gal (gallon), barrel, m3 (cubic meter), mi3 (cubic mile), Nmi3 (cubic Nautical mile), in3 (cubic inch), ft3 (cubic foot), yd3 (cubic yard), GRT or regton (gross register ton).

Supported area units: m2 (square meter), mi2 (square mile), Nmi2 (square Nautical mile), in2 (square inch), ft2 (square foot), yd2 (square yard), acre, ha (hectare).

Supported speed units: m/s (meters per second), m/h (meters per hour), mph (miles per hour), kn (knot).

For metric units any of the following prefixes can be used: E (exa, 1E+18), P (peta, 1E+15), T (tera, 1E+12), G (giga, 1E+09), M (mega, 1E+06), k (kilo, 1E+03), h (hecto, 1E+02), e (deka, 1E+01), d (deci, 1E-01), c (centi, 1E-02), m (milli, 1E-03), u (micro, 1E-06), n (nano, 1E-09), p (pico, 1E-12), f (femto, 1E-15), a (atto, 1E-18).

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
CONVERT(Number; From Unit; To Unit)
Parameters
   Comment: Number, Type: A floating point value (like 1.3, 0.343, 253)
   Comment: From unit, Type: Text
   Comment: To unit, Type: Text

Examples
   CONVERT(32;“C”;“F”) equals 89.6

Examples
   CONVERT(3;“lbm”;“kg”) equals 1.3608

Examples
   CONVERT(7.9;“cal”;“J”) equals 33.0757

8.1.5.11 DEC2BIN
The DEC2BIN() function returns the value formatted as a binary number.
Return type: Text

Syntax
   DEC2BIN(value)

Parameters
   Comment: The value to convert, Type: Whole number (like 1, 132, 2344)
   Comment: The minimum length of the output, Type: Whole number (like 1, 132, 2344)

Examples
   DEC2BIN(12) returns "1100"

Examples
   DEC2BIN(55) returns "110111"

8.1.5.12 DEC2HEX
The DEC2HEX() function returns the value formatted as a hexadecimal number.
Return type: Text

Syntax
   DEC2HEX(value)

Parameters
   Comment: The value to convert, Type: Whole number (like 1, 132, 2344)
   Comment: The minimum length of the output, Type: Whole number (like 1, 132, 2344)

Examples
   DEC2HEX(12) returns "c"

Examples
   DEC2HEX(55) returns "37"
8.1.5.13  DEC2OCT

The DEC2OCT() function returns the value formatted as an octal number.

*Return type:* Text

**Syntax**

```
DEC2OCT(value)
```

**Parameters**

- `value` (Type: Whole number (like 1, 132, 2344))
- `min_length` (Type: Whole number (like 1, 132, 2344))

**Examples**

- DEC2OCT(12) returns “14”
- DEC2OCT(55) returns “67”

8.1.5.14  DELTA

The DELTA() function returns 1 if `x` equals `y`, otherwise returns 0. `y` defaults to 0.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
DELTA(x; y)
```

**Parameters**

- `x` (Type: A floating point value (like 1.3, 0.343, 253))
- `y` (Type: A floating point value (like 1.3, 0.343, 253))

**Examples**

- DELTA(1.2; 3.4) returns 0
- DELTA(3; 3) returns 1
- DELTA(1; TRUE) returns 1

8.1.5.15  ERF

The ERF() function returns the error function. With a single argument, ERF() returns the error function between 0 and that argument.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
ERF(Lower limit; Upper limit)
```

**Parameters**

- `Lower limit` (Type: A floating point value (like 1.3, 0.343, 253))
- `Upper limit` (Type: A floating point value (like 1.3, 0.343, 253))

**Examples**

- ERF(0.4) equals 0.42839236

**Related Functions**

- ERFC
8.1.5.16  ERFC

The ERFC() function returns the complementary error function.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

\[
\text{ERFC}(\text{Lower limit}; \text{Upper limit})
\]

**Parameters**

- **Comment:** Lower limit, **Type:** A floating point value (like 1.3, 0.343, 253)
- **Comment:** Upper limit, **Type:** A floating point value (like 1.3, 0.343, 253)

**Examples**

- \(\text{ERFC}(0.4)\) equals 0.57160764

**Related Functions**

- **ERF**

8.1.5.17  GESTEP

The GESTEP() function returns 1 if \(x\) greater or equals \(y\), otherwise returns 0. \(y\) defaults to 0.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

\[
\text{GESTEP}(x; y)
\]

**Parameters**

- **Comment:** Floating point value, **Type:** A floating point value (like 1.3, 0.343, 253)
- **Comment:** Floating point value, **Type:** A floating point value (like 1.3, 0.343, 253)

**Examples**

- \(\text{GESTEP}(1.2; 3.4)\) returns 0
- \(\text{GESTEP}(3; 3)\) returns 1
- \(\text{GESTEP}(0.4; \text{TRUE})\) returns 0
- \(\text{GESTEP}(4; 3)\) returns 1

8.1.5.18  HEX2BIN

The HEX2BIN() function returns the value formatted as a binary number.

*Return type:* Text

**Syntax**

\[
\text{HEX2BIN}(\text{value})
\]

**Parameters**

- **Comment:** The value to convert, **Type:** Text
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Examples
HEX2BIN(“a”) returns “1010”

Examples
HEX2BIN(“37”) returns “110111”

8.1.5.19 HEX2DEC
The HEX2DEC() function returns the value formatted as a decimal number.
Return type: Whole number (like 1, 132, 2344)

Syntax
HEX2DEC(value)

Parameters
Comment: The value to convert, Type: Text

Examples
HEX2DEC(“a”) returns 10

Examples
HEX2DEC(“37”) returns 55

8.1.5.20 HEX2OCT
The HEX2OCT() function returns the value formatted as an octal number.
Return type: Text

Syntax
HEX2OCT(value)

Parameters
Comment: The value to convert, Type: Text

Examples
HEX2OCT(“a”) returns “12”

Examples
HEX2OCT(“37”) returns “67”

8.1.5.21 IMABS
The IMABS(complex number) returns the norm of a complex number of form x+yi.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
IMABS(complex number)

Parameters
Comment: Complex number, Type: Text
Examples
IMABS(“1.2+5i”) returns 5.1419

Examples
IMABS(“-i”) returns 1

Examples
IMABS(“12”) returns 12

8.1.5.22 IMAGINARY
The IMAGINARY(string) returns the imaginary coefficient of a complex.
Return type: Double

Syntax
IMAGINARY(string)

Parameters
Comment: Complex number, Type: Text

Examples
IMAGINARY(“1.2+3.4i”) returns 3.4

Examples
IMAGINARY(“1.2”) returns 0

8.1.5.23 IMARGUMENT
The IMARGUMENT(complex number) returns the argument of a complex number of form x+yi.
Return type: Text

Syntax
IMARGUMENT(complex number)

Parameters
Comment: Complex number, Type: Text

Examples
IMARGUMENT(“1.2+5i”) returns 0.6072

Examples
IMARGUMENT(“-i”) returns -1.57079633

Examples
IMARGUMENT(“12”) returns “#Div/0”
8.1.5.24 IMCONJUGATE

The IMCONJUGATE(complex number) returns the conjugate of a complex number of form x+yi.

Return type: Text

Syntax
IMCONJUGATE(complex number)

Parameters
Comment: Complex number, Type: Text

Examples
IMCONJUGATE(“1.2+5i”) returns “1.2-5i”

Examples
IMCONJUGATE(“-i”) returns “i”

Examples
IMCONJUGATE(“12”) returns “12”

8.1.5.25 IMCOS

The IMCOS(string) returns the cosine of a complex number.

Return type: Text

Syntax
IMCOS(string)

Parameters
Comment: Complex number, Type: Text

Examples
IMCOS(“1+i”) returns “0.83373-0.988898i”

Examples
IMCOS(“12i”) returns 81 377.4

8.1.5.26 IMCOSH

The IMCOSH(string) returns the hyperbolic cosine of a complex number.

Return type: Text

Syntax
IMCOSH(string)

Parameters
Comment: Complex number, Type: Text

Examples
IMCOSH(“1+i”) returns “0.83373+0.988898i”

Examples
IMCOSH(“12i”) returns 0.84358
8.1.5.27 IMCOT

The IMCOT(string) returns the cotangent of a complex number.
*Return type*: Text

**Syntax**

`IMCOT(string)`

**Parameters**

*Comment*: Complex number, *Type*: Text

**Examples**

`IMCOT(”1+i”)` returns “0.21762-0.86801i”

8.1.5.28 IMCSC

The IMCSC(string) returns the cosecant of a complex number.
*Return type*: Text

**Syntax**

`IMCSC(string)`

**Parameters**

*Comment*: Complex number, *Type*: Text

**Examples**

`IMCSC(”1+i”)` returns “0.62151-0.30393i”

8.1.5.29 IMCSCH

The IMCSCH(string) returns the hyperbolic cosecant of a complex number.
*Return type*: Text

**Syntax**

`IMCSCH(string)`

**Parameters**

*Comment*: Complex number, *Type*: Text

**Examples**

`IMCSCH(”1+i”)` returns “0.30393-i0.62151”
8.1.5.30 IMDIV

The IMDIV() returns the division of several complex numbers of form x+yi.

Return type: Text

Syntax
IMDIV(value;value;...)

Parameters
- Comment: Complex number, Type: A range of strings
- Comment: Complex number, Type: A range of strings
- Comment: Complex number, Type: A range of strings
- Comment: Complex number, Type: A range of strings
- Comment: Complex number, Type: A range of strings

Examples
IMDIV(1.2;"3.4+5i") returns "0.111597-0.164114i"

Examples
IMDIV("12+i";"12-i") returns "0.986207+0.16551i"

8.1.5.31 IMEXP

The IMEXP(string) returns the exponential of a complex number.

Return type: Text

Syntax
IMEXP(string)

Parameters
- Comment: Complex number, Type: Text

Examples
IMEXP("2-i") returns "3.99232-6.21768i"

Examples
IMEXP("12i") returns "0.843854-0.536573i"

8.1.5.32 IMLN

The IMLN(string) returns the natural logarithm of a complex number.

Return type: Text

Syntax
IMLN(string)

Parameters
- Comment: Complex number, Type: Text

Examples
IMLN("3-i") returns "1.15129-0.321751i"

Examples
IMLN("12") returns 2.48491
8.1.5.33  IMLOG10

The IMLOG10(string) returns the base-10 logarithm of a complex number.
Return type: Text

Syntax
   IMLOG10(string)

Parameters
   Comment: Complex number, Type: Text

Examples
   IMLOG10("3+4i") returns "0.69897+0.402719i"

8.1.5.34  IMLOG2

The IMLOG2(string) returns the base-2 logarithm of a complex number.
Return type: Text

Syntax
   IMLOG2(string)

Parameters
   Comment: Complex number, Type: Text

Examples
   IMLOG2("3+4i") returns "2.321928+1.337804i"

8.1.5.35  IMPOWER

The IMPOWER(string) returns a complex number raised to a power.
Return type: Text

Syntax
   IMPOWER(string)

Parameters
   Comment: Complex number, Type: Text
   Comment: Power, Type: Whole number (like 1, 132, 2344)

Examples
   IMPOWER("4-i",2) returns "15-8i"
   IMPOWER("1.2",2) returns 1.44
8.1.5.36  IMPRODUCT

The IMPRODUCT() returns the product of several complex numbers of form x+yi.
Return type: Text

Syntax
IMPRODUCT(value;value;...)

Parameters
- Comment: Complex number, Type: A range of strings
- Comment: Complex number, Type: A range of strings
- Comment: Complex number, Type: A range of strings
- Comment: Complex number, Type: A range of strings

Examples
IMPRODUCT(1.2;"3.4+5i") returns "4.08+6i"

Examples
IMPRODUCT(1.2;"1i") returns "+1.2i"

8.1.5.37  IMREAL

The IMREAL(string) returns the real coefficient of a complex.
Return type: Double

Syntax
IMREAL(string)

Parameters
- Comment: Complex number, Type: Text

Examples
IMREAL("1.2+3.4i") returns 1.2

Examples
IMREAL("1.2i") returns 0

8.1.5.38  IMSEC

The IMSEC(string) returns the secant of a complex number.
Return type: Text

Syntax
IMSEC(string)

Parameters
- Comment: Complex number, Type: Text

Examples
IMSEC("1+i") returns 0.49833+i0.59108"
8.1.5.39 IMSECH

The IMSECH(string) returns the hyperbolic secant of a complex number.

*Return type:* Text

**Syntax**

IMSECH(string)

**Parameters**

*Comment:* Complex number, *Type:* Text

**Examples**

IMSECH("1+i") returns "0.49833-i0.59108"

8.1.5.40 IMSIN

The IMSIN(string) function returns the sine of a complex number.

*Return type:* Text

**Syntax**

IMSIN(string)

**Parameters**

*Comment:* Complex number, *Type:* Text

**Examples**

IMSIN("1+i") returns "1.29846+0.634964i"

Examples

IMSIN("1.2") returns -0.536573

8.1.5.41 IMSINH

The IMSINH(string) function returns the hyperbolic sine of a complex number.

*Return type:* Text

**Syntax**

IMSINH(string)

**Parameters**

*Comment:* Complex number, *Type:* Text

**Examples**

IMSINH("1+i") returns "0.63496+1.29846i"

Examples

IMSINH("1.2") returns 1.50946
8.1.5.42 IMSQRT

The IMSQRT(string) returns the square root of a complex number.

*Return type:* Text

**Syntax**

IMSQRT(string)

**Parameters**

Comment: Complex number, Type: Text

**Examples**

IMSQRT("1+i") returns "1.09868+0.45509i"

IMSQRT("1.2i") returns "0.774597+0.774597i"

8.1.5.43 IMSUB

The IMSUB() returns the difference of several complex numbers of form x+yi.

*Return type:* Text

**Syntax**

IMSUB(value;value;...)

**Parameters**

Comment: Complex number, Type: A range of strings

**Examples**

IMSUB(1.2;"3.4+5i") returns "-2.2-5i"

IMSUB(1.2;"1i") returns "1.2-i"

8.1.5.44 IMSUM

The IMSUM() returns the sum of several complex numbers of form x+yi.

*Return type:* Text

**Syntax**

IMSUM(value;value;...)

**Parameters**

Comment: Complex number, Type: A range of strings

Comment: Complex number, Type: A range of strings

Comment: Complex number, Type: A range of strings

Comment: Complex number, Type: A range of strings

Comment: Complex number, Type: A range of strings

Comment: Complex number, Type: A range of strings
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Examples
IMSUM(1.2;”3.4+5i”) returns ”4.6+5i”

Examples
IMSUM(1.2;”1i”) returns ”1.2+i”

8.1.5.45 IMTAN
The IMTAN(string) function returns the tangent of a complex number.
Return type: Text

Syntax
IMTAN(string)

Parameters
Comment: Complex number, Type: Text

Examples
IMTAN(”1+i”) returns ”0.27175+1.08392i”

Examples
IMTAN(”1.2”) returns 2.57215

8.1.5.46 IMTANH
The IMTANH(string) function returns the hyperbolic tangent of a complex number.
Return type: Text

Syntax
IMTANH(string)

Parameters
Comment: Complex number, Type: Text

Examples
IMTANH(”1+i”) returns ”1.08392+0.27175i”

Examples
IMTANH(”1.2”) returns 0.83365

8.1.5.47 OCT2BIN
The OCT2BIN() function returns the value formatted as a binary number.
Return type: Text

Syntax
OCT2BIN(value)

Parameters
Comment: The value to convert, Type: Text
Comment: The minimum length of the output, Type: Whole number (like 1, 132, 2344)
8.1.5.48 OCT2DEC

The OCT2DEC() function returns the value formatted as a decimal number.

\[ \text{Return type: Whole number (like 1, 132, 2344)} \]

**Syntax**

\[ \text{OCT2DEC(value)} \]

**Parameters**

- \( \text{Comment: The value to convert, Type: Text} \)

**Examples**

- OCT2DEC(“12”) returns 10
- OCT2DEC(“55”) returns 45

8.1.5.49 OCT2HEX

The OCT2HEX() function returns the value formatted as a hexadecimal number.

\[ \text{Return type: Text} \]

**Syntax**

\[ \text{OCT2HEX(value)} \]

**Parameters**

- \( \text{Comment: The value to convert, Type: Text} \)
- \( \text{Comment: The minimum length of the output, Type: Whole number (like 1, 132, 2344)} \)

**Examples**

- OCT2HEX(“12”) returns “A”
- OCT2HEX(“55”) returns “2D”

8.1.6 Financial

8.1.6.1 ACCRINT

The ACCRINT function returns accrued interest for a security which pays periodic interest. Allowed frequencies are 1 - annual, 2 - semi-annual or 4 - quarterly. Basis is the type of day counting you want to use: 0: US 30/360 (default), 1: real days, 2: real days/360, 3: real days/365 or 4: European 30/365.

\[ \text{Return type: A floating point value (like 1.3, 0.343, 253)} \]
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Syntax

ACCRINT(issue; first interest; settlement; rate; par; frequency; basis)

Parameters

Comment: Issue date, Type: Date
Comment: First interest, Type: Date
Comment: Settlement, Type: Date
Comment: Annual rate of security, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Par value, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Number of payments per year, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Day counting basis, Type: Whole number (like 1, 132, 2344)

Examples

ACCRINT("2/28/2001"; "8/31/2001"; "5/1/2001"; 0.1; 1000; 2; 0) returns 16,944

Related Functions

ACCRINTM

8.1.6.2 ACCRINTM

The ACCRINTM function returns accrued interest for a security which pays interests at maturity date. Basis is the type of day counting you want to use: 0: US 30/360 (default), 1: real days, 2: real days/360, 3: real days/365 or 4: European 30/365.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

ACCRINTM(issue; settlement; rate; par; basis)

Parameters

Comment: Issue date, Type: Date
Comment: Settlement, Type: Date
Comment: Annual rate of security, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Par value, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Day counting basis, Type: Whole number (like 1, 132, 2344)

Examples

ACCRINTM("2/28/2001"; "8/31/2001"; 0.1; 100) returns 5.0278

Related Functions

ACCRINT

8.1.6.3 AMORDEGRC

The AMORDEGRC function calculates the amortization value for the French accounting system using degressive depreciation.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

AMORDEGRC( Cost; purchaseDate; firstPeriodEndDate; salvage; period; rate; basis)
Examples
AMORDEGRC( 1000; “2006-02-01”; ”2006-12-31”; 10; 0; 0.1; 1 ) returns 228

Related Functions
AMORLINC
DB
DDB
YEARFRAC

8.1.6.4 AMORLINC

The AMORLINC function calculates the amortization value for the French accounting system using linear depreciation.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**
AMORLINC( Cost; purchaseDate; firstPeriodEndDate; salvage; period; rate; basis)

**Parameters**

*Comment:* P, *Type:* Whole number (like 1, 132, 2344)
*Comment:* Pv, *Type:* A floating point value (like 1.3, 0.343, 253 )
*Comment:* Fv, *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**
AMORLINC( 1000; “2004-02-01”; ”2004-12-31”; 10; 0; 0.1; 1 ) returns 91.256831

Related Functions
AMORDEGRC
DB
DDB
YEARFRAC

8.1.6.5 COMPOUND

The COMPOUND() function returns the value of an investment, given the principal, nominal interest rate, compounding frequency and time. For example: $5000 at 12% interest compounded quarterly for 5 years will become COMPOUND(5000;0.12;4;5) or $9030.56.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**
COMPOUND(initial;interest;periods;periods_per_year)

**Parameters**

*Comment:* Principal, *Type:* A floating point value (like 1.3, 0.343, 253 )
*Comment:* Interest rate, *Type:* A floating point value (like 1.3, 0.343, 253 )
*Comment:* Periods per year, *Type:* A floating point value (like 1.3, 0.343, 253 )
*Comment:* Years, *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**
COMPOUND(5000;0.12;4;5) equals 9030.56
8.1.6.6 CONTINUOUS

The CONTINUOUS() function calculates the return on continuously compounded interest, given the principal, nominal rate and time in years. For example: $1000 earning 10% for 1 year becomes CONTINUOUS(1000; 1; 1) or $1105.17.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```plaintext
CONTINUOUS(principal; interest; years)
```

**Parameters**

- `principal`: Principal, *Type:* A floating point value (like 1.3, 0.343, 253)
- `interest`: Interest rate, *Type:* A floating point value (like 1.3, 0.343, 253)
- `years`: Years, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

CONTINUOUS(1000; 0.1; 1) equals 1105.17

8.1.6.7 COUPNUM

The COUPNUM function returns the number of coupons to be paid between the settlement and the maturity. Basis is the type of day counting you want to use: 0: US 30/360 (default), 1: real days, 2: real days/360, 3: real days/365 or 4: European 30/365.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```plaintext
COUPNUM(settlement; maturity; frequency; basis)
```

**Parameters**

- `settlement`: Settlement, *Type:* Date
- `maturity`: Maturity, *Type:* Date
- `frequency`: Frequency, *Type:* A floating point value (like 1.3, 0.343, 253)
- `basis`: Day counting basis, *Type:* Whole number (like 1, 132, 2344)

**Examples**

COUPNUM("2/28/2001"; "8/31/2001"; 2; 0) returns 1

8.1.6.8 CUMIPMT

Calculates the cumulative interest payment.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```plaintext
CUMIPMT(rate, periods, value, start, end, type)
```

**Parameters**

- `rate`: Rate, *Type:* A floating point value (like 1.3, 0.343, 253)
- `periods`: Periods, *Type:* A floating point value (like 1.3, 0.343, 253)
- `value`: Value, *Type:* A floating point value (like 1.3, 0.343, 253)
- `start`: Start, *Type:* Whole number (like 1, 132, 2344)
- `end`: End, *Type:* Whole number (like 1, 132, 2344)
- `type`: Type, *Type:* Whole number (like 1, 132, 2344)
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Examples
CUMIPMT( 0.06/12; 5*12; 100000; 5; 12; 0 ) equals -3562.187023

Related Functions
IPMT
CUMPRINC

8.1.6.9 CUMPRINC

Calculates the cumulative principal payment.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
CUMPRINC(rate, periods, value, start, end, type)

Parameters
Comment: rate, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: periods, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: value, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: start, Type: Whole number (like 1, 132, 2344)
Comment: end, Type: Whole number (like 1, 132, 2344)
Comment: type, Type: Whole number (like 1, 132, 2344)

Examples
CUMPRINC( 0.06/12; 5*12; 100000; 5; 12; 0 ) equals -11904.054201

Related Functions
PPMT
CUMIPMT

8.1.6.10 DB

The DB() function will calculate the depreciation of an asset for a given period using the fixed-declining balance method. Month is optional, if omitted it is assumed to be 12.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
DB(cost; salvage value; life; period [;month])

Parameters
Comment: Cost, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Salvage, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Life, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Period, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Month, Type: A floating point value (like 1.3, 0.343, 253 )

Examples
DB(8000;400;6;3) equals 1158.40
Examples
DB(8000;400;6;3;2) equals 1783.41

Related Functions
DDB
SLN
8.1.6.11 DDB

The DDB() function calculates the depreciation of an asset for a given period using the arithmetic-declining method. The factor is optional, if omitted it is assumed to be 2. All the parameter must be greater than zero.

_Return type:_ A floating point value (like 1.3, 0.343, 253)

**Syntax**

DDB(cost; salvage value; life; period [;factor])

**Parameters**

- **Cost**
  - _Type:_ A floating point value (like 1.3, 0.343, 253)
- **Salvage**
  - _Type:_ A floating point value (like 1.3, 0.343, 253)
- **Life**
  - _Type:_ A floating point value (like 1.3, 0.343, 253)
- **Period**
  - _Type:_ A floating point value (like 1.3, 0.343, 253)
- **Factor**
  - _Type:_ A floating point value (like 1.3, 0.343, 253)

**Examples**

DDB(75000;1;60;12;2) returns 1721.81

**Related Functions**

SLN

8.1.6.12 DISC

The DISC function returns the discount rate for a security. Basis is the type of day counting you want to use: 0: US 30/360 (default), 1: real days, 2: real days/360, 3: real days/365 or 4: European 30/365.

_Return type:_ A floating point value (like 1.3, 0.343, 253)

**Syntax**

DISC(settlement; maturity; par; redemption [; basis ])

**Parameters**

- **Settlement**
  - _Type:_ Date
- **Maturity**
  - _Type:_ Date
- **Price**
  - _Type:_ A floating point value (like 1.3, 0.343, 253)
- **Redemption**
  - _Type:_ A floating point value (like 1.3, 0.343, 253)
- **Day counting basis**
  - _Type:_ Whole number (like 1, 132, 2344)

**Examples**

DISC("2/28/2001"; "8/31/2001"; 12; 14) returns 0.2841

**Related Functions**

YEARFRAC

8.1.6.13 DOLLARDE

The DOLLARDE() function returns a dollar price expressed as a decimal number. The fractional dollar is the number to be converted and the fraction is the denominator of the fraction

_Return type:_ A floating point value (like 1.3, 0.343, 253)
Syntax
DOLLARDE(fractional dollar; fraction)

Parameters
Comment: Fractional Dollar, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Fraction, Type: Whole number (like 1, 132, 2344)

Examples
DOLLARDE(1.02; 16) - stands for 1 and 2/16 - returns 1.125

Related Functions
DOLLARFR
TRUNC

8.1.6.14 DOLLARFR

The DOLLARFR() function returns a dollar price expressed as a fraction. The decimal dollar is the number to be converted and the fraction is the denominator of the fraction

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
DOLLARFR(fractional dollar; fraction)

Parameters
Comment: Decimal Dollar, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Fraction, Type: Whole number (like 1, 132, 2344)

Examples
DOLLARFR(1.125; 16) returns 1.02. (1 + 2/16)

Related Functions
DOLLARDE
TRUNC

8.1.6.15 DURATION

Returns the number of periods needed for an investment to retain a desired value.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
DURATION(rate; pv; fv)

Parameters
Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Present value (PV), Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Future value (FV), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
DURATION(0.1; 1000; 2000) returns 7.27

Related Functions
FV
PV
8.1.6.16  DURATION_ADD

Returns the Macaulay duration of a fixed interest security in years.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

DURATION_ADD(Settlement; Maturity; Coupon; Yield; Frequency; Basis)

**Parameters**

- **Settlement,** *Type:* Date
- **Maturity,** *Type:* Date
- **Coupon,** *Type:* A floating point value (like 1.3, 0.343, 253)
- **Yield,** *Type:* A floating point value (like 1.3, 0.343, 253)
- **Frequency,** *Type:* A floating point value (like 1.3, 0.343, 253)
- **Basis,** *Type:* Whole number (like 1, 132, 2344)

**Examples**

DURATION_ADD( “1998-01-01”, “2006-01-01”; 0.08; 0.09; 2; 1 ) returns 5.9937749555

**Related Functions**

- MDURATION

8.1.6.17  EFFECT

The EFFECT() function calculates the effective yield for a nominal interest rate (annual rate or APR). For example: 8% interest compounded monthly provides an effective yield of EFFECT(0.08;12) or 8.3%.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

EFFECT(nominal;periods)

**Parameters**

- **Nominal interest rate,** *Type:* A floating point value (like 1.3, 0.343, 253)
- **Periods,** *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

EFFECT(0.08;12) equals 0.083

**Related Functions**

- EFFECTIVE
- NOMINAL

8.1.6.18  EFFECTIVE

The EFFECTIVE() function calculates the effective yield for a nominal interest rate (annual rate or APR). It is the same as the EFFECT function.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

EFFECTIVE(nominal;periods)
Parameters

- **Comment**: Nominal interest rate, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Periods, **Type**: A floating point value (like 1.3, 0.343, 253)

Related Functions

- EFFECT

8.1.6.19 EURO

The EURO() function converts one Euro to a given national currency in the European monetary union. Currency is one of the following: ATS (Austria), BEF (Belgium), DEM (Germany), ESP (Spain), EUR (Euro), FIM (Finland), FRF (France), GRD (Greece), IEP (Ireland), ITL (Italy), LUF (Luxembourg), NLG (Netherlands), or PTE (Portugal).

**Return type**: A floating point value (like 1.3, 0.343, 253)

Syntax

EURO(currency)

Parameters

- **Comment**: Currency, **Type**: Text

Examples

EURO("DEM") equals 1.95583

Related Functions

- EUROCONVERT

8.1.6.20 EUROCONVERT

The EUROCONVERT() function converts a number from one national currency to another currency in the European monetary union by using EURO as an intermediary. Currency is one of the following: ATS (Austria), BEF (Belgium), DEM (Germany), ESP (Spain), EUR (Euro), FIM (Finland), FRF (France), GRD (Greece), IEP (Ireland), ITL (Italy), LUF (Luxembourg), NLG (Netherlands), or PTE (Portugal).

**Return type**: A floating point value (like 1.3, 0.343, 253)

Syntax

EUROCONVERT(number; source currency; target currency)

Parameters

- **Comment**: Number, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Source currency, **Type**: Text
- **Comment**: Target currency, **Type**: Text

Examples

EUROCONVERT(1; "EUR", "DEM") equals 1.95583

Related Functions

- EURO
8.1.6.21 FV

The FV() function returns the future value of an investment, given the yield and the time elapsed. If you have $1000 in a bank account earning 8% interest, after two years you will have FV(1000;0.08;2) or $1166.40.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
FV(present value;yield;periods)

Parameters
Comment: Present value, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Periods, Type: A floating point value (like 1.3, 0.343, 253)

Examples
FV(1000;0.08;2) equals 1166.40

Related Functions
PV
NPER
PMT
RATE

8.1.6.22 FV_ANNUITY

The FV_ANNUITY() function returns the future value of a stream of payments given the amount of the payment, the interest rate and the number of periods. For example: If you receive $500 per year for 20 years, and invest it at 8%, the total after 20 years will be FV_annuity(500;0.08;20) or $22,880.98. This function assumes that payments are made at the end of each period.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
FV_ANNUITY(amount;interest;periods)

Parameters
Comment: Payment per period, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Interest rate, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Periods, Type: A floating point value (like 1.3, 0.343, 253)

Examples
FV_ANNUITY(1000;0.05;5) equals 5525.63

8.1.6.23 INTRATE

The INTRATE function returns the interest rate for a fully invested security. Basis is the type of day counting you want to use: 0: US 30/360 (default), 1: real days, 2: real days/360, 3: real days/365 or 4: European 30/365.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
INTRATE(settlement; maturity; investment; redemption; basis)
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Parameters

- *Comment: Settlement, Type: Date*
- *Comment: Maturity, Type: Date*
- *Comment: Investment, Type: A floating point value (like 1.3, 0.343, 253 )*
- *Comment: Redemption, Type: A floating point value (like 1.3, 0.343, 253 )*
- *Comment: Day counting basis, Type: Whole number (like 1, 132, 2344)*

Examples

\[
\text{INTRATE("2/28/2001"; "8/31/2001"; 1000000; 2000000; 1) returns 1.98}
\]

8.1.6.24 IPMT

IPMT calculates the amount of a payment of an annuity going towards interest. Rate is the periodic interest rate. Period is the amortizement period. 1 for the first and NPER for the last period. NPER is the total number of periods during which annuity is paid. PV is the present value in the sequence of payments. FV (optional) is the desired (future) value. default: 0. Type (optional) defines the due date. 1 for payment at the beginning of a period and 0 (default) for payment at the end of a period.

The example shows the interest to pay in the last year of a three year loan. The interest rate is 10 percent. Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

\[
\text{IPMT(Rate; Period; NPer; PV; FV; Type)}
\]

Parameters

- *Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253 )*
- *Comment: Period, Type: A floating point value (like 1.3, 0.343, 253 )*
- *Comment: Number of periods, Type: A floating point value (like 1.3, 0.343, 253 )*
- *Comment: Present values, Type: A floating point value (like 1.3, 0.343, 253 )*
- *Comment: Future value (optional), Type: A floating point value (like 1.3, 0.343, 253 )*
- *Comment: Type (optional), Type: Whole number (like 1, 132, 2344)*

Examples

\[
\text{IPMT(0.1;3;3;8000) equals -292.45}
\]

Related Functions

- PPMT
- PV
- PMT

8.1.6.25 IRR

The IRR function calculates the internal rate of return for a series of cash flows. Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

\[
\text{IRR( Values[; Guess = 0.1 ] )}
\]
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Parameters

Comment: Values, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Guess, Type: A floating point value (like 1.3, 0.343, 253 )

Related Functions

XIRR

8.1.6.26 ISPMT

Calculates the interest paid on a given period of an investment.
Rate is the periodic interest rate.
Period is the amortizement period. 1 for the first and NPer for the last period.
NPer is the total number of periods during which annuity is paid.
PV is the present value in the sequence of payments.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

ISPMT(Rate; Period; NPer; PV)

Parameters

Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Period, Type: Whole number (like 1, 132, 2344)
Comment: Number of periods, Type: Whole number (like 1, 132, 2344)
Comment: Present values (PV), Type: A floating point value (like 1.3, 0.343, 253 )

Examples

ISPMT(0.1; 1; 3; 8000000) equals -533333

Related Functions

PV
FV
NPER
PMT
RATE

8.1.6.27 LEVEL_COUPON

The LEVEL_COUPON() function calculates the value of a level-coupon bond. For example: if the interest rate is 10%, a $1000 bond with semi-annual coupons at a rate of 13% that matures in 4 years is worth LEVEL_COUPON(1000;13;2;4;.1) or $1096.95.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

LEVEL_COUPON(face value;coupon rate;coupons per year;years;market rate)

Parameters

Comment: Face value, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Coupon rate, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Coupons per year, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Years, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Market interest rate, Type: A floating point value (like 1.3, 0.343, 253 )

Examples

LEVEL_COUPON(1000;13;2;4;.1) equals 1096.95
8.1.6.28 MDURATION

The MDURATION() function will calculate the modified Macauley duration of a fixed interest security in years.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

MDURATION( Settlement; Maturity; Coupon; Yield; Frequency; [ Basis=0 ])

Parameters

Comment: Settlement, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Maturity, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Coupon, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Yield, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Frequency, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Basis, Type: Whole number (like 1, 132, 2344)

Examples

MDURATION("2004-02-01","2004-05-31",0.08;0.09;2;0) returns 0.316321106

Related Functions

DURATION

8.1.6.29 MIRR

The MIRR() function will calculate the modified internal rate of return (IRR) of a series of periodic investments.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

MIRR(values; investment; reinvestment)

Parameters

Comment: Values, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Investment, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Reinvestment, Type: A floating point value (like 1.3, 0.343, 253)

Examples

MIRR({100;200;-50;300;-200}, 5%, 6%) equals 34.2823387842%

Related Functions

IRR

8.1.6.30 NOMINAL

The NOMINAL() function calculates the nominal (stated) interest rate for an effective (annualized) interest rate compounded at given intervals. For example: to earn 8% on an account compounded monthly, you need a return of NOMINAL(.08;12) or 7.72%.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

NOMINAL(effective;periods)
Parameters

Comment: Effective interest rate, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Periods, Type: A floating point value (like 1.3, 0.343, 253)

Examples

NOMINAL(0.08;12) equals 0.0772

Related Functions

EFFECT

8.1.6.31 NPER

Returns the number of periods of an investment.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

NPER(rate;payment;pv;fv;type)

Parameters

Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Payment, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Present value (PV), Type: A floating point value (like 1.3, 0.343, 253)
Comment: Future value (FV - optional), Type: A floating point value (like 1.3, 0.343, 253)
Comment: Type (optional), Type: Whole number (like 1, 132, 2344)

Examples

NPER(0.1; -100; 1000) equals 11

Examples

NPER(0.06; 0; -10000; 20000 ;0) returns 11.906

Related Functions

FV
RATE
PMT
PV

8.1.6.32 NPV

The net present value (NPV) for a series of periodic cash flows.

Computes the net present value for a series of periodic cash flows with the discount rate Rate. Values should be positive if they are received as income, and negative if the amounts are expenditure.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

NPV(Rate; Values)

Parameters

Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Values (array), Type: A floating point value (like 1.3, 0.343, 253)
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Examples

NPV(100%;4;5;7) = 4.125

Related Functions

FV
IRR
NPER
PMT
PV

8.1.6.33 ODDLPRICE

The ODDLPRICE function calculates the value of the security per 100 currency units of face value. The security has an irregular last interest date.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

`ODDLPRICE( Settlement; Maturity; Last; Rate; AnnualYield; Redemption; Frequency [{; Basis = 0 }])`

**Parameters**

- *Comment:* Settlement, *Type:* Date
- *Comment:* Maturity, *Type:* Date
- *Comment:* Last, *Type:* Date
- *Comment:* Rate, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* AnnualYield, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Redemption, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Frequency, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Basis, *Type:* Whole number (like 1, 132, 2344)

**Examples**

`ODDLPRICE(DATE(1990;6;1);DATE(1995;12;31);DATE(1990;1;1);3%;5%;100;2)` returns 90.991042345

8.1.6.34 ODDLYIELD

The ODDLYIELD function calculates the yield of the security which has an irregular last interest date.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

`ODDLYIELD( Settlement; Maturity; Last; Rate; Price; Redemption; Frequency [{; Basis = 0 }])`

**Parameters**

- *Comment:* Settlement, *Type:* Date
- *Comment:* Maturity, *Type:* Date
- *Comment:* Last, *Type:* Date
- *Comment:* Rate, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Price, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Redemption, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Frequency, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Basis, *Type:* Whole number (like 1, 132, 2344)
Examples
ODDLYIELD(DATE(1990;6;1);DATE(1995;12;31);DATE(1990;1;1);3%;91;100;2) returns 4.997775351

Related Functions
ODDLPRICE

8.1.6.35  PMT

PMT returns the amount of payment for a loan based on a constant interest rate and constant payments (each payment is equal amount).

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
PMT(rate; nper ; pv [{; fv = 0 [{; type = 0 }]}])

Parameters
Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Number of periods (NPer), Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Present value (PV), Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Future value (FV - optional), Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Type (optional), Type: Whole number (like 1, 132, 2344)

Examples
PMT(0.1; 4; 10000) equals -3154.71

Related Functions
NPER
IPMT
PPMT
PV

8.1.6.36  PPMT

PPMT calculates the amount of a payment of an annuity going towards principal.
Rate is the periodic interest rate.
Period is the amortizement period. 1 for the first and NPER for the last period.
NPER is the total number of periods during which annuity is paid.
PV is the present value in the sequence of payments.
FV (optional) is the desired (future) value. default: 0.
Type (optional) defines the due date. 1 for payment at the beginning of a period and 0 (default) for payment at the end of a period.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
PPMT(Rate; Period; NPer; PV [{; FV = 9 [{; Type = 0 }]}])
Parameters

- **Comment**: Rate, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Period, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Number of periods, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Present value, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Future value (optional), **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Type (optional), **Type**: Whole number (like 1, 132, 2344)

Examples

PPMT(0.0875;1;36;5000;8000;1) equals -18.48

Related Functions

- IPMT
- PMT
- PV

8.1.6.37 PRICEMAT

PRICEMAT Calculate the price per 100 currency units of face value of the security that pays interest on the maturity date.

**Basis Calculation method**

- 0 US method, 12 months, each month with 30 days
- 1 Actual number of days in year, actual number of days in months
- 2 360 days in a year, actual number of days in months
- 4 365 days in a year, actual number of days in months
- 5 European method, 12 months, each month has 30 days

**Return type**: A floating point value (like 1.3, 0.343, 253)

**Syntax**

PRICEMAT(settlement; maturity; issue; rate; yield [; basis = 0 ] )

**Parameters**

- **Comment**: Settlement, **Type**: Date
- **Comment**: Maturity, **Type**: Date
- **Comment**: Issue, **Type**: Date
- **Comment**: Discount rate, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Yield, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Basis, **Type**: Whole number (like 1, 132, 2344)

**Examples**

PRICEMAT(DATE(1990;6;1);DATE(1995;12;31);DATE(1990;1;1);6%;5%) returns 103.819218241

8.1.6.38 PV

The PV() function returns the present value of an investment -- the value today of a sum of money in the future, given the rate of interest or inflation. For example if you need $1166.40 for your new computer and you want to buy it in two years while earning 8% interest, you need to start with PV(1166.4;0.08;2) or $1000.

**Return type**: A floating point value (like 1.3, 0.343, 253)
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**Syntax**

PV(future value; rate; periods)

**Parameters**

*Comment:* Future value, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Interest rate, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Periods, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

PV(1166.4;0.08;2) equals 1000

### 8.1.6.39 **PV_ANNUITY**

The PV_ANNUITY() function returns the present value of an annuity or stream of payments. For example: a "million dollar" lottery ticket that pays $50,000 a year for 20 years, with an interest rate of 5%, is actually worth PV_ANNUITY(50000;0.05;20) or $623,111. This function assumes that payments are made at the end of each period.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

PV_ANNUITY(amount; interest; periods)

**Parameters**

*Comment:* Payment per period, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Interest rate, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Periods, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

PV_ANNUITY(1000;0.05;5) equals 4329.48

### 8.1.6.40 **RATE**

The RATE() function computes the constant interest rate per period of an investment.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

RATE(nper; pmt; pv; fv; type; guess)

**Parameters**

*Comment:* Payment period, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Regular payments, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Present value, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Future value, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Type, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Guess, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

RATE(4*12; -200; 8000) equals 0.007701472
8.1.6.41 RECEIVED

The RECEIVED function returns the amount received at the maturity date for a invested security. Basis is the type of day counting you want to use: 0: US 30/360 (default), 1: real days, 2: real days/360, 3: real days/365 or 4: European 30/365. The settlement date must be before maturity date.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

RECEIVED(settlement; maturity; investment; discount; basis)

Parameters

Comment: Settlement, Type: Date
Comment: Maturity, Type: Date
Comment: Investment, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Discount rate, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Basis, Type: Whole number (like 1, 132, 2344)

Examples

RECEIVED("2/28/2001"); "8/31/2001"; 1000; 0.05; 0) returns 1,025.787

8.1.6.42 RRI

The RRI function calculates the interest rate resulting from the profit (return) of an investment.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

RRI( P; Pv; Fv)

Parameters

Comment: P, Type: Whole number (like 1, 132, 2344)
Comment: Pv, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Fv, Type: A floating point value (like 1.3, 0.343, 253 )

Examples

RRI(1;100;200) returns 1

Related Functions

FV
NPER
PMT
PV
RATE

8.1.6.43 SLN

The SLN() function will determine the straight line depreciation of an asset for a single period. Cost is the amount you paid for the asset. Salvage is the value of the asset at the end of the period. Life is the number of periods over which the asset is depreciated. SLN divides the cost evenly over the life of an asset.

Return type: A floating point value (like 1.3, 0.343, 253 )
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Syntax

\textbf{SLN(cost; salvage value; life)}

Parameters

\textit{Comment: Cost, Type: A floating point value (like 1.3, 0.343, 253 )}
\textit{Comment: Salvage, Type: A floating point value (like 1.3, 0.343, 253 )}
\textit{Comment: Life, Type: A floating point value (like 1.3, 0.343, 253 )}

Examples

\text{SLN(10000;700;10) equals 930}

Related Functions

\textbf{SYD}
\textbf{DDB}

8.1.6.44 \textbf{SYD}

The \textbf{SYD()} function will calculate the sum-of-years digits depreciation for an asset based on its cost, salvage value, anticipated life, and a particular period. This method accelerates the rate of the depreciation, so that more depreciation expense occurs in earlier periods than in later ones. The depreciable cost is the actual cost minus the salvage value. The useful life is the number of periods (typically years) over which the asset is depreciated.

\textit{Return type: A floating point value (like 1.3, 0.343, 253 )}

Syntax

\textbf{SYD(cost; salvage value; life; period)}

Parameters

\textit{Comment: Cost, Type: A floating point value (like 1.3, 0.343, 253 )}
\textit{Comment: Salvage, Type: A floating point value (like 1.3, 0.343, 253 )}
\textit{Comment: Life, Type: A floating point value (like 1.3, 0.343, 253 )}
\textit{Comment: Period, Type: A floating point value (like 1.3, 0.343, 253 )}

Examples

\text{SYD(5000; 200; 5; 2) equals 1280}

Related Functions

\textbf{SLN}
\textbf{DDB}

8.1.6.45 \textbf{TBILLEQ}

The \textbf{TBILLEQ} functions returns the bond equivalent for a treasury bill. The maturity date must be after the settlement date but within 365 days.

\textit{Return type: A floating point value (like 1.3, 0.343, 253 )}

Syntax

\textbf{TBILLEQ(settlement; maturity; discount)}

Parameters

\textit{Comment: Settlement, Type: Date}
\textit{Comment: Maturity, Type: Date}
\textit{Comment: Discount rate, Type: A floating point value (like 1.3, 0.343, 253 )}
Examples
TBILLEGQ("2/28/2001", "8/31/2001", 0.1) returns 0.1068

Related Functions
TBILLPRICE
TBILLYIELD

8.1.6.46 TBILLPRICE

The TBILLPRICE functions returns the price per $100 value for a treasury bill. The maturity date must be after the settlement date but within 365 days. The discount rate must be positive.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
TBILLPRICE(settlement; maturity; discount)

Parameters
Comment: Settlement, Type: Date
Comment: Maturity, Type: Date
Comment: Discount rate, Type: A floating point value (like 1.3, 0.343, 253 )

Examples
TBILLPRICE("2/28/2001", "8/31/2001", 0.05) returns 97.4444

Related Functions
TBILLEGQ
TBILLYIELD

8.1.6.47 TBILLYIELD

The TBILLYIELD functions returns the yield for a treasury bill. The maturity date must be after the settlement date but within 365 days. The price must be positive.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
TBILLYIELD(settlement; maturity; price)

Parameters
Comment: Settlement, Type: Date
Comment: Maturity, Type: Date
Comment: Price per $100 face value, Type: A floating point value (like 1.3, 0.343, 253 )

Examples
TBILLYIELD("2/28/2001", "8/31/2001", 600) returns -1.63

Related Functions
TBILLEGQ
TBILLPRICE
8.1.6.48 VDB

VDB calculates the depreciation allowance of an asset with an initial value, an expected useful life, and a final value of salvage for a period specified, using the variable-rate declining balance method.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

VDB(cost; salvage; life; start-period; end-period;［; depreciation-factor = 2 ［; switch = false ］) ]

Parameters

Comment: Settlement, Type: Date
Comment: Maturity, Type: Date
Comment: Price, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Redemption, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Basis, Type: Whole number (like 1, 132, 2344)

Examples

VDB(10000;600;10;0;0.875;1.5) returns 1312.5

8.1.6.49 XIRR

The XIRR function calculates the internal rate of return for a non-periodic series of cash flows.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

XIRR( Values; Dates［; Guess = 0.1 ］)

Parameters

Comment: Values, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Dates, Type: Date
Comment: Guess, Type: A floating point value (like 1.3, 0.343, 253)

Examples

XIRR(B1:B4;C1:C4) Suppose B1:B4 contains -20000, 4000, 12000, 8000 while C1:C4 contains =DATE(2000;1;1), =DATE(2000;6;1), =DATE(2000;12;30), =DATE(2001;3;1) returns 0.2115964

Related Functions

IRR

8.1.6.50 XNPV

The XNPV function calculates the net present value of a series of cash flows.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

XNPV( Rate; Values; Dates)

Parameters

Comment: Rate, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Values, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Dates, Type: Date
Examples

XNPV(5%;B1:B4;C1:C4) suppose B1:B4 contains -20000, 4000, 12000, 8000 while C1:C4 contains 

Related Functions

NPV

8.1.6.51 YIELDDISC

YIELDDISC calculates the yield of a discounted security per 100 currency units of face value.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

YIELDDISC(settlement; maturity; price, redemp, basis)

Parameters

Comment: Settlement, Type: Date
Comment: Maturity, Type: Date
Comment: Price, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Redemption, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Basis, Type: Whole number (like 1, 132, 2344)

Examples

YIELDDISC(DATE(1990;6;1);DATE(1990;12;31);941.66667;1000) returns 0.106194684

8.1.6.52 YIELDMAT

The YIELDMAT function calculates the yield of the security that pays interest on the maturity date.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

YIELDMAT( Settlement; Maturity; Issue; Rate; Price; Basis )

Parameters

Comment: Settlement, Type: Date
Comment: Maturity, Type: Date
Comment: Issue, Type: Date
Comment: Discount rate, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Price, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Basis, Type: Whole number (like 1, 132, 2344)

Examples

YIELDMAT(DATE(1990;6;1);DATE(1995;12;31);DATE(1990; 1; 1); 6%;103.819218241) returns 0.050000000

Related Functions

YIELDDISC
8.1.6.53 ZERO_COUPON

The ZERO_COUPON() function calculates the value of a zero-coupon (pure discount) bond. For example: if the interest rate is 10%, a $1000 bond that matures in 20 years is worth ZERO_COUPON(1000; .1; 20) or $148.64.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

ZERO_COUPON(face value; rate; years)

**Parameters**

- **Face value**, Type: A floating point value (like 1.3, 0.343, 253)
- **Interest rate**, Type: A floating point value (like 1.3, 0.343, 253)
- **Years**, Type: A floating point value (like 1.3, 0.343, 253)

**Examples**

ZERO_COUPON(1000; .1; 20) equals 148.64

8.1.7 Information

8.1.7.1 ERRORTYPE

The ERRORTYPE() function converts a error to a number. If the value is not an error, an error is returned. Otherwise, a numerical code is returned. Error codes are modelled on Excel.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

ERRORTYPE(value)

**Parameters**

- **Error**, Type: Any kind of value

**Examples**

ERRORTYPE(NA()) returns 7

Examples

ERRORTYPE(0) returns an error

8.1.7.2 FILENAME

Returns the current filename. If the current document is not saved, an empty string is returned.

*Return type:* Text

**Syntax**

FILENAME()

**Parameters**
8.1.7.3 FORMULA

The FORMULA() function returns the formula of a cell as string.

*Return type:* Text

**Syntax**

FORMULA(x)

**Parameters**

*Comment:* Reference, *Type:* Reference

**Examples**

FORMULA(A1) returns “=SUM(1+2)” if the cell A1 contains such a formula.

8.1.7.4 INFO

The INFO() function returns information about the current operating environment. Parameter type specifies what type of information you want to return. It is one of the following: “directory” returns the path of the current directory, “numfile” returns the number of active documents, “release” returns the version of Calligra Sheets as text, “recalc” returns the current recalculation mode: “Automatic” or “Manual”, “system” returns the name of the operating environment, “osversion” returns the current operating system.

*Return type:* Text

**Syntax**

INFO(type)

**Parameters**

*Comment:* Type of information, *Type:* Text

8.1.7.5 ISBLANK

The ISBLANK() function returns True if the parameter is empty. Otherwise it returns False.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

ISBLANK(x)

**Parameters**

*Comment:* Any value, *Type:* Any kind of value

**Examples**

ISBLANK(A1) returns True if A1 is empty

**Examples**

ISBLANK(A1) returns False if A1 holds a value
8.1.7.6 ISDATE

The ISDATE() function returns True if the parameter is a date value. Otherwise it returns False.

Return type: A truth value (TRUE or FALSE)

Syntax

ISDATE(x)

Parameters

Comment: Any value, Type: Any kind of value

Examples

ISDATE("2000-2-2") returns True

Examples

ISDATE("hello") returns False

8.1.7.7 ISERR

The ISERR() function returns True if its parameter is an error other than N/A. Otherwise, it returns False. Use ISERROR() if you want to include the N/A error as well.

Return type: A truth value (TRUE or FALSE)

Syntax

ISERR(x)

Parameters

Comment: Any value, Type: Any kind of value

Related Functions

ISERROR
ISNA

8.1.7.8 ISERROR

The ISERROR() function returns True if its parameter is an error of any type. Otherwise, it returns False.

Return type: A truth value (TRUE or FALSE)

Syntax

ISERROR(x)

Parameters

Comment: Any value, Type: Any kind of value

Related Functions

ISERR
ISNA
8.1.7.9  ISEVEN

The ISEVEN() function returns True if the number is even. Otherwise returns False.
Return type: A truth value (TRUE or FALSE)

Syntax
ISEVEN(x)

Parameters
Comment: Any value, Type: Any kind of value

Examples
ISEVEN(12) returns True

Examples
ISEVEN(-7) returns False

8.1.7.10  ISFORMULA

The ISFORMULA() function returns True if the referenced cell contains a formula. Otherwise it returns False
Return type: A truth value (TRUE or FALSE)

Syntax
ISFORMULA(x)

Parameters
Comment: Reference, Type: Reference

8.1.7.11  ISLOGICAL

The ISLOGICAL() function returns True if the parameter is a boolean value. Otherwise it returns False.
Return type: A truth value (TRUE or FALSE)

Syntax
ISLOGICAL(x)

Parameters
Comment: Any value, Type: Any kind of value

Examples
ISLOGICAL(A1>A2) returns True

Examples
ISLOGICAL(12) returns False
8.1.7.12 ISNA

The ISNA() function returns True if its parameter is a N/A error. In all other cases, it returns False.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[ \text{ISNA}(x) \]

**Parameters**

- *Comment:* Any value, *Type:* Any kind of value

**Related Functions**

- ISERR
- ISERROR

8.1.7.13 ISNONTEXT

The ISNONTEXT() function returns True if the parameter is not a string. Otherwise it returns False. It's the same as ISNOTTEXT.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[ \text{ISNONTEXT}(x) \]

**Parameters**

- *Comment:* Any value, *Type:* Any kind of value

**Examples**

- ISNONTEXT(12) returns True
- ISNONTEXT("hello") returns False

**Related Functions**

- ISNOTTEXT

8.1.7.14 ISNOTTEXT

The ISNOTTEXT() function returns True if the parameter is not a string. Otherwise it returns False. It's the same as ISNONTEXT.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[ \text{ISNOTTEXT}(x) \]

**Parameters**

- *Comment:* Any value, *Type:* Any kind of value

**Examples**

- ISNOTTEXT(12) returns True
- ISNOTTEXT("hello") returns False

**Related Functions**

- ISNONTEXT
8.1.7.15  ISNUM

The ISNUM() function returns True if the parameter is a numerical value. Otherwise it returns False. It’s the same as ISNUMBER.  
*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[
\text{ISNUM}(x)
\]

**Parameters**

*Comment:* Any value, *Type:* Any kind of value

**Examples**

\[
\text{ISNUM}(12) \text{ returns True}
\]

\[
\text{ISNUM}(\text{hello}) \text{ returns False}
\]

**Related Functions**

ISNUMBER

8.1.7.16  ISNUMBER

The ISNUMBER() function returns True if the parameter is a numerical value. Otherwise it returns False. It’s the same as ISNUM.  
*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[
\text{ISNUMBER}(x)
\]

**Parameters**

*Comment:* Any value, *Type:* Any kind of value

**Examples**

\[
\text{ISNUMBER}(12) \text{ returns True}
\]

\[
\text{ISNUMBER}(\text{hello}) \text{ returns False}
\]

**Related Functions**

ISNUM

8.1.7.17  ISODD

The ISODD() function returns True if the number is odd. Otherwise it returns False.  
*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[
\text{ISODD}(x)
\]

**Parameters**

*Comment:* Any value, *Type:* Any kind of value

**Examples**

\[
\text{ISODD}(12) \text{ returns False}
\]

\[
\text{ISODD}(-7) \text{ returns True}
\]
8.1.7.18 ISREF

The ISREF() function returns True if the parameter refers to a reference. Otherwise it returns False.

Return type: A truth value (TRUE or FALSE)

Syntax

ISREF(x)

Parameters

Comment: Any value, Type: Any kind of value

Examples

ISREF(A12) returns true

Examples

ISREF("hello") returns false

8.1.7.19 ISTEXT

The ISTEXT() function returns True if the parameter is a string. Otherwise it returns False.

Return type: A truth value (TRUE or FALSE)

Syntax

ISTEXT(x)

Parameters

Comment: Any value, Type: Any kind of value

Examples

ISTEXT(12) returns False

Examples

ISTEXT("hello") returns True

8.1.7.20 ISTIME

The ISTIME() function returns True if the parameter is a time value. Otherwise it returns False.

Return type: A truth value (TRUE or FALSE)

Syntax

ISTIME(x)

Parameters

Comment: Any value, Type: Any kind of value

Examples

ISTIME("12:05") returns True

Examples

ISTIME("hello") returns False
8.1.7.21 N

The N() function converts a value to a number. If value is or refers to a number, this function returns the number. If value is True, this function returns 1. If a value is a date, this function returns the serial number of that date. Anything else will cause the function to return 0.

Return type: Whole number (like 1, 132, 2344)

Syntax

N(value)

Parameters

Comment: Value, Type: Any kind of value

Examples

N(3.14) returns 3.14

Examples

N("7") returns 0 (because "7" is text)

8.1.7.22 NA

The NA() function returns the constant error value, N/A.

Return type: Error

Syntax

NA()

Parameters

Related Functions

ISNA
ISERR
ISERROR

8.1.7.23 TYPE

The TYPE() function returns 1 if the value is a number, 2 if it is text, 4 if the value is a logical value, 16 if it is an error value or 64 if the value is an array. If the cell the value represents contains a formula you get its return type.

Return type: Whole number (like 1, 132, 2344)

Syntax

TYPE(x)

Parameters

Comment: Any value, Type: Any kind of value

Examples

TYPE(A1) returns 2, if A1 contains "Text"

Examples

TYPE(-7) returns 1

Examples

TYPE(A2) returns 1, if A2 contains "=CURRENTDATE()"
8.1.8 Logical

8.1.8.1 AND

The AND() function returns True if all the values are true. Otherwise it returns False (unless any of the values in an error - then it returns an error).

Return type: A truth value (TRUE or FALSE)

Syntax

\[ \text{AND} (\text{value};\text{value};\ldots) \]

Parameters

- Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
- Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
- Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
- Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)

Examples

- \text{AND(true;true;true)} returns True
- \text{AND(true;false)} returns False

8.1.8.2 FALSE

The FALSE() function returns the boolean value FALSE.

Return type: A truth value (TRUE or FALSE)

Syntax

\[ \text{FALSE} () \]

Parameters


Examples

- \text{FALSE()} returns FALSE

8.1.8.3 IF

The IF() function is a conditional function. This function returns the second parameter if the condition is True. Otherwise it returns the third parameter (which defaults to being false).

Return type: Any kind of value

Syntax

\[ \text{IF} (\text{condition};\text{if_true};\text{if_false}) \]

Parameters

- Comment: Condition, Type: A truth value (TRUE or FALSE)
- Comment: If true, Type: Any kind of value
- Comment: If false, Type: Any kind of value

Examples

- \text{A1=4;A2=6;} IF(A1>A2;5;3) returns 3
8.1.8.4 IFERROR

Return X unless it is an Error, in which case return an alternative value.

*Return type:* Any kind of value

**Syntax**

```
IFERROR(AnyX;AnyAlternative)
```

**Parameters**

- *Any X*, *Type:* Any kind of value
- *Any Alternative*, *Type:* Any kind of value

**Examples**

IFERROR(A1;A2) returns the content of A1 if that content is not an error-value else the content of A2 is returned.

8.1.8.5 IFNA

Return X unless it is an NA, in which case return an alternative value.

*Return type:* Any kind of value

**Syntax**

```
IFNA(AnyX;AnyAlternative)
```

**Parameters**

- *Any X*, *Type:* Any kind of value
- *Any Alternative*, *Type:* Any kind of value

**Examples**

IFNA(A1;A2) returns the content of A1 if that content is not an #N/A error-value else the content of A2 is returned.

8.1.8.6 NAND

The NAND() function returns True if at least one value is not true. Otherwise it returns False.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

```
NAND(value;value;...)
```

**Parameters**

- *Boolean values*, *Type:* A range of truth values (TRUE or FALSE)
- *Boolean values*, *Type:* A range of truth values (TRUE or FALSE)
- *Boolean values*, *Type:* A range of truth values (TRUE or FALSE)
- *Boolean values*, *Type:* A range of truth values (TRUE or FALSE)

**Examples**

NAND(true;false;false) returns True

Examples

NAND(true;true) returns False
8.1.8.7 NOR

The NOR() function returns True if all the values given as parameters are of boolean type and have the value false. Otherwise it returns False.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[ \text{NOR(value;value;...)} \]

**Parameters**

- *Comment:* Boolean values, *Type:* A range of truth values (TRUE or FALSE)
- *Comment:* Boolean values, *Type:* A range of truth values (TRUE or FALSE)
- *Comment:* Boolean values, *Type:* A range of truth values (TRUE or FALSE)
- *Comment:* Boolean values, *Type:* A range of truth values (TRUE or FALSE)

**Examples**

NOR(true;false;false) returns False

NOR(false;false) returns True

8.1.8.8 NOT

The NOT() function returns True if the value is False and returns False if the value is True. It returns an error if the input is an error.

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[ \text{NOT(bool)} \]

**Parameters**

- *Comment:* Boolean value, *Type:* A truth value (TRUE or FALSE)

**Examples**

NOT(false) returns True

NOT(true) returns False

8.1.8.9 OR

The OR() function returns True if at least one of the values is true. Otherwise it returns False (unless any of the values is an error, then it returns an error).

*Return type:* A truth value (TRUE or FALSE)

**Syntax**

\[ \text{OR(value;value;...)} \]
Parameters

Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)

Examples

OR(false;false;false) returns False

Examples

OR(true;false) returns True

8.1.8.10 TRUE

The TRUE() function returns the boolean value TRUE.

Return type: A truth value (TRUE or FALSE)

Syntax

TRUE()

Parameters

Examples

TRUE() returns TRUE

8.1.8.11 XOR

The XOR() function returns False if the number of True values is even. Otherwise it returns True. It returns an error if any argument is an error.

Return type: A truth value (TRUE or FALSE)

Syntax

XOR(value;value;...)

Parameters

Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)
Comment: Boolean values, Type: A range of truth values (TRUE or FALSE)

Examples

XOR(false;false;false) returns True

Examples

XOR(true;false) returns True
8.1.9 Lookup & Reference

8.1.9.1 ADDRESS

The ADDRESS creates a cell address. Parameter Row is the row number and Column is the column number.

Absolute number specifies the type of reference: 1 or omitted = Absolute, 2 = Absolute row, relative column, 3 = Relative row; absolute column and 4 = Relative.

A1 Style specifies the style of the address to return. If A1 is set to TRUE (default) the address is returned in A1 style if it is set to FALSE in R1C1 style.

Sheet name is the text specifying the name of the sheet.

Return type: Text

Syntax

ADDRESS(row; col; absolute; style; sheet name)

Parameters

Comment: Row number, Type: Whole number (like 1, 132, 2344)
Comment: Column number, Type: Whole number (like 1, 132, 2344)
Comment: Absolute number (optional), Type: Whole number (like 1, 132, 2344)
Comment: A1 style (optional), Type: A truth value (TRUE or FALSE)
Comment: Sheet name, Type: Text

Examples

ADDRESS(6; 4) returns $D$6

Examples

ADDRESS(6; 4; 2) returns D$6

Examples

ADDRESS(6; 4; 2; FALSE; "Sheet1") returns Sheet1!R6C[4]

Examples

ADDRESS(6; 4; 1; FALSE; "Sheet1") returns Sheet1!R6C4

Examples

ADDRESS(6; 4; 4; TRUE; "Sheet1") returns Sheet1!D6

8.1.9.2 AREAS

Returns the number of areas in the reference string. An area can be a single cell or a set of cells.

Return type: Whole number (like 1, 132, 2344)

Syntax

AREAS(reference)

Parameters

Comment: Reference, Type: A range of strings

Examples

AREAS(A1) returns 1

Examples

AREAS((A1; A2:A4)) returns 2
8.1.9.3 CELL

Returns information about position, formatting or contents in a reference.

Return type: Any kind of value

Syntax

CELL(type; reference)

Parameters

Comment: Type, Type: Text
Comment: Reference, Type: Reference

Examples

CELL("COL", C7) returns 3

Examples

CELL("ROW", C7) returns 7

Examples

CELL("ADDRESS", C7) returns $C$7

8.1.9.4 CHOOSE

Returns the parameter specified by the index.

Return type: Any kind of value

Syntax

CHOOSE(index; parameter1; parameter2;...)

Parameters

Comment: Index, Type: Whole number (like 1, 132, 2344)
Comment: Arguments, Type:

Examples

CHOOSE(1; "1st"; "2nd") returns "1st"

Examples

CHOOSE(2; 3; 2; 4) returns 2

8.1.9.5 COLUMN

The COLUMN function returns the column of given cell reference. If no parameter is specified the column of the current cell gets returned.

Return type: Whole number (like 1, 132, 2344)

Syntax

COLUMN(reference)

Parameters

Comment: Reference, Type: Text
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Examples
COLUMN(A1) returns 1

Examples
COLUMN(D2) returns 4

Related Functions
COLUMNS
ROW

8.1.9.6 COLUMNS
The COLUMNS function returns the number of columns in a reference.
Return type: Whole number (like 1, 132, 2344)

Syntax
COLUMNS(reference)

Parameters
Comment: Reference, Type: Text

Examples
COLUMNS(A1:C3) returns 3

Examples
COLUMNS(D2) returns 1

Related Functions
COLUMN
ROWS

8.1.9.7 HLOOKUP
Look for a matching value in the first row of the given table, and return the value of the indicated row.
Looks up the ‘lookup value’ in the first row of the ‘data source’. If a value matches, the value in the ‘row’ and the column, the value was found in, is returned. If ‘sorted’ is true (default), the first row is assumed to be sorted. The search will end, if the ‘lookup value’ is lower than the value, currently compared to.
Return type: String/Numeric

Syntax
HLOOKUP(Lookup value; data source; Row; Sorted)

Parameters
Comment: Lookup value, Type: String/Numeric
Comment: Data source, Type: Array
Comment: Row, Type: Whole number (like 1, 132, 2344)
Comment: Sorted (optional), Type: A truth value (TRUE or FALSE)
8.1.9.8 INDEX

If a range is given, returns value stored in a given row/column. If one cell is given, which contains an array, then one element of the array is returned.

Return type: Whole number (like 1, 132, 2344)

Syntax

INDEX(cell, row, column)

Parameters

Comment: Reference, Type: Text
Comment: Row, Type: Whole number (like 1, 132, 2344)
Comment: Column, Type: Whole number (like 1, 132, 2344)

Examples

INDEX(A1:C3;2;2), returns contents of B2

Examples

INDEX(A1;2;2), if A1 is a result of array calculation, returns its (2,2) element.

8.1.9.9 INDIRECT

Returns the content of the cell specified by the reference text. The second parameter is optional.

Return type: Whole number (like 1, 132, 2344)

Syntax

INDIRECT(referenceText, a1 style)

Parameters

Comment: Reference, Type: Text
Comment: A1 style (optional), Type: A truth value (TRUE or FALSE)

Examples

INDIRECT(A1), A1 contains “B1”, and B1 1 => returns 1

Examples

INDIRECT(“A1”), returns content of A1

8.1.9.10 LOOKUP

The LOOKUP function looks up the first parameter in the lookup vector. It returns a value in the result Vector with the same index as the matching value in the lookup vector. If value is not in the lookup vector it takes the next lower one. If no value in the lookup vector matches an error is returned. The lookup vector must be in ascending order and lookup and result vector must have the same size. Numeric values, string and boolean values are recognized. Comparison between strings is case-insensitive.

Return type: Whole number (like 1, 132, 2344)

Syntax

LOOKUP(value; lookup vector; result vector)
Parameters
Comment: Lookup value, Type: String/Numeric
Comment: Lookup vector, Type: String/Numeric
Comment: Result vector, Type: String/Numeric

Examples
LOOKUP(1.232; A1:A6; B1:B6) for A1 = 1, A2 = 2 returns the value of B1.

8.1.9.11 MATCH
Finds a search value in a search region, and returns its position (starting from 1). Match type can be either -1, 0 or 1 and determines how is searched for the value. If match type is 0, the index of the first value that equals search value is returned. If match type is 1 (or omitted), the index of the first value that is less than or equal to the search value is returned and the values in the search region must be sorted in ascending order. If match type is -1, the smallest value that is greater than or equal to the search value is found, and the search region needs to be sorted in descending order.

Return type: Whole number (like 1, 132, 2344)

Syntax
MATCH(Search value; Search region; Match type)

Parameters
Comment: Search value, Type: String/Numeric
Comment: Search region, Type: Reference/Array
Comment: Match type (optional), Type: Whole number (like 1, 132, 2344)

8.1.9.12 MULTIPLE.OPERATIONS
MULTIPLE.OPERATIONS executes the formula expression pointed to by FormulaCell and all formula expressions it depends on while replacing all references to RowCell with references to RowReplacement respectively all references to ColumnCell with references to ColumnReplacement. The function may be used to easily create tables of expressions that depend on two input parameters.

Return type: String/Numeric

Syntax
MULTIPLE.OPERATIONS(Formula cell; Row cell; Row replacement; Column cell; Column replacement)

Parameters
Comment: Formula cell, Type: Reference
Comment: Row cell, Type: Reference
Comment: Row replacement, Type: Reference
Comment: Column cell (optional), Type: Reference
Comment: Column replacement (optional), Type: Reference

8.1.9.13 OFFSET
Modifies a reference’s position and dimension.

Return type: Reference
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Syntax
OFFSET(Reference reference; Integer rowOffset; Integer columnOffset; Integer newHeight; Integer newWidth)

Parameters
- Comment: Reference or range, Type: Reference
- Comment: Number of rows to offset, Type: Whole number (like 1, 132, 2344)
- Comment: Number of columns to offset, Type: Whole number (like 1, 132, 2344)
- Comment: Height of the offset range (optional), Type: Whole number (like 1, 132, 2344)
- Comment: Width of the offset range (optional), Type: Whole number (like 1, 132, 2344)

8.1.9.14 ROW
The ROW function returns the row of given cell reference. If no parameter is specified the row of the current cell gets returned.

Return type: Whole number (like 1, 132, 2344)

Syntax
ROW(reference)

Parameters
- Comment: Reference, Type: Text

Examples
- ROW(A1) returns 1

Examples
- ROW(D2) returns 2

Related Functions
ROWS
COLUMN

8.1.9.15 ROWS
The ROWS function returns the number of rows in a reference.

Return type: Whole number (like 1, 132, 2344)

Syntax
ROWS(reference)

Parameters
- Comment: Reference, Type: Text

Examples
- ROWS(A1:C3) returns 3

Examples
- ROWS(D2) returns 1

Related Functions
ROW
COLUMNS
8.1.9.16 SHEET

Returns the sheet number of the reference or the string representing a sheet name.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

\[
\text{SHEET}(\text{reference})
\]

**Parameters**

*Comment:* Reference, *Type:* Reference

**Examples**

SHEET(Sheet1!C7) returns 1

**Examples**

SHEET(Sheet2!C7) returns 2

8.1.9.17 SHEETS

Returns the number of sheets in a reference or current document.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

\[
\text{SHEETS}(\text{reference})
\]

**Parameters**

*Comment:* Reference, *Type:* Reference

8.1.9.18 VLOOKUP

Look for a matching value in the first column of the given table, and return the value of the indicated column.

Looks up the ‘lookup value’ in the first column of the ‘data source’. If a value matches, the value in the ‘column’ and the row, the value was found in, is returned. If ‘sorted’ is true (default), the first column is assumed to be sorted. The search will end, if the ‘lookup value’ is lower than the value, currently compared to.

*Return type:* String/Numeric

**Syntax**

\[
\text{VLOOKUP}(\text{Lookup value}; \text{data source}; \text{Column}; \text{Sorted})
\]

**Parameters**

*Comment:* Lookup value, *Type:* String/Numeric
*Comment:* Data source, *Type:* Array
*Comment:* Column, *Type:* Whole number (like 1, 132, 2344)
*Comment:* Sorted (optional), *Type:* A truth value (TRUE or FALSE)
8.1.10 Math

8.1.10.1 ABS
The ABS() function returns the absolute value of the floating-point number x.

_Return type:_ A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
ABS(x)
```

**Parameters**

*Comment:* A floating point value, _Type:_ A floating point value (like 1.3, 0.343, 253)

**Examples**

- `ABS(12.5)` equals 12.5
- `ABS(-12.5)` equals 12.5

8.1.10.2 CEIL
The CEIL() function rounds x up to the nearest integer which is greater than the input, returning that value as a double.

_Return type:_ An integer (like 0, -5, 14)

**Syntax**

```
CEIL(x)
```

**Parameters**

*Comment:* A floating point value, _Type:_ A floating point value (like 1.3, 0.343, 253)

**Examples**

- `CEIL(12.5)` equals 13
- `CEIL(-12.5)` equals -12

**Related Functions**

- CEILING
- FLOOR
- ROUND
- ROUNDUP

8.1.10.3 CEILING
The CEILING() function rounds x up (away from zero) to the nearest multiple of Significance which is greater than the input. The default value for Significance is 1 (or -1 if the value is negative), which means rounding up to the nearest integer. If the Mode parameter is non-zero, the function rounds away from zero, instead of up towards the positive infinity.

_Return type:_ An integer (like 0, -5, 14)
Syntax
CEILING(x)

Parameters
Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Significance (optional), Type: A floating point value (like 1.3, 0.343, 253)
Comment: Mode (optional), Type: A floating point value (like 1.3, 0.343, 253)

Examples
CEILING(12.5) equals 13

Examples
CEILING(6.43; 4) equals 8

Examples
CEILING(-6.43; -4; 1) equals -8

Examples
CEILING(-6.43; -4; 0) equals -4

Related Functions
CEIL
FLOOR
ROUND
ROUNDUP

8.1.10.4 COUNT

This function returns the count of integer or floating arguments passed. You can count using a range: COUNT(A1:B5) or using a list of values like COUNT(12;5;12.5).

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
COUNT(value;value;value...)

Parameters
Comment: Values, Type: FLOAT

Examples
COUNT(-5; "KSpread"; 2) returns 2

Examples
COUNT(5) returns 1

Related Functions
COUNTA
COUNTIF
SUM
8.1.10.5  COUNTA

This function returns the count of all non empty arguments passed. You can count using a range: COUNTA(A1:B5) or using a list of values like COUNTA(12.5;12.5).

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
COUNTA(value;value;value...)

Parameters
Comment: Values, Type: FLOAT

Examples
COUNTA(-5;"KSpread";2) returns 3
COUNTA(5) returns 1

Related Functions
COUNT
COUNTIF

8.1.10.6  COUNTBLANK

This function returns the count of all empty cells within the range.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
COUNTBLANK(range)

Parameters
Comment: Cell range, Type: Range

Examples
COUNTBLANK(A1:B5)

Related Functions
COUNT
COUNTA
COUNTIF

8.1.10.7  COUNTIF

The COUNTIF() function returns the number of cells in the given range that meet the given criteria.

Return type: Whole number (like 1, 132, 2344)

Syntax
COUNTIF(range;criteria)

Parameters
Comment: Range, Type: A range of floating point values (like 1.3, 0.343, 253)
Comment: Criteria, Type: Text
Examples
COUNTIF(A2:A3;"14") returns 1 if A2 is -4 and A3 is 14

Related Functions
COUNT
SUMIF

8.1.10.8 CUR
The CUR() function returns the non-negative cube root of x.
Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
CUR(x)

Parameters
Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Examples
CUR(27) equals 3

Related Functions
SQRT

8.1.10.9 DIV
The DIV() function divides the first value by the other values in turn.
Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
DIV(value;value;...)

Parameters
Comment: Values, Type: FLOAT

Examples
DIV(20;2;2) returns 5
DIV(25;2.5) returns 10

Related Functions
MULTIPLY
MOD
8.1.10.10 EPS

EPS() returns the machine epsilon; this is the difference between 1 and the next largest floating-point number. Because computers use a finite number of digits, roundoff error is inherent (but usually insignificant) in all calculations.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

EPS()

**Parameters**

**Examples**

On most systems, this returns \(2^{-52}=2.2204460492503131\times 10^{-16}\)

**Examples**

0.5*EPS() returns the "unit round"; this value is interesting because it is the largest number \(x\) where \((1+x)-1=0\) (due to roundoff errors).

**Examples**

EPS() is so small that Calligra Sheets displays 1+eps() as 1

**Examples**

Pick a number \(x\) between 0 and EPS(). Observe that 1+x rounds \(x\) to either 0 or EPS() by using the equation \((1+x)-1\)

8.1.10.11 EVEN

The EVEN() function returns the number rounded up to the nearest even integer.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

EVEN(value)

**Parameters**

**Comment:** Floating point value, Type: A floating point value (like 1.3, 0.343, 253)

**Examples**

EVEN(1.2) returns 2

**Examples**

EVEN(2) returns 2

**Related Functions**

ODD
8.1.10.12 EXP

The EXP() function returns the value of e (the base of natural logarithms) raised to the power of x.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

EXP(x)

Parameters

Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Examples

EXP(9) equals 8103.08392758

Examples

EXP(-9) equals 0.00012341

Related Functions

LN

8.1.10.13 FACT

The FACT() function calculates the factorial of the parameter. The mathematical expression is (value)!.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

FACT(number)

Parameters

Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Examples

FACT(10) returns 3628800

Examples

FACT(0) returns 1

8.1.10.14 FACTDOUBLE

The FACTDOUBLE() function calculates the double factorial of a number, i.e. x!!.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

FACTDOUBLE(number)

Parameters

Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Examples

FACTDOUBLE(6) returns 48

Examples

FACTDOUBLE(7) returns 105
8.1.10.15  FIB

Function FIB calculates the Nth term of a Fibonacci sequence (1, 1, 2, 3, 5, 8, 13, 21...), in which each number, after the first two, is the sum of the two numbers immediately preceding it. FIB(0) is defined to be 0.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

FIB(n)

**Parameters**

Comment: Nth term, Type: A floating point value (like 1.3, 0.343, 253)

**Examples**

FIB(9) returns 34

FIB(26) returns 121393

8.1.10.16  FLOOR

Round a number x down to the nearest multiple of the second parameter, Significance.

The FLOOR() function rounds x down (towards zero) to the nearest multiple of Significance which is smaller than the input. The default value for Significance is 1, if x is positive. It is -1, if the value is negative, which means rounding up to the nearest integer. If mode is given and not equal to zero, the amount of x is rounded toward zero to a multiple of significance and then the sign applied. Otherwise, it rounds toward negative infinity. If any of the two parameters x or Significance is zero, the result is zero.

*Return type:* An integer (like 0, -5, 14)

**Syntax**

FLOOR(x)

**Parameters**

Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Comment: Significance (optional), Type: A floating point value (like 1.3, 0.343, 253)

Comment: Mode (optional), Type: A floating point value (like 1.3, 0.343, 253)

**Examples**

FLOOR(12.5) equals 12

FLOOR(-12.5) equals -13

FLOOR(5; 2) equals 4

FLOOR(5; 2.2) equals 4.4

**Related Functions**

CEIL
CEILING
ROUND
ROUNDDOWN
8.1.10.17 GAMMA

The GAMMA() function returns the gamma function value.

_Return type:_ A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
GAMMA(value)
```

**Parameters**

*Comment:* Floating point value, _Type:_ A floating point value (like 1.3, 0.343, 253 )

**Examples**

GAMMA(1) returns 1

**Related Functions**

FACT

8.1.10.18 GCD

The GCD() function returns the greatest common denominator for two or more integer values.

_Return type:_ Whole number (like 1, 132, 2344)

**Syntax**

```
GCD(value; value)
```

**Parameters**

*Comment:* First number, _Type:_ A range of whole numbers (like 1, 132, 2344)

*Comment:* Second number, _Type:_ A range of whole numbers (like 1, 132, 2344)

*Comment:* Third number, _Type:_ A range of whole numbers (like 1, 132, 2344)

**Examples**

GCD(6;4) returns 2

GCD(10;20) returns 10

GCD(20;15;10) returns 5

**Related Functions**

LCM

8.1.10.19 G_PRODUCT

The G_PRODUCT() function is the same as KPRODUCT. It is provided for Gnumeric compatibility.

_Return type:_ A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
G_PRODUCT(value;value;...)
```

**Parameters**

*Comment:* Values, _Type:_ FLOAT

**Related Functions**

KPRODUCT
8.1.10.20 INT

The INT() function returns the integer part of the value.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

\[ \text{INT}(x) \]

**Parameters**

*Comment:* A floating point value, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

\[ \text{INT}(12.55) \text{ equals } 12 \]

**Examples**

\[ \text{INT}(15) \text{ equals } 15 \]

**Related Functions**

FLOOR
QUOTIENT

8.1.10.21 INV

This function multiplies each value by -1.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

\[ \text{INV}(\text{value}) \]

**Parameters**

*Comment:* Floating point value, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

\[ \text{INV}(-5) \text{ equals } 5 \]

**Examples**

\[ \text{INV}(5) \text{ equals } -5 \]

**Examples**

\[ \text{INV}(0) \text{ equals } 0 \]

8.1.10.22 KPRODUCT

The KPRODUCT() function calculates the product of all the values given as parameters. You can calculate the product of a range: KPRODUCT(A1:B5) or a list of values like KPRODUCT(12;5;12.5). If no numeric values are found 1 is returned.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

\[ \text{KPRODUCT}(\text{value};\text{value};...) \]
Parameters

Comment: Values, Type: FLOAT

Examples

KPRODUCT(3;5;7) equals 105

Examples

KPRODUCT(12.5;2) equals 25

Related Functions

G_PRODUCT
MULTIPLY
PRODUCT

8.1.10.23 LCM

The LCM() function returns the least common multiple for two or more float values

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

LCM(value; value)

Parameters

Comment: First number, Type: FLOAT
Comment: Second number, Type: FLOAT

Examples

LCM(6;4) returns 12

Examples

LCM(1.5;2.25) returns 4.5

Examples

LCM(2;3;4) returns 12

Related Functions

GCD

8.1.10.24 LN

The LN() function returns the natural logarithm of x.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

LN(x)

Parameters

Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253 )

Examples

LN(0.8) equals -0.22314355
Examples
LN(0) equals -inf

Related Functions
LOG
LOG10
LOG2

8.1.10.25 LOG
The LOG() function returns the base-10 logarithm of x.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
LOG(x)

Parameters
Comment: A floating point value, greater than zero, Type: A floating point value (like 1.3, 0.343, 253 )

Examples
LOG(0.8) equals -0.09691001

Examples
LOG(0) is an error.

Related Functions
LN
LOGN
LOG10
LOG2

8.1.10.26 LOG10
The LOG10() function returns the base-10 logarithm of the argument.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
LOG10(x)

Parameters
Comment: A positive floating point value, Type: A floating point value (like 1.3, 0.343, 253 )

Examples
LOG10(10) equals 1.

Examples
LOG10(0) is an error.

Related Functions
LN
LOGN
LOG
LOG2
8.1.10.27  LOG2

The LOG2() function returns the base-2 logarithm of x.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

\[
\text{LOG2}(x)
\]

**Parameters**

- *Comment:* A floating point value, *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**

- \( \text{LOG2}(0.8) \) equals -0.32192809

**Examples**

- \( \text{LOG2}(0) \) equals -inf.

**Related Functions**

- LN
- LOGN
- LOG
- LOG10

8.1.10.28  LOGN

The LOGN() function returns the base n logarithm of x.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

\[
\text{LOGN}(value;base)
\]

**Parameters**

- *Comment:* A floating point value, *Type:* A floating point value (like 1.3, 0.343, 253 )
- *Comment:* Base, *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**

- \( \text{LOGN}(12;10) \) equals 1.07918125

**Examples**

- \( \text{LOGN}(12;2) \) equals 3.5849625

**Related Functions**

- LOG
- LN
- LOG10
- LOG2
8.1.10.29  MAX

The MAX() function returns the largest value given in the parameters. String and logical values are ignored.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
MAX(value;value;...)
```

**Parameters**

*Comment: Values, Type: FLOAT*

**Examples**

```
MAX(12;5; 7) returns 12
```

**Examples**

```
MAX(12.5; 2) returns 12.5
```

**Examples**

```
MAX(0.5; 0.4; TRUE; 0.2) returns 0.5
```

**Related Functions**

COUNT
COUNTA
MAXA
MIN
MINA

8.1.10.30  MAXA

The MAXA() function returns the largest value given in the parameters. TRUE evaluates to 1, FALSE evaluates to 0. String values are ignored.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
MAXA(value;value;...)
```

**Parameters**

*Comment: Values, Type: FLOAT*

**Examples**

```
MAXA(12;5; 7) returns 12
```

**Examples**

```
MAXA(12.5; 2) returns 12.5
```

**Examples**

```
MAXA(0.5; 0.4; TRUE; 0.2) returns 1
```

**Related Functions**

COUNT
COUNTA
MAX
MIN
MINA
8.1.10.31 MDETERM

Function MDETERM returns the determinant of a given matrix. The matrix must be of type n x n.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
MDETERM(matrix)

Parameters
Comment: Range, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples
MDETERM(A1:C3)

Related Functions
MMULT

8.1.10.32 MIN

The MIN() function returns the smallest value given in the parameters. String and logical values are ignored.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
MIN(value;value;...)

Parameters
Comment: Values, Type: FLOAT

Examples
MIN(12;5;7) returns 5

Examples
MIN(12.5;2) returns 2

Examples
MIN(0.4;2;FALSE;0.7) returns 0.4

Related Functions
COUNT
COUNTA
MAX
MAXA
MINA
8.1.10.33 MINA

The MINA() function returns the smallest value given in the parameters. TRUE evaluates to 1, FALSE to 0. String values are ignored.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
MINA(value;value;...)

Parameters
Comment: Values, Type: FLOAT

Examples
MINA(12;5;7) returns 5

Examples
MINA(12.5;2) returns 2

Examples
MINA(0.4;2;FALSE;0.7) returns 0.

Related Functions
COUNT
COUNTA
MAX
MAXA
MIN

8.1.10.34 MINVERSE

Calculates the inverse of the matrix.
The matrix multiplied with its inverse results in the unity matrix of the same dimension.
Invertible matrices have a non-zero determinant.
Return type: A range of floating point values (like 1.3, 0.343, 253)

Syntax
MINVERSE(matrix)

Parameters
Comment: Matrix, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples
MINVERSE(A1:C3)

Related Functions
MDETERM
MUNIT
8.1.10.35 MMULT

Function MMULT multiplies two matrices. Number of columns of the first matrix must be the same as row count of the second one. The result is a matrix.

*Return type*: A range of floating point values (like 1.3, 0.343, 253)

**Syntax**

```
MMULT(matrix1;matrix2)
```

**Parameters**

- **Comment**: First matrix, **Type**: A range of floating point values (like 1.3, 0.343, 253)
- **Comment**: Second matrix, **Type**: A range of floating point values (like 1.3, 0.343, 253)

**Examples**

```
MMULT(A1:C3)
```

**Related Functions**

- [MDETERM](#)

---

8.1.10.36 MOD

The MOD() function returns the remainder after division. If the second parameter is null the function returns #DIV/0.

*Return type*: Whole number (like 1, 132, 2344)

**Syntax**

```
MOD(value;value)
```

**Parameters**

- **Comment**: Floating point value, **Type**: Whole number (like 1, 132, 2344)
- **Comment**: Floating point value, **Type**: Whole number (like 1, 132, 2344)

**Examples**

```
MOD(12;5) returns 2
```

**Examples**

```
MOD(5;5) returns 0
```

**Related Functions**

- [DIV](#)

---

8.1.10.37 MROUND

The MROUND() function returns the value rounded to the specified multiple. The value and the multiple must have the same sign

*Return type*: A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
MROUND(value; multiple)
```

**Parameters**

- **Comment**: Floating point value, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Multiple, **Type**: A floating point value (like 1.3, 0.343, 253)
Examples

MROUND(1.252; 0.5) equals 1.5

Examples

MROUND(-1.252; -0.5) equals -1.5

Related Functions

ROUND

8.1.10.38  MULTINOMIAL

The MULTINOMIAL() function returns the multinomial of each number in the parameters. It uses this formula for MULTINOMIAL(a,b,c):

\[
\frac{(a+b+c)!}{a!b!c!}
\]

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

MULTINOMIAL(value;value;...)

Parameters

Comment: Values, Type: FLOAT

Examples

MULTINOMIAL(3;4;5) equals 27720

8.1.10.39  MULTIPLY

The MULTIPLY() function multiplies all the values given in the parameters. You can multiply values given by a range MULTIPLY(A1:B5) or a list of values like MULTIPLY(12;5;12.5). It’s equivalent to PRODUCT.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

MULTIPLY(value;value;...)

Parameters

Comment: Values, Type: FLOAT

Examples

MULTIPLY(12;5;7) equals 420

Examples

MULTIPLY(12.5;2) equals 25

Related Functions

DIV
PRODUCT
KPRODUCT
8.1.10.40 MUNIT

Creates the unity matrix of the given dimension.

*Return type:* A range of floating point values (like 1.3, 0.343, 253 )

**Syntax**

```
MUNIT(dimension)
```

**Parameters**

*Comment: Dimension, Type: Whole number (like 1, 132, 2344)*

**Examples**

MUNIT(3) creates a 3x3 unity matrix

**Related Functions**

MINVERSE

8.1.10.41 ODD

The ODD() function returns the number rounded up (or down, for negative values) to the nearest odd integer. By definition, ODD(0) is 1.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
ODD(value)
```

**Parameters**

*Comment: Floating point value, Type: A floating point value (like 1.3, 0.343, 253 )*

**Examples**

ODD(1.2) returns 3

**Examples**

ODD(2) returns 3

**Examples**

ODD(-2) returns -3

**Related Functions**

EVEN

8.1.10.42 POW

The POW(x;y) function returns the value of x raised to the power of y. It’s the same as POWER.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
POW(value;value)
```

**Parameters**

*Comment: Floating point value, Type: A floating point value (like 1.3, 0.343, 253 )

*Comment: Floating point value, Type: A floating point value (like 1.3, 0.343, 253 )
Examples
POW(1.2;3.4) equals 1.8572

Examples
POW(2;3) equals 8

Related Functions
POWER

8.1.10.43 POWER

The POWER(x;y) function returns the value of x raised to the power of y.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
POWER(value;value)

Parameters
Comment: Floating point value, Type: A floating point value (like 1.3, 0.343, 253)
Comment: Floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Examples
POW(1.2;3.4) equals 1.8572

Examples
POW(2;3) equals 8

Related Functions
POWER

8.1.10.44 PRODUCT

The PRODUCT() function calculates the product of all the values given as parameters. You can calculate the product of a range: PRODUCT(A1:B5) or a list of values like product(12;5;12.5). If no numeric values are found 0 is returned.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
PRODUCT(value;value;...)

Parameters
Comment: Values, Type: FLOAT

Examples
PRODUCT(3;5;7) equals 105

Examples
PRODUCT(12.5;2) equals 25

Related Functions
MULTIPLY
KPRODUCT
8.1.10.45 QUOTIENT

Function QUOTIENT returns the integer portion of numerator/denumerator.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

```
QUOTIENT(numerator; denominator)
```

**Parameters**

- **Numerator**
  - Type: A floating point value (like 1.3, 0.343, 253)
- **Denumerator**
  - Type: A floating point value (like 1.3, 0.343, 253)

**Examples**

```
QUOTIENT(21; 4) returns 5
```

**Related Functions**

INT

8.1.10.46 RAND

The RAND() function returns a pseudo-random number between 0 and 1.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RAND()
```

**Parameters**

- **RAND()** equals for example 0.78309922...

**Related Functions**

RANDBETWEEN
RANDEXP

8.1.10.47 RANDBERNOULLI

The RANDBERNOULLI() function returns a Bernoulli-distributed pseudo-random number.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RANDBERNOULLI(x)
```

**Parameters**

- **RANDBERNOULLI(x)**
  - Comment: A floating point value (between 0 and 1), Type: A floating point value (like 1.3, 0.343, 253)
  - Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

**Examples**

```
RANDBERNOULLI(0.45)
```

**Related Functions**

RAND
8.1.10.48  **RANDBETWEEN**

The RANDBETWEEN() function returns a pseudo-random number between bottom and top value. If bottom > top this function returns Err.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RANDBETWEEN(bottom; top)
```

**Parameters**

*Comment:* Bottom value, *Type:* Whole number (like 1, 132, 2344)

*Comment:* Top value, *Type:* Whole number (like 1, 132, 2344)

**Examples**

RANDBETWEEN(12;78) equals for example 61.0811...

**Related Functions**

RAND

8.1.10.49  **RANDBINOM**

The RANDBINOM() function returns a binomially-distributed pseudo-random number.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RANDBINOM(x)
```

**Parameters**

*Comment:* A floating point value (between 0 and 1), *Type:* A floating point value (like 1.3, 0.343, 253)

*Comment:* Trials (greater 0), *Type:* Whole number (like 1, 132, 2344)

**Examples**

RANDBINOM(4)

**Related Functions**

RAND

RANDNEGBINOM

8.1.10.50  **RANDEXP**

The RANDEXP() function returns an exponentially-distributed pseudo-random number.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RANDEXP(x)
```

**Parameters**

*Comment:* A floating point value (greater 0), *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

RANDEXP(0.88)

**Related Functions**

RAND
8.1.10.51 RANDNEGBINOM

The RANDNEGBINOM() function returns a negative binomially-distributed pseudo-random number.

*Return type*: A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RANDNEGBINOM(x)
```

**Parameters**

- **Comment**: A floating point value (between 0 and 1), **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Failures (greater 0), **Type**: Whole number (like 1, 132, 2344)

**Examples**

```
RANDNEGBINOM(4)
```

**Related Functions**

- RAND
- RANDBINOM

8.1.10.52 RANDNORM

The RANDNORM() function returns a Normal(Gaussian)-distributed pseudo-random number.

*Return type*: A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RANDNORM(mu; sigma)
```

**Parameters**

- **Comment**: Mean value of the normal distribution, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Dispersion of the normal distribution, **Type**: A floating point value (like 1.3, 0.343, 253)

**Examples**

```
RANDNORM(0; 1)
```

**Related Functions**

- RAND

8.1.10.53 RANDPOISSON

The RANDPOISSON() function returns a poisson-distributed pseudo-random number.

*Return type*: A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
RANDPOISSON(x)
```

**Parameters**

- **Comment**: A floating point value (greater 0), **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: A floating point value, **Type**: A floating point value (like 1.3, 0.343, 253)
8.1.10.54 ROOTN

The ROOTN() function returns the non-negative nth root of x.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
ROOTN(x;n)

Parameters
Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Value, Type: Whole number (like 1, 132, 2344)

Examples
ROOTN(9;2) equals 3

Related Functions
SQRT

8.1.10.55 ROUND

The ROUND(value;digs) function returns value rounded. Digits is the number of digits to which you want to round that number. If digits is zero or omitted, value is rounded up to the nearest integer. If digits is smaller than zero, the corresponding integer part of the number is rounded.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
ROUND(value;digs)

Parameters
Comment: Floating point value, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Digits, Type: Whole number (like 1, 132, 2344)

Examples
ROUND(1.252;2) equals 1.25

Examples
ROUND(-1.252;2) equals -1.25

Examples
ROUND(1.258;2) equals 1.26

Examples
ROUND(-12.25;-1) equals -10

Examples
ROUND(-1.252;0) equals -1

Related Functions
MROUND
ROUNDDOWN
ROUNDUP
8.1.10.56  ROUNDDOWN

The ROUNDDOWN(value;[digits]) function returns value rounded so that its absolute value is lesser. Digits is the number of digits to which you want to round that number. If digits is zero or omitted, value is rounded down to the nearest integer.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

ROUNDDOWN(value;[digits])

**Parameters**

*Comment:* Floating point value, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Digits, *Type:* Whole number (like 1, 132, 2344)

**Examples**

ROUNDDOWN(1.252) equals 1

ROUNDDOWN(1.252;2) equals 1.25

ROUNDDOWN(-1.252;2) equals -1.25

ROUNDDOWN(-1.252) equals -1

**Related Functions**

ROUND, ROUNDUP

8.1.10.57  ROUNDUP

The ROUNDUP(value;[digits]) function returns value rounded so that its absolute value is greater. Digits is the number of digits to which you want to round that number. If digits is zero or omitted, value is rounded up to the nearest integer.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

ROUNDUP(value;[digits])

**Parameters**

*Comment:* Floating point value, *Type:* A floating point value (like 1.3, 0.343, 253)
*Comment:* Digits, *Type:* Whole number (like 1, 132, 2344)

**Examples**

ROUNDUP(1.252) equals 2

ROUNDUP(1.252;2) equals 1.26

ROUNDUP(-1.252;2) equals -1.26
Examples

ROUNDUP(-1.252) equals -2

Related Functions

ROUND
ROUNDDOWN

8.1.10.58 SERIESUM

The SERIESUM() function returns the sum of a power series.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

SERIESSUM( X; N; M; Coefficients)

Parameters

Comment: X the independent variable of the power series, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: N the initial power to which X is to be raised, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: M the increment by which to increase N for each term in the series, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Coefficients a set of coefficients by which each successive power of the variable X is multiplied, Type: FLOAT

Examples

SERIESSUM(2;0;2;{1;2}) return 9

8.1.10.59 SIGN

This function returns -1 if the number is negative, 0 if the number is null and 1 if the number is positive.

Return type: Whole number (like 1, 132, 2344)

Syntax

SIGN(value)

Parameters

Comment: Floating point value, Type: A floating point value (like 1.3, 0.343, 253 )

Examples

SIGN(5) equals 1

Examples

SIGN(0) equals 0

Examples

SIGN(-5) equals -1
8.1.10.60 SQRT

The SQRT() function returns the non-negative square root of the argument. It is an error if the argument is negative.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

\[ SQRT(x) \]

Parameters

Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Examples

- SQRT(9) equals 3
- SQRT(-9) is an error

Related Functions

IMSQRT

8.1.10.61 SQRTPI

The SQRTPI() function returns the non-negative square root of \( x \cdot \pi \). It is an error if the argument is negative.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

\[ SQRTPI(x) \]

Parameters

Comment: A floating point value, Type: A floating point value (like 1.3, 0.343, 253)

Examples

- SQRTPI(2) equals 2.506628

8.1.10.62 SUBTOTAL

The SUBTOTAL() function returns a subtotal of a given list of arguments ignoring other subtotal results in there. Function can be one of the following numbers: 1 - Average, 2 - Count, 3 - CountA, 4 - Max, 5 - Min, 6 - Product, 7 - StDev, 8 - StDevP, 9 - Sum, 10 - Var, 11 - VarP.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

\[ SUBTOTAL(function; value) \]

Parameters

Comment: Function, Type: Whole number (like 1, 132, 2344)
Comment: Values, Type: FLOAT

Examples

If A1:A5 contains 7, 24, 23, 56 and 9:
Examples
SUBTOTAL(1; A1:A5) returns 23.8

Examples
SUBTOTAL(4; A1:A5) returns 56

Examples
SUBTOTAL(9; A1:A5) returns 119

Examples
SUBTOTAL(11; A1:A5) returns 307.76

Related Functions
AVERAGE
COUNT
COUNTA
MAX
MIN
PRODUCT
STDEV
STDEVP
SUM
VAR
VARP

8.1.10.63 SUM

The SUM() function calculates the sum of all the values given as parameters. You can calculate the sum of a range SUM(A1:B5) or a list of values like SUM(12;5;12.5).

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
SUM(value;value;...)

Parameters
Comment: Values, Type: FLOAT

Examples
SUM(12;5;7) equals 24

Examples
SUM(12.5;2) equals 14.5

Related Functions
SUMA
SUMSQ
SUMIF
SUMIF
8.1.10.64 SUMA

The SUMA() function calculates the sum of all the values given as parameters. You can calculate the sum of a range SUMA(A1:B5) or a list of values like SUMA(12,5;12.5). If a parameter contains text or the boolean value FALSE it is counted as 0, if a parameter evaluates to TRUE it is counted as 1.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
SUMA(value;value;...)
```

**Parameters**

- *Comment:* Values, *Type:* FLOAT

**Examples**

- SUMA(12;5; 7) equals 24
- SUMA(12.5; 2; TRUE) equals 15.5

**Related Functions**

- SUM
- SUMSQ

8.1.10.65 SUMIF

The SUMIF() function calculates the sum of all values given as parameters which match the criteria. The sum range is optional. If not supplied, the values in the check range are summed. The length of the check range should be equal or less than the length of the sum range.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
SUMIF(checkrange;criteria;sumrange)
```

**Parameters**

- *Comment:* Check range, *Type:* A range of floating point values (like 1.3, 0.343, 253)
- *Comment:* Criteria, *Type:* Text
- *Comment:* Sum range, *Type:* A range of floating point values (like 1.3, 0.343, 253)

**Examples**

- SUMIF(A1:A4;”>1”) sums all values in range A1:A4 which match >1
- SUMIF(A1:A4;”=0”;B1:B4) sums all values in range B1:B4 if the corresponding value in A1:A4 matches =0

**Related Functions**

- SUM
- COUNTIF
8.1.10.66  SUMSQ

The SUMSQ() function calculates the sum of all the squares of values given as parameters. You can calculate the sum of a range SUMSQ(A1:B5) or a list of values like SUMSQ(12;5;12.5).

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
SUMSQ(value;value;...)
```

**Parameters**

*Comment:* Values, *Type:* FLOAT

**Examples**

```
SUMSQ(12;5;7) equals 218
```

**Examples**

```
SUMSQ(12.5;2) equals 173
```

**Related Functions**

SUM

8.1.10.67  TRANSPOSE

Returns the transpose of a matrix, i.e. rows and columns of the matrix are exchanged.

*Return type:* A range of floating point values (like 1.3, 0.343, 253)

**Syntax**

```
TRANSPOSE(matrix)
```

**Parameters**

*Comment:* Matrix, *Type:* A range of floating point values (like 1.3, 0.343, 253)

**Examples**

```
TRANSPOSE(A1:C3)
```

8.1.10.68  TRUNC

The TRUNC() function truncates a numeric value to a certain precision. If the precision is omitted 0 is assumed.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
TRUNC(value; precision)
```

**Parameters**

*Comment:* Floating point value, *Type:* A floating point value (like 1.3, 0.343, 253)

*Comment:* Precision, *Type:* Whole number (like 1, 132, 2344)

**Examples**

```
TRUNC(1.2) returns 1
```
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Examples
   TRUNC(213.232; 2) returns 213.23

Related Functions
    ROUND
    ROUNDDOWN
    ROUNDUP

8.1.11 Statistical

8.1.11.1 AVEDEV

The AVEDEV() function calculates the average of the absolute deviations of a data set from their mean.
Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
    AVEDEV(value;value;...)

Parameters
    Comment: Floating point values, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples
    AVEDEV(11.4;17.3;21.3;25.9;40.1) returns 7.84
    AVEDEV(A1:A5) ...

8.1.11.2 AVERAGE

The AVERAGE() function calculates the average of all the values given as parameters. You can calculate the average of a range AVERAGE(A1:B5) or a list of values like AVERAGE(12;5;12.5).
Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
    AVERAGE(value;value;...)

Parameters
    Comment: Floating point values, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples
    AVERAGE(12;5;7) equals 8
    AVERAGE(12.5;2) equals 7.25
8.1.11.3 AVERAGEA

The AVERAGEA() calculates the average of the given arguments. Numbers, text and logical values are included in the calculation too. If the cell contains text or the argument evaluates to FALSE, it is counted as value zero (0). If the argument evaluates to TRUE, it is counted as one (1). Note that empty cells are not counted.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

AVERAGEA(value;value;...)

Parameters

- Comment: Floating point values, Type: A range of floating point values (like 1.3, 0.343, 253)
- Comment: String values, Type: Text

Examples

AVERAGEA(11.4;17.3;"sometext";25.9;40.1) equals 18.94

8.1.11.4 BETADIST

The BETADIST() function returns the cumulative beta probability density function. The third and fourth parameters are optional. They set the lower and upper bounds, otherwise defaulting to 0.0 and 1.0 respectively.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

BETADIST(number;alpha;beta;start;end;[cumulative=TRUE])

Parameters

- Comment: Number, Type: A floating point value (like 1.3, 0.343, 253)
- Comment: Alpha parameter, Type: A floating point value (like 1.3, 0.343, 253)
- Comment: Beta parameter, Type: A floating point value (like 1.3, 0.343, 253)
- Comment: Start, Type: A floating point value (like 1.3, 0.343, 253)
- Comment: End, Type: A floating point value (like 1.3, 0.343, 253)
- Comment: Cumulative, Type: A truth value (TRUE or FALSE)

Examples

BETADIST(0.2859;0.2606;0.8105) equals 0.675444
BETADIST(0.2859;0.2606;0.8105;0.2;0.9) equals 0.537856

8.1.11.5 BETAINV

The BETAINV() function returns the inverse of BETADIST(x;alpha;beta;a;b;TRUE()). The start and end parameters are optional. They set the lower and upper bounds, otherwise defaulting to 0.0 and 1.0 respectively.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

BETAINV(number;alpha;beta [, start=0 [, end=1]])
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Parameters

Comment: Number, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Alpha parameter, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Beta parameter, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Start, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: End, Type: A floating point value (like 1.3, 0.343, 253 )

Examples

BETADIST(BETAINV(0.1;3;4);3;4) equals 0.1

Examples

BETADIST(BETAINV(0.3;3;4);3;4) equals 0.3

8.1.11.6 BINO

The BINO() function returns the binomial distribution.
The first parameter is the number of trials, the second parameter is the number of successes, and
the third is the probability of success. The number of trials should be greater than the number of
successes and the probability should be smaller or equal to 1.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

BINO(trials;success;prob_of_success)

Parameters

Comment: Number of trials, Type: Whole number (like 1, 132, 2344)
Comment: Number of successful trials, Type: Whole number (like 1, 132, 2344)
Comment: Probability of success, Type: Double

Examples

BINO(12;9;0.8) returns 0.236223201

8.1.11.7 CHIDIST

The CHIDIST() function returns the probability value from the indicated Chi square that a hy-
pothesis is confirmed.
CHIDIST compares the Chi square value to be given for a random sample that is calculated from
the sum of (observed value-expected value)²/expected value for all values with the theoretical
Chi square distribution and determines from this the probability of error for the hypothesis to be
tested.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

CHIDIST(number;degrees_freedom)

Parameters

Comment: Number, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Degrees of freedom, Type: Whole number (like 1, 132, 2344)

Examples

CHIDIST(13.27;5) returns 0.021
8.1.11.8 COMBIN

The COMBIN() function calculates the count of possible combinations. The first parameter is the total count of elements. The second parameter is the count of elements to choose. Both parameters should be positive and the first parameter should not be less than the second. Otherwise the function returns an error.

Return type: Whole number (like 1, 132, 2344)

Syntax

    COMBIN(total;chosen)

Parameters

    Comment: Total number of elements, Type: Whole number (like 1, 132, 2344)
    Comment: Number of elements to choose, Type: Whole number (like 1, 132, 2344)

Examples

    COMBIN(12;5) returns 792
    COMBIN(5;5) returns 1

8.1.11.9 COMBINA

The COMBINA() function calculates the count of possible combinations. The first parameter is the total count of elements. The second parameter is the count of elements to choose. Both parameters should be positive and the first parameter should not be less than the second. Otherwise the function returns an error.

Return type: Whole number (like 1, 132, 2344)

Syntax

    COMBIN(total;chosen)

Parameters

    Comment: Total number of elements, Type: Whole number (like 1, 132, 2344)
    Comment: Number of elements to choose, Type: Whole number (like 1, 132, 2344)

Examples

    COMBIN(12;5) returns 792
    COMBIN(5;5) returns 1

8.1.11.10 CONFIDENCE

The CONFIDENCE() function returns the confidence interval for a population mean.

The alpha parameter must be between 0 and 1 (non-inclusive), stddev must be positive and size must be greater or equal to 1.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

    CONFIDENCE(alpha;stddev;size)
Parameters

Comment: Level of the confidence interval, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Standard deviation for the total population, Type: A floating point value (like 1.3, 0.343, 253 )
Comment: Size of the total population, Type: Whole number (like 1, 132, 2344)

Examples

CONFIDENCE(0.05;1.5;100) equals 0.294059

8.1.11.11 CORREL

The CORREL() function calculates the correlation coefficient of two cell ranges.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

CORREL(range1; range2)

Parameters

Comment: Cell range of values, Type: Double
Comment: Second cell range of values, Type: Double

Examples

CORREL(A1:A3; B1:B3)

Related Functions

PEARSON

8.1.11.12 COVAR

The COVAR() function calculates the covariance of two cell ranges.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

COVAR(range1; range2)

Parameters

Comment: Cell range of values, Type: Double
Comment: Second cell range of values, Type: Double

Examples

COVAR(A1:A3; B1:B3)

8.1.11.13 DEVSQ

The DEVSQ() function calculates the sum of squares of deviations.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax

DEVSQ(value; value;...)
Parameters

- **Comment:** Floating point values, **Type:** Double
- **Comment:** Floating point values, **Type:** Double
- **Comment:** Floating point values, **Type:** Double
- **Comment:** Floating point values, **Type:** Double
- **Comment:** Floating point values, **Type:** Double

Examples

```
DEVSQ(A1:A5)
```

```
DEVSQ(21; 33; 54; 23) returns 684.75
```

### 8.1.11.14 EXPONDIST

The EXPONDIST() function returns the exponential distribution.

The lambda parameter must be positive.

Cumulative = 0 calculates the density function; cumulative = 1 calculates the distribution.

**Return type:** A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
EXPONDIST(number; lambda; cumulative)
```

**Parameters**

- **Comment:** Number, **Type:** A floating point value (like 1.3, 0.343, 253 )
- **Comment:** Lambda parameter, **Type:** A floating point value (like 1.3, 0.343, 253 )
- **Comment:** 0 = density, 1 = distribution, **Type:** Whole number (like 1, 132, 2344)

**Examples**

```
EXPONDIST(3;0.5;0) equals 0.111565
```

```
EXPONDIST(3;0.5;1) equals 0.776870
```

### 8.1.11.15 FDIST

The FDIST() function returns the f-distribution.

**Return type:** A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
FDIST(number; degrees_freedom_1; degrees_freedom_2)
```

**Parameters**

- **Comment:** Number, **Type:** A floating point value (like 1.3, 0.343, 253 )
- **Comment:** Degrees of freedom 1, **Type:** Whole number (like 1, 132, 2344)
- **Comment:** Degrees of freedom 2, **Type:** Whole number (like 1, 132, 2344)

**Examples**

```
FDIST(0.8;8;12) yields 0.61
```

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8.1.11.16  FINV

The FINV() function returns the unique non-negative number x such that FDIST(x;r1;r2) = p.

_Return type_: A floating point value (like 1.3, 0.343, 253)

_Syntax_

FINV(number; r1; r2)

_Parameters_

- **Comment**: Number, **Type**: A floating point value (like 1.3, 0.343, 253)
- **Comment**: Number r1, **Type**: Whole number (like 1, 132, 2344)
- **Comment**: Number r2, **Type**: Whole number (like 1, 132, 2344)

_Examples_

FDIST(FINV(0.1;3;4);3;4) equals 0.1

8.1.11.17  FISHER

The FISHER() function returns the Fisher transformation for x and creates a function close to a normal distribution.

_Return type_: A floating point value (like 1.3, 0.343, 253)

_Syntax_

FISHER(number)

_Parameters_

- **Comment**: Number, **Type**: A floating point value (like 1.3, 0.343, 253)

_Examples_

FISHER(0.2859) equals 0.294096
FISHER(0.8105) equals 1.128485

8.1.11.18  FISHERINV

The FISHERINV() function returns the inverse of the Fisher transformation for x and creates a function close to a normal distribution.

_Return type_: A floating point value (like 1.3, 0.343, 253)

_Syntax_

FISHERINV(number)

_Parameters_

- **Comment**: Number, **Type**: A floating point value (like 1.3, 0.343, 253)

_Examples_

FISHERINV(0.2859) equals 0.278357
FISHERINV(0.8105) equals 0.669866
8.1.11.19 FREQUENCY

Counts the number of values for each interval given by the border values in the second parameter. The values in the second parameter determine the upper boundaries of the intervals. The intervals include the upper boundaries. The returned array is a column vector and has one more element than the second parameter; the last element represents the number of all elements greater than the last value in second parameter. If the second parameter is empty, all values in the first parameter are counted.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

FREQUENCY(Range data; Range bins)

**Parameters**

*Comment:* Floating point values, that should be counted., *Type:* A range of floating point values (like 1.3, 0.343, 253)

*Comment:* Floating point values, representing the upper boundaries of the intervals., *Type:* A range of floating point values (like 1.3, 0.343, 253)

8.1.11.20 GAMMADIST

The GAMMADIST() function returns the gamma distribution.

If the last parameter (cumulated) is 0, it calculates the density function; if it’s 1, the distribution is returned.

The first three parameters must be positive.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

GAMMADIST(number;alpha;beta;cumulated)

**Parameters**

*Comment:* Number, *Type:* A floating point value (like 1.3, 0.343, 253)

*Comment:* Alpha parameter, *Type:* A floating point value (like 1.3, 0.343, 253)

*Comment:* Beta parameter, *Type:* A floating point value (like 1.3, 0.343, 253)

*Comment:* Cumulated flag, *Type:* Whole number (like 1, 132, 2344)

**Examples**

GAMMADIST(0.758;0.1;0.35;1) equals 0.995450

GAMMADIST(0.758;0.1;0.35;0) equals 0.017179

8.1.11.21 GAMMAINV

The GAMMAINV() function returns the unique number $x \geq 0$ such that GAMMAINV($x;\alpha;\beta;TRUE()) = p$.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

GAMMAINV(number;alpha;beta)
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Parameters
- Comment: Number, Type: A floating point value (like 1.3, 0.343, 253)
- Comment: Alpha parameter, Type: A floating point value (like 1.3, 0.343, 253)
- Comment: Beta parameter, Type: A floating point value (like 1.3, 0.343, 253)

Examples
GAMMADIST(GAMMAINV(0.1;3;4);3;4) equals 0.1

Examples
GAMMADIST(GAMMAINV(0.3;3;4);3;4) equals 0.3

8.1.11.22 GAMMALN

The GAMMALN() function returns the natural logarithm of the gamma function: G(x). The number parameter must be positive.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
GAMMALN(Number)

Parameters
- Comment: Number, Type: A floating point value (like 1.3, 0.343, 253)

Examples
GAMMALN(2) returns 0

8.1.11.23 GAUSS

The GAUSS() function returns the integral values for the standard normal cumulative distribution.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
GAUSS(value)

Parameters
- Comment: The number for which the integral value of standard normal distribution is to be calculated, Type: A floating point value (like 1.3, 0.343, 253)

Examples
GAUSS(0.25) equals 0.098706

8.1.11.24 GEOMEAN

The GEOMEAN() function returns the geometric mean of the given arguments. This is equal to the Nth root of the product of the terms.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
GEOMEAN(value; value;...
Parameters

Comment: Floating point values, Type: Double

Examples

GEOMEAN(A1:A5)

Examples

GEOMEAN(21; 33; 54; 23) returns 30.45886

Related Functions

HARMEAN

8.1.11.25 HARMEAN

The HARMEAN() function returns the harmonic mean of the N data points (N divided by the sum of the inverses of the data points).

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

HARMEAN(value; value;...)

Parameters

Comment: Floating point values, Type: Double

Examples

HARMEAN(A1:A5)

Examples

HARMEAN(21; 33; 54; 23) returns 28.588

Related Functions

GEOMEAN

8.1.11.26 HYPGEOMDIST

The HYPGEOMDIST() function returns the hypergeometric distribution.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

HYPGEOMDIST(x; n; M; N)

Parameters

Comment: Number of success in the sample, Type: Whole number (like 1, 132, 2344)
Comment: Number of trials, Type: Whole number (like 1, 132, 2344)
Comment: Number of success overall, Type: Whole number (like 1, 132, 2344)
Comment: Population size, Type: Whole number (like 1, 132, 2344)

Examples

HYPGEOMDIST(2; 5; 6; 20) returns 0.3522
8.1.11.27 INTERCEPT

The INTERCEPT() function calculates the interception of the linear regression line with the y axis.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
INTERCEPT(y;x)

Parameters
Comment: y values (array), Type: A floating point value (like 1.3, 0.343, 253)
Comment: x values (array), Type: A floating point value (like 1.3, 0.343, 253)

8.1.11.28 INVBINO

The INVBINO() function returns the negative binomial distribution. The first parameter is the number of trials, the second parameter is the number of failures, and the third is the probability of failure. The number of trials should be larger than the number of failures and the probability should be smaller or equal to 1.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
INVBINO(trials;failure;prob_of_failure)

Parameters
Comment: Number of trials, Type: Whole number (like 1, 132, 2344)
Comment: Number of failures, Type: Whole number (like 1, 132, 2344)
Comment: Probability of failure, Type: Double

Examples
INVBINO(12;3;0.2) returns 0.236223201

8.1.11.29 KURT

The KURT() function calculates an unbiased estimate of the kurtosis of a data set. You have to provide at least 4 values, otherwise an error is returned.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
KURT(value; value;...)

Parameters
Comment: Floating point values, Type: Double

Examples
KURT(A1:A5)

Examples
KURT(21; 33; 54; 23) returns 1.344239

Related Functions
KURTP
8.1.11.30 KURTP

The KURTP() function calculates an population kurtosis of a data set. You have to provide at least 4 values, otherwise an error is returned.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
KURTP(value; value;...)
```

**Parameters**

- **Comment:** Floating point values, **Type:** Double
- **Comment:** Floating point values, **Type:** Double
- **Comment:** Floating point values, **Type:** Double
- **Comment:** Floating point values, **Type:** Double

**Examples**

```
KURTP(A1:A5)
```

**Examples**

```
KURTP(21; 33; 54; 23) returns -1.021
```

**Related Functions**

- KURT

8.1.11.31 LARGE

The LARGE() function returns the k-th largest value from the data set.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
LARGE(range; k)
```

**Parameters**

- **Comment:** Cell range of values, **Type:** Double
- **Comment:** Position (from the largest), **Type:** Whole number (like 1, 132, 2344)

**Examples**

```
A1: 3, A2: 1, A3: 5 => LARGE(A1:A3; 2) returns 3
```

8.1.11.32 LEGACYFDIST

The LEGACYFDIST() function returns the f-distribution.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
LEGACYFDIST(number;degrees_freedom_1;degrees_freedom_2)
```

**Parameters**

- **Comment:** Number, **Type:** A floating point value (like 1.3, 0.343, 253)
- **Comment:** Degrees of freedom 1, **Type:** Whole number (like 1, 132, 2344)
- **Comment:** Degrees of freedom 2, **Type:** Whole number (like 1, 132, 2344)

**Examples**

```
LEGACYFDIST(0.8;8;12) yields 0.61
```
8.1.11.33 LOGINV

The LOGINV() function returns the inverse of the lognormal cumulative distribution.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
LOGINV(p; mean; stdev)
```

**Parameters**

- **Comment:** Probability, *Type:* A floating point value (like 1.3, 0.343, 253 )
- **Comment:** Mean value of the standard logarithmic distribution, *Type:* A floating point value (like 1.3, 0.343, 253 )
- **Comment:** Standard deviation of the standard logarithmic distribution, *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**

LOGINV(0.1;0;1) equals 0.2776

---

8.1.11.34 LOGNORMDIST

The LOGNORMDIST() function returns the cumulative lognormal distribution.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
LOGNORMDIST(Number;MV;STD)
```

**Parameters**

- **Comment:** Probability value for which the standard logarithmic distribution is to be calculated, *Type:* A floating point value (like 1.3, 0.343, 253 )
- **Comment:** Mean value of the standard logarithmic distribution, *Type:* A floating point value (like 1.3, 0.343, 253 )
- **Comment:** Standard deviation of the standard logarithmic distribution, *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**

LOGNORMDIST(0.1;0;1) equals 0.01

---

8.1.11.35 MEDIAN

The MEDIAN() function calculates the median of all the values given as parameters. You can calculate the median of a range like MEDIAN(A1:B5) or a list of values like MEDIAN(12; 5; 12.5). Blank cells will be considered as a zero, and cells with text will be ignored.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

```
MEDIAN(value;value;...)
```
Parameters

Comment: Floating point value or range of values, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples

MEDIAN(12; 5; 5.5) equals 5.5

Examples

MEDIAN(12; 7; 8;2) equals 7.5

8.1.11.36 MODE

The MODE() function returns the most frequently occurring value in the data set.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

MODE(number; number2; ...)

Parameters

Comment: Float, Type: Double

Examples

MODE(12; 14; 12; 15) returns 12

8.1.11.37 NEGBINOMDIST

The NEGBINOMDIST() function returns the negative binomial distribution.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

NEGBINOMDIST(failures; success; prob_of_success)

Parameters

Comment: Number of failures, Type: Whole number (like 1, 132, 2344)

Comment: Number of successful trials, Type: Whole number (like 1, 132, 2344)

Comment: Probability of success, Type: Double

Examples

NEGBINOMDIST(2;5;0.55) returns 0.152872629
8.1.11.38 NORMDIST

The NORMDIST() function returns the normal cumulative distribution.
Number is the value of the distribution based on which the normal distribution is to be calculated.
MV is the linear middle of the distribution.
STD is the standard deviation of the distribution.
K = 0 calculates the density function; K = 1 calculates the distribution.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
NORMDIST(Number;MV;STD;K)  

Parameters
Comment: Number, Type: A floating point value (like 1.3, 0.343, 253 )  
Comment: Linear middle of the distribution, Type: A floating point value (like 1.3, 0.343, 253 )  
Comment: Standard deviation of the distribution, Type: A floating point value (like 1.3, 0.343, 253 )  
Comment: 0 = density, 1 = distribution, Type: Whole number (like 1, 132, 2344)

Examples
NORMDIST(0.859;0.6;0.258;0) equals 0.934236
NORMDIST(0.859;0.6;0.258;1) equals 0.842281

8.1.11.39 NORMINV

The NORMINV() function returns the inverse of the normal cumulative distribution. The number must be between 0 and 1 (non-inclusive) and STD must be positive.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
NORMINV(number;MV;STD)

Parameters
Comment: Probability value for which the standard logarithmic distribution is to be calculated, Type: A floating point value (like 1.3, 0.343, 253 )  
Comment: Middle value in the normal distribution, Type: A floating point value (like 1.3, 0.343, 253 )  
Comment: Standard deviation of the normal distribution, Type: A floating point value (like 1.3, 0.343, 253 )

Examples
NORMINV(0.9;63;5) equals 69.41
8.1.11.40 NORMSDIST

The NORMSDIST() function returns the standard normal distribution.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

NORMSDIST(Number)

**Parameters**

*Comment:* Value to which the standard normal distribution is calculated, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

NORMSDIST(1) equals 0.84

8.1.11.41 NORMSINV

The NORMSINV() function returns the inverse of the standard normal cumulative distribution. The number must be between 0 and 1 (non-inclusive).

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

NORMSINV(Number)

**Parameters**

*Comment:* Number, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

NORMSINV(0.908789) returns 1.3333

8.1.11.42 PEARSON

The PEARSON() function calculates the correlation coefficient of two cell ranges. It is the same as the CORREL function.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

PEARSON(range1; range2)

**Parameters**

*Comment:* Cell range of values, *Type:* Double

*Comment:* Second cell range of values, *Type:* Double

**Examples**

PEARSON(A1:A3; B1:B3)

**Related Functions**

CORREL
8.1.11.43 PERCENTILE

The PERCENTILE() function returns the x-th sample percentile of data values in Data. A percentile returns the scale value for a data series which goes from the smallest (alpha=0) to the largest value (alpha=1) of a data series. For alpha = 25%, the percentile means the first quartile; alpha = 50% is the MEDIAN. Blank cells will be considered as a zero, and cells with text will be ignored.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
PERCENTILE(data;alpha)

Parameters
Comment: Range of values, Type: A range of floating point values (like 1.3, 0.343, 253)
Comment: The percentile value between 0 and 1, inclusive., Type: A floating point value (like 1.3, 0.343, 253)

Related Functions
MEDIAN

8.1.11.44 PERMUT

The PERMUT() function returns the number of permutations. The first parameter is the number of elements, and the second parameter is the number of elements used in the permutation.

Return type: Whole number (like 1, 132, 2344)

Syntax
PERMUT(total;permutated)

Parameters
Comment: Total number of elements, Type: Whole number (like 1, 132, 2344)
Comment: Number of elements to permutate, Type: Whole number (like 1, 132, 2344)

Examples
PERMUT(8;5) equals 6720
Examples
PERMUT(1;1) equals 1

8.1.11.45 PERMUTATIONA

The PERMUTATIONA() function returns the number of ordered permutations when allowing repetition. The first parameter is the number of elements, and the second parameter is the number of elements to choose. Both parameters must be positive.

Return type: Whole number (like 1, 132, 2344)

Syntax
PERMUTATIONA(total;chosen)

Parameters
Comment: Total number of elements, Type: Whole number (like 1, 132, 2344)
Comment: Number of elements to choose, Type: Whole number (like 1, 132, 2344)
Examples

PERMUTATIONA(2,3) returns 8

Examples

PERMUTATIONA(0,0) returns 1

8.1.11.46 PHI

The PHI() function returns value of the distribution function for a standard normal distribution.

*Return type:* A floating point value (like 1.3, 0.343, 253)

Syntax

PHI(value)

Parameters

*Comment:* The number for which the standard normal distribution is to be calculated, *Type:* A floating point value (like 1.3, 0.343, 253)

Examples

PHI(0.25) equals 0.386668

8.1.11.47 POISSON

The POISSON() function returns the Poisson distribution.
The lambda and number parameters must be positive.
Cumulative = 0 calculates the density function; cumulative = 1 calculates the distribution.

*Return type:* A floating point value (like 1.3, 0.343, 253)

Syntax

POISSON(number;lambda;cumulative)

Parameters

*Comment:* Number, *Type:* A floating point value (like 1.3, 0.343, 253)

*Comment:* Lambda parameter (the middle value), *Type:* A floating point value (like 1.3, 0.343, 253)

*Comment:* 0 = density, 1 = distribution, *Type:* Whole number (like 1, 132, 2344)

Examples

POISSON(60;50;0) equals 0.020105

Examples

POISSON(60;50;1) equals 0.927840
8.1.11.48  RANK

The RANK() function returns the rank of a number in a list of numbers.
Order specifies how to rank the numbers:
If 0 or omitted, Data is ranked in descending order.
If not 0, Data is ranked in ascending order.
*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**
RSQ(Value; Data; Order)

**Parameters**
- *Comment:* Value, *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Data (array), *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* Order, *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**
- RANK (2;{1;2;3}) equals 2

8.1.11.49  RSQ

The RSQ() function returns the square of the Pearson product moment correlation coefficient through data points in known_y’s and known_x’s.
If “arrayY” and “arrayX” are empty or have a different number of data points, then #N/A is returned.
*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**
RSQ(known Y; known X)

**Parameters**
- *Comment:* known Y (array), *Type:* A floating point value (like 1.3, 0.343, 253)
- *Comment:* known X (array), *Type:* A floating point value (like 1.3, 0.343, 253)

8.1.11.50  SKEW

The SKEW() function returns an estimate for skewness of a distribution
*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**
SKEW(number; number2; ...)

**Parameters**
- *Comment:* Float, *Type:* Double
- *Comment:* Float, *Type:* Double
- *Comment:* Float, *Type:* Double
- *Comment:* Float, *Type:* Double

**Examples**
- SKEW(11.4; 17.3; 21.3; 25.9; 40.1) returns 0.9768

**Related Functions**
SKEWP
8.1.11.51  SKEWP

The SKEWP() function returns the population skewness of a distribution.

**Return type:** A floating point value (like 1.3, 0.343, 253)

**Syntax**

SKEWP(number; number2; ...)

**Parameters**

- Comment: Float, Type: Double
- Comment: Float, Type: Double
- Comment: Float, Type: Double
- Comment: Float, Type: Double

**Examples**

SKEWP(11.4; 17.3; 21.3; 25.9; 40.1) returns 0.6552

**Related Functions**

SKEW

8.1.11.52  SLOPE

The SLOPE() function calculates the slope of the linear regression line.

**Return type:** A floating point value (like 1.3, 0.343, 253)

**Syntax**

SLOPE(y; x)

**Parameters**

- Comment: y values (array), Type: A floating point value (like 1.3, 0.343, 253)
- Comment: x values (array), Type: A floating point value (like 1.3, 0.343, 253)

8.1.11.53  SMALL

The SMALL() function returns the k-th smallest value from the data set.

**Return type:** A floating point value (like 1.3, 0.343, 253)

**Syntax**

SMALL(range; k)

**Parameters**

- Comment: Cell range of values, Type: Double
- Comment: Position (from the smallest), Type: Whole number (like 1, 132, 2344)

**Examples**

A1: 3, A2: 1, A3: 5 => SMALL(A1:A3; 1) returns 1
8.1.11.54 STANDARDIZE

The STANDARDIZE() function calculates a normalized value.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

STANDARDIZE(x; mean, stdev)

Parameters

- Comment: Number to be normalized, Type: Double
- Comment: Mean of the distribution, Type: Double
- Comment: Standard deviation, Type: Double

Examples

STANDARDIZE(4; 3; 7) returns 0.1429

8.1.11.55 STDEV

The STDEV() function returns the estimate standard deviation based on a sample. The standard deviation is a measure of how widely values are dispersed from the average value.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

STDEV(value;value;...)

Parameters

- Comment: Floating point values, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples

STDEV(6;7;8) equals 1

Related Functions

STDEVP

8.1.11.56 STDEVA

The STDEVA() function returns the estimate standard deviation based on a sample. The standard deviation is a measure of how widely values are dispersed from the average value. If a referenced cell contains text or contains the boolean value FALSE, it is counted as 0. If the boolean value is TRUE it is counted as 1.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

STDEVA(value;value;...)
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Parameters

*Comment*: Floating point values, *Type*: A range of floating point values (like 1.3, 0.343, 253)

Examples

STDEVA(6; 7; A1; 8) equals 1, if A1 is empty

STDEVA(6; 7; A1; 8) equals 3.109, if A1 is TRUE

Related Functions

STDEV
STDEVP

8.1.11.57 STDEVP

The STDEVP() function returns the standard deviation based on an entire population

*Return type*: A floating point value (like 1.3, 0.343, 253)

Syntax

STDEVP(value;value;...)

Parameters

*Comment*: Floating point values, *Type*: A range of floating point values (like 1.3, 0.343, 253)

Examples

STDEVP(6;7;8) equals 0.816497...

Related Functions

STDEV

8.1.11.58 STDEVPA

The STDEVPA() function returns standard deviation based on an entire population. If a referenced cell contains text or contains the boolean value FALSE, it is counted as 0. If the boolean value is TRUE it is counted as 1.

*Return type*: A floating point value (like 1.3, 0.343, 253)

Syntax

STDEVPA(value;value;...)

Parameters

*Comment*: Floating point values, *Type*: A range of floating point values (like 1.3, 0.343, 253)
Examples
STDEVPA(6; 7; A1; 8) equals 0.816497..., if A1 is empty
Examples
STDEVPA(6; 7; A1; 8) equals 2.69..., if A1 is TRUE
Examples
STDEVPA(6; 7; A1; 8) equals 3.11..., if A1 is FALSE
Related Functions
STDEV
STDEVP

8.1.11.59 STEYX
The STEYX() function calculates the standard error of the predicted y value for each x in the regression.
Return type: A floating point value (like 1.3, 0.343, 253 )
Syntax
SLOPE(y;x)
Parameters
Comment: y values (array), Type: A floating point value (like 1.3, 0.343, 253 )
Comment: x values (array), Type: A floating point value (like 1.3, 0.343, 253 )

8.1.11.60 SUM2XMY
Return type: A floating point value (like 1.3, 0.343, 253 )
Syntax
SLOPE(y;x)
Parameters

8.1.11.61 SUMPRODUCT
The SUMPRODUCT() function (SUM(X*Y)) returns the sum of the product of these values. The number of values in the two arrays should be equal. Otherwise this function returns Err.
Return type: A floating point value (like 1.3, 0.343, 253 )
Syntax
SUMPRODUCT(array1;array2)
Parameters
Comment: Value (array), Type: Double
Comment: Value (array), Type: Double
Examples
SUMPRODUCT(A1:A2;B1:B2) with A1=2, A2=5, B1=3 and B2=5, returns 31
8.1.11.62 SUMX2MY2

The SUMX2MY2() function (SUM(X^2-Y^2)) returns the difference of the squares of these values. The number of values in the two arrays should be equal. Otherwise this function returns Err.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

SUMX2MY2(array1;array2)

Parameters

  Comment: Value (array), Type: Double
  Comment: Value (array), Type: Double

Examples

  SUMX2MY2(A1:A2;B1:B2) with A1=2, A2=5, B1=3 and B2=5, returns -5

8.1.11.63 SUMX2PY2

The SUMX2PY2() function (SUM(X^2+Y^2)) returns the sum of the squares of these values. The number of values in the two arrays should be equal. Otherwise this function returns Err.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

SUMX2PY2(array1;array2)

Parameters

  Comment: Value (array), Type: Double
  Comment: Value (array), Type: Double

Examples

  SUMX2PY2(A1:A2;B1:B2) with A1=2, A2=5, B1=3 and B2=5, returns 63

8.1.11.64 SUMXMY2

The SUMXMY2() function (SUM((X-Y)^2)) returns the square of the differences of these values. The number of values in the two arrays should be equal. Otherwise this function returns Err.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

SUMXMY2(array1;array2)

Parameters

  Comment: Value (array), Type: Double
  Comment: Value (array), Type: Double

Examples

  SUMXMY2(A1:A2;B1:B2) with A1=2, A2=5, B1=3 and B2=5, returns 1
8.1.11.65 TDIST

The TDIST() function returns the t-distribution.
Mode = 1 returns the one-tailed test, Mode = 2 returns the two-tailed test.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
TDIST(number;degrees_freedom;mode)

Parameters
- Number, Type: A floating point value (like 1.3, 0.343, 253)
- Degrees of freedom for the t-distribution, Type: Whole number (like 1, 132, 2344)
- Mode (1 or 2), Type: Whole number (like 1, 132, 2344)

Examples
TDIST(12;5;1) returns 0.000035

8.1.11.66 TREND

The TREND() function calculates a sequence of values based on a linear regression of known value pairs.
Constraints: COUNT(knownY) = COUNT(knownX).

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
TREND(knownY[;knownX[;newX[;allowOffset = TRUE]]])

Parameters
- KnownY, Type: A floating point value (like 1.3, 0.343, 253)
- KnownX, Type: A floating point value (like 1.3, 0.343, 253)
- NumberSequence newX, Type: A floating point value (like 1.3, 0.343, 253)
- allowOffset, Type: A truth value (TRUE or FALSE)

8.1.11.67 TRIMMEAN

The TRIMMEAN() function calculates the mean of a data set’s fraction.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
TRIMMEAN(dataSet; cutOffFraction)

Parameters
- dataSet, Type: A floating point value (like 1.3, 0.343, 253)
- cutOffFraction, Type: A floating point value (like 1.3, 0.343, 253)
8.1.11.68  TTEST

The TTEST() function calculates the probability of a t-test.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
TTEST(x; y; type; mode)
```

**Parameters**

- `x` (array), *Type:* A floating point value (like 1.3, 0.343, 253)
- `y` (array), *Type:* A floating point value (like 1.3, 0.343, 253)
- `type`, *Type:* Whole number (like 1, 132, 2344)
- `mode`, *Type:* Whole number (like 1, 132, 2344)

8.1.11.69  VAR

The VAR() function calculates the estimates variance based on a sample.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
VAR(value;value;...)
```

**Parameters**

- Floating point values, *Type:* A range of floating point values (like 1.3, 0.343, 253)

**Examples**

VAR(12;5;7) equals 13

**Examples**

VAR(15;80;3) equals 1716.333...

**Examples**

VAR(6;7;8) equals 1

**Related Functions**

VARIANCERICAN
VAR
VARP
VARPA

8.1.11.70  VARA

The VARA() function calculates the variance based on a sample.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
VARA(value;value;...)
```
Parameters

- **Comment:** Floating point values, **Type:** A range of floating point values (like 1.3, 0.343, 253 )

Examples

- VARIANCE(12;5;7) equals 13

Examples

- VARIANCE(15;80;3) equals 1716.333...

Examples

- VARIANCE(6;7;8) equals 1

Related Functions

- VAR
- VARP
- VARPA

8.1.11.71 VARIANCE

The VARIANCE() function calculates the estimates variance based on a sample. It’s the same as the VAR function.

**Return type:** A floating point value (like 1.3, 0.343, 253 )

Syntax

- VARIANCE(value;value;...)

Parameters

- **Comment:** Floating point values, **Type:** A range of floating point values (like 1.3, 0.343, 253 )

Examples

- VARIANCE(12;5;7) equals 13

Examples

- VARIANCE(15;80;3) equals 1716.333...

Examples

- VARIANCE(6;7;8) equals 1

Related Functions

- VAR
- VARA
- VARP
- VARPA
8.1.11.72 VARP

The VARP() function calculates the variance based on an entire population.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

VARP(value;value;...)

Parameters

Comment: Floating point values, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples

VARP(12;5;7) equals 8.666...

VARP(15;80;3) equals 1144.22...

VARP(6;7;8) equals 0.6666667...

Related Functions

VAR
VARA
VARPA

8.1.11.73 VARPA

The VARPA() function calculates the variance based on an entire population. Text and boolean values that evaluate to FALSE are counted as 0, boolean value that evaluate to TRUE are counted as 1.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

VARPA(value;value;...)

Parameters

Comment: Floating point values, Type: A range of floating point values (like 1.3, 0.343, 253)

Examples

VARPA(12;5;7) equals 8.666...

VARPA(15;80;3) equals 1144.22...

VARPA(6;7;8) equals 0.6666667...
Related Functions
  VAR
  VARA
  VARP

8.1.11.74 WEIBULL

The WEIBULL() function returns the Weibull distribution.
The alpha and beta parameters must be positive, the number (first parameter) must be non-negative.
Cumulative = 0 calculates the density function; cumulative = 1 calculates the distribution.
Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
  WEIBULL(number;alpha;beta;cumulative)

Parameters
  Comment: Number, Type: A floating point value (like 1.3, 0.343, 253)
  Comment: Alpha parameter, Type: A floating point value (like 1.3, 0.343, 253)
  Comment: Beta parameter, Type: A floating point value (like 1.3, 0.343, 253)
  Comment: 0 = density, 1 = distribution, Type: Whole number (like 1, 132, 2344)

Examples
  WEIBULL(2;1;1;0) equals 0.135335
  WEIBULL(2;1;1;1) equals 0.864665

8.1.11.75 ZTEST

The ZTEST() function calculates the two tailed probability of a z-test with normal distribution.
Performs a test of the null hypothesis, that sample is a sample of a normal distributed random variable with mean mean and standard deviation sigma. A return value of 1 indicates, that the null hypothesis is rejected, i.e. the sample is not a random sample of the normal distribution. If sigma is omitted, it is estimated from sample, using STDEV.
Return type: A floating point value (like 1.3, 0.343, 253)

Syntax
  ZTEST(x; mean; standardDeviation)

Parameters
  Comment: x (array), Type: A floating point value (like 1.3, 0.343, 253)
  Comment: mean, Type: A floating point value (like 1.3, 0.343, 253)
  Comment: standardDeviation, Type: A floating point value (like 1.3, 0.343, 253)
8.1.12 Text

8.1.12.1 ASC

The ASC() function returns the half-width characters corresponding to the full-width argument.
Return type: Text

Syntax

ASC(text)

Parameters

Comment: Full width characters, Type: Text

Related Functions

JIS

8.1.12.2 BAHTTEXT

The BAHTTEXT() function converts a number to a text in Thai characters (baht).
Return type: Text

Syntax

BAHTTEXT(number)

Parameters

Comment: Number, Type: Whole number (like 1, 132, 2344)

Examples

BAHTTEXT(23) returns "&amp;#3618;&amp;#3626;&amp;#3610;&amp;#3626;&amp;#3634;&amp;#3617;&amp;#3610;&amp;#3634;&amp;#3607;&amp;#3606;&amp;#3623;

8.1.12.3 CHAR

The CHAR() function returns the character specified by a number.
Return type: Text

Syntax

CHAR(code)

Parameters

Comment: Character code, Type: Whole number (like 1, 132, 2344)

Examples

CHAR(65) returns "A"

Related Functions

CODE
8.1.12.4 CLEAN

The CLEAN() function removes every non-printable character from the string.

Return type: Text

Syntax
CLEAN(text)

Parameters
- Comment: Source string, Type: Text

Examples
CLEAN(AsciiToChar(7) + "HELLO") returns "HELLO"

8.1.12.5 CODE

The CODE() function returns a numeric code for the first character in a text string.

Return type: Whole number (like 1, 132, 2344)

Syntax
CODE(text)

Parameters
- Comment: Text, Type: Text

Examples
CODE("KDE") returns 75

Related Functions
CHAR

8.1.12.6 COMPARE

The COMPARE() function returns 0 if the two strings are equal; -1 if the first one is lower in value than the second one; otherwise it returns 1.

Return type: Whole number (like 1, 132, 2344)

Syntax
COMPARE(string1; string2; true | false)

Parameters
- Comment: First string, Type: Text
- Comment: String to compare with, Type: Text
- Comment: Compare case-sensitive (true/false), Type: A truth value (TRUE or FALSE)

Examples
COMPARE("Calligra"; "Calligra"; true) returns 0
Examples
COMPARE("calligra"; "Calligra"; true) returns 1
Examples
COMPARE("kspread"; "Calligra"; false) returns 1

Related Functions
EXACT
8.1.12.7 CONCATENATE

The CONCATENATE() function returns a string which is the concatenation of the strings passed as parameters.

Return type: Text

Syntax
CONCATENATE(value;value;...)

Parameters
  Comment: String values, Type: A range of strings

Examples
CONCATENATE("Sheets";"Calligra";"KDE") returns "SheetsCalligraKDE"

8.1.12.8 DOLLAR

The DOLLAR() function converts a number to text using currency format, with the decimals rounded to the specified place. Although the name is DOLLAR, this function will do the conversion according to the current locale.

Return type: Text

Syntax
DOLLAR(number;decimals)

Parameters
  Comment: Number, Type: Double
  Comment: Decimals, Type: Whole number (like 1, 132, 2344)

Examples
DOLLAR(1403.77) returns "$ 1,403.77"

Examples
DOLLAR(-0.123;4) returns "$-0.1230"

8.1.12.9 EXACT

The EXACT() function returns True if these two strings are equal. Otherwise, it returns False.

Return type: A truth value (TRUE or FALSE)

Syntax
EXACT(string1;string2)

Parameters
  Comment: String, Type: Text
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Examples

EXACT("Calligra","Calligra") returns True

Examples

EXACT("KSpread","Calligra") returns False

Related Functions

COMPARE

8.1.12.10 FIND

The FIND() function finds one text string (find_text) within another text string (within_text) and returns the number of the starting point of find_text, from the leftmost character of within_text.

Parameter start_num specifies the character at which to start the search. The first character is character number 1. If start_num is omitted, it is assumed to be 1.

You can also use function SEARCH, but unlike SEARCH, FIND is case-sensitive and does not allow wildcard characters.

Return type: Whole number (like 1, 132, 2344)

Syntax

FIND(find_text;within_text;start_num)

Parameters

Comment: The text you want to find, Type: Text
Comment: The text which may contain find_text, Type: Text
Comment: Specifies index to start the search, Type: Whole number (like 1, 132, 2344)

Examples

FIND("Cal";"Calligra") returns 1

Examples

FIND("i";"Calligra") returns 5

Examples

FIND("a";"Sheets in Calligra";4) returns 12

Related Functions

FINDB
SEARCH
REPLACE
REPLACEB

8.1.12.11 FINDB

The FINDB() function finds one text string (find_text) within another text string (within_text) and returns the number of the starting point of find_text, from the leftmost character of within_text using byte positions.

Parameter BytePosition specifies the character at which to start the search. The first character is character number 2. If start_num is omitted, it is assumed to be 2.

Return type: Whole number (like 1, 132, 2344)
### FINDB

**Syntax**

```
FINDB(find_text;within_text;BytePosition Start)
```

**Parameters**

- **find_text**: The text you want to find, *Type: Text*
- **within_text**: The text which may contain find_text, *Type: Text*
- **BytePosition Start**: Specifies byte position to start the search, *Type: Whole number (like 1, 132, 2344)*

**Related Functions**

- FIND
- SEARCH
- REPLACE
- SEARCHB
- REPLACEB

### FIXED

The **FIXED()** function rounds a number to the specified number of decimals, formats the number in decimal format string, and returns the result as text. If decimals is negative, number is rounded to the left of the decimal point. If you omit decimals, it is assumed to be 2. If optional parameter no_commas is True, thousand separators will not show up.

**Return type**: Text

**Syntax**

```
FIXED(number;decimals;no_commas)
```

**Parameters**

- **number**: Half-width characters, *Type: Double*
- **decimals**: Decimals, *Type: Whole number (like 1, 132, 2344)*
- **no_commas**: No_commas, *Type: A truth value (TRUE or FALSE)*

**Examples**

- `FIXED(1234.567;1)` returns “1,234.6”
- `FIXED(1234.567;1;FALSE)` returns “1234.6”
- `FIXED(44.332)` returns “44.33”

### JIS

The **JIS()** function returns the full-width characters corresponding to the half-width argument.

**Return type**: Text

**Syntax**

```
JIS(text)
```

**Parameters**

- **text**: Half-width characters, *Type: Text*

**Related Functions**

- ASC
8.1.12.14 LEFT

The LEFT() function returns a substring that contains the 'length' leftmost characters of the string. The whole string is returned if 'length' exceeds the length of the string. It is an error for the number of characters to be less than 0.

Return type: Text

Syntax

LEFT(text;length)

Parameters

Comment: Source string, Type: Text
Comment: Number of characters, Type: Whole number (like 1, 132, 2344)

Examples

LEFT("hello",2) returns "he"

Examples

LEFT("KSpread",10) returns "KSpread"

Examples

LEFT("KSpread") returns "K"

Related Functions

RIGHT
MID
RIGHTB
MIDB

8.1.12.15 LEFTB

The LEFTB() function returns a substring that contains the 'length' leftmost characters of the string using byte positions. The whole string is returned if 'length' exceeds the length of the string. It is an error for the number of characters to be less than 0.

Return type: Text

Syntax

LEFTB(text;ByteLength)

Parameters

Comment: Source string, Type: Text
Comment: Byte Length, Type: Whole number (like 1, 132, 2344)

Related Functions

RIGHT
MID
RIGHTB
MIDB
8.1.12.16 LEN

The LEN() function returns the length of the string.

Return type: Whole number (like 1, 132, 2344)

Syntax
LEN(text)

Parameters
Comment: String, Type: Text

Examples
LEN(“hello”) returns 5

Examples
LEN(“KSpread”) returns 7

Related Functions
LENB

8.1.12.17 LENB

The LENB() function returns the length of the string using byte positions.

Return type: Whole number (like 1, 132, 2344)

Syntax
LENB(text)

Parameters
Comment: String, Type: Text

8.1.12.18 LOWER

The LOWER() function converts a string to lower case.

Return type: Text

Syntax
LOWER(text)

Parameters
Comment: Source string, Type: Text

Examples
LOWER(“hello”) returns “hello”

Examples
LOWER(“HELLO”) returns “hello”

Related Functions
UPPER
TOGGLE
8.1.12.19 MID

The MID() function returns a substring that contains 'length' characters of the string, starting at 'position' index.

Return type: Text

Syntax

MID(text;position;length)

Parameters

Comment: Source string, Type: Text
Comment: Position, Type: Whole number (like 1, 132, 2344)
Comment: Length, Type: Whole number (like 1, 132, 2344)

Examples

MID(“Calligra”;2;3) returns “all”

Examples

MID(“Calligra”;2) returns “alligra”

Related Functions

LEFT
RIGHT
LEFTB
RIGHTB
MID

8.1.12.20 MIDB

The MIDB() function returns a substring that contains 'length' characters of the string, starting at 'position' index using byte positions.

Return type: Text

Syntax

MIDB(text;BytePosition Start;ByteLength)

Parameters

Comment: Source string, Type: Text
Comment: Byte Position, Type: Whole number (like 1, 132, 2344)
Comment: Byte Length, Type: Whole number (like 1, 132, 2344)

Related Functions

LEFT
RIGHT
LEFTB
RIGHTB
MID
8.1.12.21 PROPER

The PROPER() function converts the first letter of each word to uppercase and the rest of the letters to lowercase.

*Return type:* Text

**Syntax**

```
PROPER(string)
```

**Parameters**

- **Comment:** String, **Type:** Text

**Examples**

```
PROPER("this is a title") returns "This Is A Title"
```

8.1.12.22 REGEXP

Returns a part of the string that matches a regular expression. If the string does not match the given regular expression, value specified as default is returned.

If a back-reference is provided, then the value of that back-reference is returned.

If no default value is provided, an empty string is assumed. If no back-reference is given, 0 is assumed (so that entire matching part is returned).

*Return type:* Text

**Syntax**

```
REGEXP(text; regexp; default; backref)
```

**Parameters**

- **Comment:** Searched text, **Type:** Text
- **Comment:** Regular expression, **Type:** Text
- **Comment:** Default value (optional), **Type:** Text
- **Comment:** Back-reference (optional), **Type:** Number

**Examples**

```
REGEXP("Number is 15.", ";[0-9]+") = "15"
```

```
REGEXP("15, 20, 26, 41","([0-9]+), *[0-9]+\$","",;1) = "26"
```

8.1.12.23 REGEXPRE

Replaces all matches of a regular expression with the replacement text

*Return type:* Text

**Syntax**

```
REGEXPRE(text; regexp; replacement)
```

**Parameters**

- **Comment:** Searched text, **Type:** Text
- **Comment:** Regular expression, **Type:** Text
- **Comment:** Replacement, **Type:** Text

**Examples**

```
REGEXPRE("14 and 15 and 16",";[0-9]+","num") returns "num and num and num"
```
8.1.12.24 REPLACE

The REPLACE() function replaces part of a text string with a different text string.

Return type: Text

Syntax

REPLACE(text;position;length;new_text)

Parameters

Comment: Text which you want to replace some characters, Type: Text  
Comment: Position of the characters to replace, Type: Whole number (like 1, 132, 2344)  
Comment: Number of characters to replace, Type: Whole number (like 1, 132, 2344)  
Comment: The text that will replace characters in old text, Type: Text

Examples

REPLACE(”abcdefghijk”;6;5;”-”) returns ”abcde-k”

Examples

REPLACE(”2002”;3;2;”03”) returns ”2003”

Related Functions

FIND  
MID  
FINDB  
MIDB

8.1.12.25 REPLACEB

The REPLACEB() function replaces part of a text string with a different text string using byte positions.

Return type: Text

Syntax

REPLACEB(text;BytePosition;ByteLength Len;new_text)

Parameters

Comment: Text which you want to replace some characters using byte position, Type: Text  
Comment: Byte position of the characters to replace, Type: Whole number (like 1, 132, 2344)  
Comment: The byte length of characters to replace, Type: Whole number (like 1, 132, 2344)  
Comment: The text that will replace characters in old text, Type: Text

Related Functions

FINDB  
MIDB  
FIND  
MID
8.1.12.26  REPT

The REPT() function repeats the first parameter as many times as by the second parameter. The second parameter must not be negative, and this function will return an empty string if the second parameter is zero (or rounds down to zero).

Return type: Text

Syntax
   REPT(text;count)

Parameters
   Comment: Source string, Type: Text
   Comment: Count of repetitions, Type: Whole number (like 1, 132, 2344)

Examples
   REPT("KSpread";3) returns "KSpreadKSpreadKSpread"

Examples
   REPT("KSpread";0) returns ""

8.1.12.27  RIGHT

The RIGHT() function returns a substring that contains the 'length' rightmost characters of the string. The whole string is returned if 'length' exceeds the length of the string.

Return type: Text

Syntax
   RIGHT(text;length)

Parameters
   Comment: Source string, Type: Text
   Comment: Number of characters, Type: Whole number (like 1, 132, 2344)

Examples
   RIGHT("hello";2) returns "lo"

Examples
   RIGHT("KSpread";10) returns "KSpread"

Examples
   RIGHT("KSpread") returns "d"

Related Functions
   LEFT
   MID
   LEFTB
   MIDB
The Calligra Sheets Handbook

8.1.12.28 RIGHTB

The RIGHTB() function returns a substring that contains the ‘length’ rightmost characters of the string using byte positions. The whole string is returned if ‘length’ exceeds the length of the string.

Return type: Text

Syntax

RIGHTB(text[ByteLength])

Parameters

Comment: Source string, Type: Text
Comment: Byte Length, Type: Whole number (like 1, 132, 2344)

Related Functions

LEFT
MID
LEFTB
MIDB

8.1.12.29 ROT13

The ROT13() function encrypts text by replacing each letter with the one 13 places along in the alphabet. If the 13th position is beyond the letter Z, it begins again at A (rotation).

By applying the encryption function again to the resulting text, you can decrypt the text.

Return type: Text

Syntax

ROT13(Text)

Parameters

Comment: Text, Type: Text

Examples

ROT13("/hungarumlaut.ts1") returns "/hungarumlaut.ts1"

Examples

ROT13("XFcernq") returns "KSpread"

8.1.12.30 SEARCH

The SEARCH() function finds one text string (find_text) within another text string (within_text) and returns the number of the starting point of find_text, from the leftmost character of within_text.

You can use wildcard characters, question mark (?) and asterisk (*). A question mark matches any single character, an asterisk matches any sequences of characters.

Parameter start_num specifies the character at which to start the search. The first character is character number 1. If start_num is omitted, it is assumed to be 1. SEARCH does not distinguish between uppercase and lowercase letters.

Return type: Whole number (like 1, 132, 2344)
Syntax

SEARCH(find_text; within_text; start_num)

Parameters

Comment: The text you want to find, Type: Text
Comment: The text which may contain find_text, Type: Text
Comment: Specified index to start the search, Type: Whole number (like 1, 132, 2344)

Examples

SEARCH("e","Statements");6) returns 7

Related Functions

FIND
FINDB
SEARCHB

8.1.12.31 SEARCHB

The SEARCHB() function finds one text string (find_text) within another text string (within_text) and returns the number of the starting point of find_text, from the leftmost character of within_text using byte positions.

You can use wildcard characters, question mark (?) and asterisk (*). A question mark matches any single character, an asterisk matches any sequences of characters.

Parameter BytePosition specifies the character at which to start the search. The first character is character number 2. If BytePosition is omitted, it is assumed to be 2. SEARCHB does not distinguish between uppercase and lowercase letters.

Return type: Whole number (like 1, 132, 2344)

Syntax

SEARCHB(find_text; within_text; BytePosition Start)

Parameters

Comment: The text you want to find, Type: Text
Comment: The text which may contain find_text, Type: Text
Comment: Specified byte position to start the search, Type: Whole number (like 1, 132, 2344)

Related Functions

FINDB
FIND
SEARCH

8.1.12.32 SLEEK

The SLEEK() function removes all spaces from the string.

Return type: Text

Syntax

SLEEK(text)
Parameters

Comment: Source string, Type: Text

Examples

SLEEK(“This is some text”) returns “Thisissometext”

Related Functions

TRIM

8.1.12.33 SUBSTITUTE

The SUBSTITUTE() substitutes new_text for old_text in a text string. If instance_num is specified, only that instance of old_text is replaced. Otherwise, every occurrence of old_text is changed to new_text. Use SUBSTITUTE when you want to replace specific text, use REPLACE when you want to replace any text that occurs in a specific location.

Return type: Text

Syntax

SUBSTITUTE(text; old_text; new_text; instance_num)

Parameters

Comment: Text for which you want to substitute, Type: Text
Comment: Part of text you want to replace, Type: Text
Comment: New text which will be replacement, Type: Text
Comment: Which occurrence to replace, Type: Whole number (like 1, 132, 2344)

Examples

SUBSTITUTE(“Cost Data”;”Cost”;”Sales”) returns “Sales Data”

Examples

SUBSTITUTE(“Qtr 1, 2001”;”1”;”3”;1) returns “Qtr 3, 2001”

Examples

SUBSTITUTE(“Qtr 1, 2001”;”1”;”3”;4) returns “Qtr 3, 2003”

Related Functions

REPLACE
REPLACEB
FIND
FINDB

8.1.12.34 T

The T() function returns the text referred to by value. If value is, or refers to, text then T returns value. If value does not refer to text then T returns empty text.

Return type: Text

Syntax

T(value)

Parameters

Comment: Value, Type: Any kind of value

Examples

T(“Calligra”) returns “Calligra”

Examples

T(1.2) returns “” (empty text)
8.1.12.35 TEXT

The TEXT() function converts a value to text.

*Return type:* Text

**Syntax**

`TEXT(value)`

**Parameters**

*Comment:* Value, *Type:* Any kind of value

**Examples**

- `TEXT(1234.56)` returns "1234.56"
- `TEXT("KSpread")` returns "KSpread"

8.1.12.36 TOGGLE

The TOGGLE() function changes lowercase characters to uppercase and uppercase characters to lowercase.

*Return type:* Text

**Syntax**

`TOGGLE(text)`

**Parameters**

*Comment:* Source string, *Type:* Text

**Examples**

- `TOGGLE("hello")` returns "HELLO"
- `TOGGLE("HELLO")` returns "hello"
- `TOGGLE("HeLlO")` returns "hElLo"

**Related Functions**

- UPPER
- LOWER

8.1.12.37 TRIM

The TRIM() function returns text with only single spaces between words.

*Return type:* Text

**Syntax**

`TRIM(text)`

**Parameters**

*Comment:* String, *Type:* Text

**Examples**

- `TRIM(" hello KSpread ")` returns "hello KSpread"
8.1.12.38 UNICHAR

The UNICHAR() function returns the character specified by a unicode code point.

*Return type:* Text

**Syntax**

```
UNICHAR(code)
```

**Parameters**

- *Comment:* Character code, *Type:* Whole number (like 1, 132, 2344)

**Examples**

- `UNICHAR(65)` returns “A”

**Related Functions**

- UNICODE
- CHAR

8.1.12.39 UNICODE

The UNICODE() function returns a unicode code point for the first character in a text string.

*Return type:* Whole number (like 1, 132, 2344)

**Syntax**

```
UNICODE(text)
```

**Parameters**

- *Comment:* Text, *Type:* Text

**Examples**

- `UNICODE("KDE")` returns 75

**Related Functions**

- UNICHAR
- CODE

8.1.12.40 UPPER

The UPPER() function converts a string to upper case.

*Return type:* Text

**Syntax**

```
UPPER(text)
```

**Parameters**

- *Comment:* Source string, *Type:* Text

**Examples**

- `UPPER("hello")` returns “HELLO”

**Examples**

- `UPPER("HELLO")` returns “HELLO”

**Related Functions**

- LOWER
- TOGGLE
8.1.12.41 VALUE

Converts text string that represents a value to the real value.

Return type: Double

Syntax

VALUE(text)

Parameters

Comment: Text, Type: Text

Examples

VALUE("14.03") returns 14.03

8.1.13 Trigonometric

8.1.13.1 ACOS

The ACOS() function returns the arc cosine in radians and the value is mathematically defined to be 0 to PI (inclusive).

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

ACOS(Float)

Parameters

Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253)

Examples

ACOS(0.8) equals 0.6435011

Examples

ACOS(0) equals 1.57079633

Related Functions

COS

8.1.13.2 ACOSH

The ACOSH() function calculates the inverse hyperbolic cosine of x. That is the value whose hyperbolic cosine is x. If x is less than 1.0, acosh() returns not-a-number (NaN) and errno is set.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

ACOSH(Float)

Parameters

Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253)

Examples

ACOSH(5) equals 2.29243167

Examples

ACOSH(0) equals NaN

Related Functions

COSH
8.1.13.3  ACOT

The ACOT() function returns the inverse cotangent of a number.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
ACOT(Float)
```

**Parameters**

- *Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

- ACOT(0) equals 1.57079633

8.1.13.4  ASIN

The ASIN() function returns the arc sine in radians and the value is mathematically defined to be

-PI/2 to PI/2 (inclusive).

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
ASIN(Float)
```

**Parameters**

- *Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

- ASIN(0.8) equals 0.92729522
- ASIN(0) equals 0

**Related Functions**

- **SIN**

8.1.13.5  ASINH

The ASINH() function calculates the inverse hyperbolic sine of x; that is the value whose hyperbolic sine is x.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
ASINH(Float)
```

**Parameters**

- *Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

- ASINH(0.8) equals 0.73266826
- ASINH(0) equals 0

**Related Functions**

- **SINH**
8.1.13.6 ATAN

The ATAN() function returns the arc tangent in radians and the value is mathematically defined to be -PI/2 to PI/2 (inclusive).

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

\[
\text{ATAN}(\text{Float})
\]

Parameters

- **Comment**: Angle (radians), **Type**: A floating point value (like 1.3, 0.343, 253)

Examples

- ATAN(0.8) equals 0.67474094
- ATAN(0) equals 0

Related Functions

- TAN
- ATAN2

8.1.13.7 ATAN2

This function calculates the arc tangent of the two variables x and y. It is similar to calculating the arc tangent of y/x, except that the signs of both arguments are used to determine the quadrant of the result.

Return type: A floating point value (like 1.3, 0.343, 253)

Syntax

\[
\text{ATAN2}(\text{value};\text{value})
\]

Parameters

- **Comment**: Angle (radians), **Type**: A floating point value (like 1.3, 0.343, 253)

Examples

- ATAN2(0.5;1.0) equals 1.107149
- ATAN2(-0.5;2.0) equals 1.815775

Related Functions

- ATAN
8.1.13.8 ATANH

The ATANH() function calculates the inverse hyperbolic tangent of \( x \); that is the value whose hyperbolic tangent is \( x \). If the absolute value of \( x \) is greater than 1.0, ATANH() returns not-a-number (NaN).

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   ATANH(Float)

Parameters
   Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   ATANH(0.8) equals 1.09861229

Examples
   ATANH(0) equals 0

Related Functions
   TANH

8.1.13.9 COS

The COS() function returns the cosine of \( x \), where \( x \) is given in radians.

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   COS(Float)

Parameters
   Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   COS(0) equals 1.0

Examples
   COS(PI()/2) equals 0

Related Functions
   SIN
   ACOS

8.1.13.10 COSH

The COSH() function returns the hyperbolic cosine of \( x \), which is defined mathematically as \((\exp(x) + \exp(-x)) / 2\).

Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   COSH(Float)
Parameters
   Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   COSH(0.8) equals 1.33743495

Examples
   COSH(0) equals 1

Related Functions
   ACOSH

8.1.13.11 CSC

The CSC() function returns the cosecant of x, where x is given in radians.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   CSC(Float)

Parameters
   Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   CSC(PI()/2) equals 1

8.1.13.12 CSCH

The CSCH() function returns the hyperbolic cosecant of x, where x is given in radians.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   CSCH(Float)

Parameters
   Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   CSCH(PI()/2) equals 0.434537208...

8.1.13.13 DEGREES

This function transforms a radian angle to a degree angle.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   DEGREES(Float)

Parameters
   Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   DEGREES(0.78) equals 44.69

Examples
   DEGREES(1) equals 57.29

Related Functions
   RADIANS

8.1.13.14  PI
The PI() function returns the value of PI.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   PI()

Parameters

Examples
   PI() equals 3.141592654...

8.1.13.15  RADIANS
This function transforms a degree angle to a radian angle.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   RADIANS(Float)

Parameters
   Comment: Angle (degrees), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   RADIANS(75) equals 1.308

Examples
   RADIANS(90) equals 1.5707

Related Functions
   DEGREES

8.1.13.16  SEC
The SEC() function returns the secant of x, where x is given in radians.
Return type: A floating point value (like 1.3, 0.343, 253 )

Syntax
   SEC(Float)

Parameters
   Comment: Angle (radians), Type: A floating point value (like 1.3, 0.343, 253 )

Examples
   SEC(0) equals 1
8.1.13.17 SECH

The SECH() function returns the hyperbolic secant of x, where x is given in radians.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
SECH(Float)
```

**Parameters**

*Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

- `SECH(0)` equals 1

8.1.13.18 SIN

The SIN() function returns the sine of x, where x is given in radians.

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
SIN(Float)
```

**Parameters**

*Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

- `SIN(0)` equals 0
- `SIN(PI()/2)` equals 1

**Related Functions**

- COS
- ASIN

8.1.13.19 SINH

The SINH() function returns the hyperbolic sine of x, which is defined mathematically as \((\exp(x) - \exp(-x)) / 2\).

*Return type:* A floating point value (like 1.3, 0.343, 253)

**Syntax**

```
SINH(Float)
```

**Parameters**

*Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253)

**Examples**

- `SINH(0.8)` equals 0.88810598
- `SINH(0)` equals 0

**Related Functions**

- ASINH
8.1.13.20  TAN

The TAN() function returns the tangent of x, where x is given in radians.

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

TAN(Float)

**Parameters**

*Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**

TAN(0.7) equals 0.84228838

**Examples**

TAN(0) equals 0

**Related Functions**

ATAN

8.1.13.21  TANH

The TANH() function returns the hyperbolic tangent of x, which is defined mathematically as sinh(x)/cosh(x).

*Return type:* A floating point value (like 1.3, 0.343, 253 )

**Syntax**

TANH(Float)

**Parameters**

*Comment:* Angle (radians), *Type:* A floating point value (like 1.3, 0.343, 253 )

**Examples**

TANH(0.8) equals 0.66403677

**Examples**

TANH(0) equals 0

**Related Functions**

ATANH
Chapter 9

Credits and License

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